

## Dual Input Network Clock Generator/Synchronizer

### FEATURES

- ▶ Flexible reference inputs
- ▶ Input frequencies: 8 kHz to 750 MHz
- ▶ Two reference inputs
- ▶ Loss of reference indicators
- ▶ Auto and manual holdover modes
- ▶ Auto and manual switchover modes
- ▶ Smooth A-to-B phase transition on outputs
- ▶ Excellent stability in holdover mode
- ▶ Programmable 16 + 1-bit input divider, R
- ▶ Differential HSTL clock output
- ▶ Output frequencies to 750 MHz
- ▶ Low jitter clock doubler for frequencies of >400 MHz
- ▶ Single-ended CMOS output for frequencies of <150 MHz
- ▶ Programmable digital loop filter (<1 Hz to ~100 kHz)
- ▶ High speed digitally controlled oscillator (DCO) core
  - ▶ Direct digital synthesizer (DDS) with integrated 14-bit DAC
- ▶ Excellent dynamic performance
- ▶ Programmable 16 + 1-bit feedback divider, S
- ▶ Software controlled power-down
- ▶ Available 64-lead LFCSP package

### BASIC BLOCK DIAGRAM

### APPLICATIONS

- ▶ Network synchronization
- ▶ Reference clock jitter cleanup
- ▶ SONET/SDH clocks up to OC-192, including FEC
- ▶ Stratum 3/3E reference clocks
- ▶ Wireless base station, controllers
- ▶ Cable infrastructure
- ▶ Data communications

### GENERAL DESCRIPTION

The AD9549 provides synchronization for many systems, including synchronous optical networks (SONET/SDH). The AD9549 generates an output clock, synchronized to one of two external input references. The external references may contain significant time jitter, also specified as phase noise. Using a digitally controlled loop and holdover circuitry, the AD9549 continues to generate a clean (low jitter), valid output clock during a loss of reference condition, even when both references have failed.

The AD9549 operates over an industrial temperature range of -40°C to +85°C.

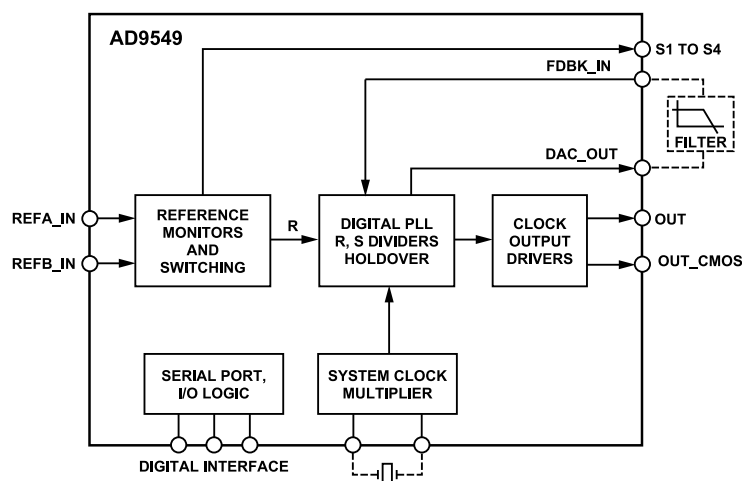


Figure 1.

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## REVISION HISTORY

## 3/2025—Rev. D to Rev. E

Changes to Figure 2.....	10
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## SPECIFICATIONS

## DC SPECIFICATIONS

AVDD = 1.8 V  $\pm$  5%, AVDD3 = 3.3 V  $\pm$  5%, DVDD = 1.8 V  $\pm$  5%, DVDD\_I/O = 3.3 V  $\pm$  5%. AVSS = 0 V, DVSS = 0 V, unless otherwise noted.

Table 1.

Parameter	Min	Typ	Max	Unit	Test Conditions/Comments
SUPPLY VOLTAGE					
DVDD_I/O (Pin 1)	3.135	3.30	3.465	V	Pin 37 is typically 3.3 V, but can be set to 1.8 V
DVDD (Pin 3, Pin 5, Pin 7)	1.71	1.80	1.89	V	
AVDD3 (Pin 14, Pin 46, Pin 47, Pin 49)	3.135	3.30	3.465	V	
AVDD3 (Pin 37)	1.71	3.30	3.465	V	
AVDD (Pin 11, Pin 19, Pin 23 to Pin 26, Pin 29, Pin 30, Pin 36, Pin 42, Pin 44, Pin 45, Pin 53)	1.71	1.80	1.89	V	
SUPPLY CURRENT					
I <sub>AVDD3</sub> (Pin 14)		4.7	5.6	mA	REFA, REFB buffers
I <sub>AVDD3</sub> (Pin 37)		3.8	4.5	mA	CMOS output clock driver at 3.3 V
I <sub>AVDD3</sub> (Pin 46, Pin 47, Pin 49)		26	29	mA	DAC output current source, f <sub>S</sub> = 1 GSPS
I <sub>AVDD</sub> (Pin 36, Pin 42)		21	26	mA	FDBK_IN input, HSTL output clock driver (output doubler turned on)
I <sub>AVDD</sub> (Pin 11)		12	15	mA	REFA and REFB input buffer 1.8 V supply
I <sub>AVDD</sub> (Pin 19, Pin 23 to Pin 26, Pin 29, Pin 30, Pin 44, Pin 45)		215	281	mA	Aggregate analog supply, including system clock PLL
I <sub>AVDD</sub> (Pin 53)		41	49	mA	DAC power supply
I <sub>DVDD</sub> (Pin 3, Pin 5, Pin 7)		254	265	mA	Digital core
I <sub>DVDD_I/O</sub> (Pin 1)		4	6	mA	Digital I/O (varies dynamically)
LOGIC INPUTS (Except Pin 32)					
Input High Voltage (V <sub>IH</sub> )	2.0		DVDD_I/O	V	Pin 9, Pin 10, Pin 54 to Pin 61, Pin 63, Pin 64
Input Low Voltage (V <sub>IL</sub> )	DVSS		0.8	V	
Input Current (I <sub>INH</sub> , I <sub>INL</sub> )		±60	±200	µA	At V <sub>IN</sub> = 0 V and V <sub>IN</sub> = DVDD_I/O
Maximum Input Capacitance (C <sub>IN</sub> )		3		pF	
CLKMODESEL (Pin 32) LOGIC INPUT					
Input High Voltage (V <sub>IH</sub> )	1.4		AVDD	V	Pin 32 only
Input Low Voltage (V <sub>IL</sub> )	AVSS		0.4	V	
Input Current (I <sub>INH</sub> , I <sub>INL</sub> )		-18	-50	µA	At V <sub>IN</sub> = 0 V and V <sub>IN</sub> = AVDD
Maximum Input Capacitance (C <sub>IN</sub> )		3		pF	
LOGIC OUTPUTS					
Output High Voltage (V <sub>OH</sub> )	2.7		DVDD_I/O	V	Pin 62 and the following bidirectional pins: Pin 9, Pin 10, Pin 54, Pin 55, Pin 63 I <sub>OH</sub> = 1 mA I <sub>OL</sub> = 1 mA
Output Low Voltage (V <sub>OL</sub> )	DVSS		0.4	V	
REFERENCE INPUTS					
Input Capacitance		3		pF	Pin 12, Pin 13, Pin 15, Pin 16
Input Resistance	8.5	11.5	14.5	kΩ	
Differential Operation					
Common Mode Input Voltage <sup>1</sup> (Applicable When DC-Coupled)	1.5		AVDD3 - 0.2	V	Differential operation; note that LVDS signals must be ac-coupled
Differential Input Voltage Swing <sup>1</sup>	500			mV p-p	Differential operation Register 0x040F[1:0] = 10
Single-Ended Operation					
Input Voltage High (V <sub>IH</sub> )	2.0		AVDD3	V	Register 0x040F[1:0] = 10 (other settings possible)
Input Voltage Low (V <sub>IL</sub> )	AVSS		0.8	V	
Threshold Voltage	AVDD3 - 0.66	AVDD3 - 0.82	AVDD3 - 0.98	V	
Input Current			1	mA	
					Single-ended operation

## SPECIFICATIONS

Table 1. (Continued)

Parameter	Min	Typ	Max	Unit	Test Conditions/Comments
FDBK_IN INPUT					Pin 40, Pin 41
Input Capacitance		3		pF	
Input Resistance	18	22	26	kΩ	Differential
Differential Input Voltage Swing <sup>2</sup>	225			mV p-p	-12 dBm into 50 Ω; must be ac-coupled
SYSTEM CLOCK INPUT					System clock inputs should always be ac-coupled (both single-ended and differential)
SYSClk PLL Bypassed					
Input Capacitance		1.5		pF	Single-ended, each pin
Input Resistance	2.4	2.6	2.8	kΩ	Differential
Internally Generated DC Bias Voltage <sup>2</sup>	0.93	1.17	1.38	V	
Differential Input Voltage Swing <sup>3</sup>	632			mV p-p	0 dBm into 50 Ω
SYSClk PLL Enabled					
Input Capacitance		3		pF	Single-ended, each pin
Input Resistance	2.4	2.6	2.8	kΩ	Differential
Internally Generated DC Bias Voltage <sup>2</sup>	0.93	1.17	1.38	V	
Differential Input Voltage Swing <sup>3</sup>	632			mV p-p	0 dBm into 50 Ω
Crystal Resonator with SYSClk PLL Enabled					
Motional Resistance		9	100	Ω	25 MHz, 3.2 mm × 2.5 mm AT cut
CLOCK OUTPUT DRIVERS					
HSTL Output Driver					
Differential Output Voltage Swing	1080	1280	1480	mV	Output driver static; see Figure 12 for output swing vs. frequency
Common-Mode Output Voltage <sup>2</sup>	0.7	0.88	1.06	V	
CMOS Output Driver					Output driver static; see Figure 13 and Figure 14 for output swing vs. frequency
Output Voltage High (V <sub>OH</sub> )	2.7			V	I <sub>OH</sub> = 1 mA, (Pin 37) = 3.3 V
Output Voltage Low (V <sub>OL</sub> )			0.4	V	I <sub>OL</sub> = 1 mA, (Pin 37) = 3.3 V
Output Voltage High (V <sub>OH</sub> )	1.4			V	I <sub>OH</sub> = 1 mA, (Pin 37) = 1.8 V
Output Voltage Low (V <sub>OL</sub> )			0.4	V	I <sub>OL</sub> = 1 mA, (Pin 37) = 1.8 V
TOTAL POWER DISSIPATION					
All Blocks Running <sup>4</sup>		1060	1310	mW	Worst case over supply, temperature, process
Power-Down Mode		24	70	mW	Using either the power-down and enable register (Register 0x0010) or the PWRDOWN pin
Digital Power-Down Mode		565	713	mW	
Default with SYSClk PLL Enabled		955		mW	After reset or power-up with f <sub>S</sub> = 1 GHz, S4 = 0, S1 to S3 = 1, f <sub>SYSClk</sub> = 25 MHz
Default with SYSClk PLL Disabled		945	1115	mW	After reset or power-up with f <sub>S</sub> = 1 GHz, S1 to S4 = 1
With REFA or REFB Power-Down			1105	mW	One reference still powered up
With HSTL Clock Driver Power-Down			1095	mW	
With CMOS Clock Driver Power-Down			1107	mW	

<sup>1</sup> Must be ≤0 V relative to AVDD3 (Pin 14) and ≥0 V relative to AVSS (Pin 33, Pin 43).

<sup>2</sup> Relative to AVSS (Pin 33, Pin 43).

<sup>3</sup> Must be ≤0 V relative to AVDD (Pin 36) and ≥0 V relative to AVSS (Pin 33, Pin 43).

<sup>4</sup> Typical measurement done with only REFA and HSTL output doubler turned off.

## SPECIFICATIONS

## AC SPECIFICATIONS

$f_S = 1$  GHz, DAC  $R_{SET} = 10$  k $\Omega$ , power supply pins within the range specified in the [DC Specifications](#) section, unless otherwise noted.

Table 2.

Parameter	Min	Typ	Max	Unit	Test Conditions/Comments
REFERENCE INPUTS					
Frequency Range (Sine Wave)	10		750	MHz	Pin 12, Pin 13, Pin 15, and Pin 16 Minimum recommended slew rate: 40 V/ $\mu$ s
Frequency Range (CMOS)	0.008		50	MHz	
Frequency Range (LVPECL)	0.008		725	MHz	
Frequency Range (LVDS)	0.008		725	MHz	LVDS must be ac-coupled; lower frequency bound may be higher, depending on the size of the decoupling capacitor
Minimum Slew Rate	0.04			V/ns	
Minimum Pulse Width High	620			ps	
Minimum Pulse Width Low	620			ps	
FDBK_IN INPUT					
Input Frequency Range	10		400	MHz	Pin 40, Pin 41
Minimum Differential Input Level	225			mV p-p	-12 dBm into 50 $\Omega$ ; must be ac-coupled
Minimum Slew Rate	40			V/ $\mu$ s	
SYSTEM CLOCK INPUT					
SYSCLK PLL Bypassed					
Input Frequency Range	250		1000	MHz	Pin 27, Pin 28 Maximum $f_{OUT}$ is $0.4 \times f_{SYSCLK}$
Duty Cycle	45		55	%	
Minimum Differential Input Level	632			mV p-p	0 dBm into 50 $\Omega$
SYSCLK PLL Enabled					
VCO Frequency Range, Low Band	700		810	MHz	When in the range, use the low VCO band exclusively
VCO Frequency Range, Auto Band	810		900	MHz	When in the range, use the VCO Auto band select
VCO Frequency Range, High Band	900		1000	MHz	When in the range, use the high VCO band exclusively
Maximum Input Rate of System Clock PFD			200	MHz	
Without SYSCLK PLL Doubler					
Input Frequency Range	11		200	MHz	
Multiplication Range	4		66		Integer multiples of 2, maximum PFD rate and system clock frequency must be met
Minimum Differential Input Level	632			mV p-p	0 dBm into 50 $\Omega$
With SYSCLK PLL Doubler					
Input Frequency Range	6		100	MHz	
Multiplication Range	8		132		Integer multiples of 8
Input Duty Cycle		50		%	Deviating from 50% duty cycle may adversely affect spurious performance.
Minimum Differential Input Level	632			mV p-p	0 dBm into 50 $\Omega$
Crystal Resonator with SYSCLK PLL Enabled					
Crystal Resonator Frequency Range	10		50	MHz	AT cut, fundamental mode resonator
Maximum Crystal Motional Resistance			100	$\Omega$	See the <a href="#">SYSCLK Inputs</a> section for recommendations
CLOCK DRIVERS					
HSTL Output Driver					
Frequency Range	20		725	MHz	See <a href="#">Figure 12</a> for maximum toggle rate
Duty Cycle	48		52	%	
Rise Time/Fall Time (20-80%)		115	165	ps	100 $\Omega$ termination across OUT/OUTB, 2 pF load
Jitter (12 kHz to 20 MHz)		1.0		ps	$f_{IN} = 19.44$ MHz, $f_{OUT} = 155.52$ MHz. 50 MHz system clock input (see <a href="#">Figure 3</a> to <a href="#">Figure 11</a> for test conditions)

## SPECIFICATIONS

Table 2. (Continued)

Parameter	Min	Typ	Max	Unit	Test Conditions/Comments
HSTL Output Driver with 2× Multiplier					
Frequency Range	400		725	MHz	
Duty Cycle	45		55	%	
Rise Time/Fall Time (20% to 80%)		115	165	ps	100 $\Omega$ termination across OUT/OUTB, 2 pF load
Subharmonic Spur Level		−35		dBc	Without correction
Jitter (12 kHz to 20 MHz)		1.1		ps	$f_{IN} = 19.44$ MHz, $f_{OUT} = 622.08$ MHz, 50 MHz system clock input (see Figure 3 to Figure 11 for test conditions)
CMOS Output Driver (AVDD3/Pin 37) @ 3.3 V					
Frequency Range	0.008		150	MHz	See Figure 14 for maximum toggle rate
Duty Cycle	45	55	65	%	With 20 pF load and up to 150 MHz
Rise Time/Fall Time (20-80%)		3	4.6	ns	With 20 pF load
CMOS Output Driver (AVDD3/Pin 37) @ 1.8 V					
Frequency Range	0.008		40	MHz	See Figure 13 for maximum toggle rate
Duty Cycle	45	55	65	%	With 20 pF load and up to 40 MHz
Rise Time/Fall Time (20% to 80%)		5	6.8	ns	With 20 pF load
HOLD OVER					
Frequency Accuracy					See the <a href="#">Holdover</a> section
OUTPUT FREQUENCY SLEW LIMITER					
Slew Rate Resolution	0.54		111	Hz/sec	$P = 2^{16}$ for minimum; $P = 2^5$ for maximum
Slew Rate Range	0		$3 \times 10^{16}$	Hz/sec	$P = 2^{16}$ for minimum; $P = 2^5$ for maximum
REFERENCE MONITORS					
Loss of Reference Monitor					
Operating Frequency Range	$7.63 \times 10^3$		$167 \times 10^6$	Hz	
Minimum Frequency Error for Continuous REF Present Indication			−16	ppm	$f_{REF} = 8$ kHz
Minimum Frequency Error for Continuous REF Present Indication			−19	%	$f_{REF} = 155$ MHz
Maximum Frequency Error for Continuous REF Lost Indication	−32			ppm	$f_{REF} = 8$ kHz
Maximum Frequency Error for Continuous REF Lost Indication	−35			%	$f_{REF} = 155$ MHz
Reference Quality Monitor					
Operating Frequency Range	0.008		150	MHz	
Frequency Resolution (Normalized)	0.2			ppm	$f_{REF} = 8$ kHz; OOL divider = 65,535 for minimum; OOL divider = 1 for max (see the <a href="#">Reference Frequency Monitor</a> section)
Frequency Resolution (Normalized)	408			ppm	$f_{REF} = 155$ MHz; OOL divider = 65,535 for minimum; OOL divider = 1 for maximum
Validation Timer					
Timing Range	$32 \times 10^{-9}$		137	sec	See the <a href="#">Reference Validation Timers</a> section $P_{IO} = 5$
Timing Range	$65 \times 10^{-6}$		$2.8 \times 10^5$	sec	$P_{IO} = 16$
DAC OUTPUT CHARACTERISTICS					
DCO Frequency Range (1 <sup>st</sup> Nyquist Zone)	10		450	MHz	DPLL loop bandwidth sets lower limit
Output Resistance		50		$\Omega$	Single-ended (each pin internally terminated to AVSS)
Output Capacitance		5		pF	
Full-Scale Output Current		20	31.7	mA	Range depends on DAC $R_{SET}$ resistor
Gain Error	−10		+10	% FS	
Output Offset			0.6	$\mu$ A	
Voltage Compliance Range	AVSS − 0.50	+0.5	AVSS + 0.50		Outputs not dc-short to $V_{SS}$

## SPECIFICATIONS

Table 2. (Continued)

Parameter	Min	Typ	Max	Unit	Test Conditions/Comments
<b>DIGITAL PLL</b>					
Minimum Open-Loop Bandwidth		0.1		Hz	Dependent on the frequency of REFA/REFB, the DAC sample rate, and the P-, R-, and S-divider values
Maximum Open-Loop Bandwidth		100		kHz	Dependent on the frequency of REFA/REFB, the DAC sample rate, and the P-, R-, and S-divider values
Minimum Phase Margin	0	10		Degrees	Dependent on the frequency of REFA/REFB, the DAC sample rate, and the P-, R-, and S-divider values
Maximum Phase Margin		85	90	Degrees	Dependent on the frequency of REFA/REFB, the DAC sample rate, and the P-, R-, and S-divider values
PFD Input Frequency Range	~0.008		~24.5	MHz	
Feedforward Divider Ratio	1		131,070		1, 2, ..., 65,535 or 2, 4, ..., 131,070
Feedback Divider Ratio	1		131,070		1, 2, ..., 65,535 or 2, 4, ..., 131,070
<b>LOCK DETECTION</b>					
Phase Lock Detector					
Time Threshold Programming Range	0		2097	μs	FPPD_gain = 200
Time Threshold Resolution		0.488		ps	FPPD_gain = 200
Lock Time Programming Range	$32 \times 10^{-9}$		275	sec	In power-of-2 steps
Unlock Time Programming Range	$192 \times 10^{-9}$		$67 \times 10^{-3}$	sec	In power-of-2 steps
Frequency Lock Detector					
Normalized Frequency Threshold Programming Range	0		0.0021		FPPD_gain = 200; normalized to $(f_{REF}/R)^2$ ; see the <a href="#">Frequency Lock Detection</a> section for details
Normalized Frequency Threshold Programming Resolution		$5 \times 10^{-13}$			FPPD_gain = 200; normalized to $(f_{REF}/R)^2$ ; see the <a href="#">Frequency Lock Detection</a> section for details
Lock Time Programming Range	$32 \times 10^{-9}$		275	sec	In power-of-2 steps
Unlock Time Programming Range	$192 \times 10^{-9}$		$67 \times 10^{-3}$	sec	In power-of-2 steps
<b>DIGITAL TIMING SPECIFICATIONS</b>					
Time Required to Enter Power-Down		15		μs	
Time Required to Leave Power-Down		18		μs	
Reset Assert to High-Z Time for S1 to S4 Configuration Pins		60		ns	Time from rising edge of RESET to high-Z on the S1, S2, S3, and S4 configuration pins
Reset Deassert to Low-Z Time for S1 to S4 Configuration Pins		30		ns	Time from falling edge of RESET to low-Z on the S1, S2, S3, and S4 configuration pins
<b>SERIAL PORT TIMING SPECIFICATIONS</b>					
SCLK Clock Rate ( $1/t_{CLK}$ )		25	50	MHz	Refer to <a href="#">Figure 58</a> for all write-related serial port parameters, maximum SCLK rate for readback is governed by $t_{DV}$
SCLK Pulse Width High, $t_{HIGH}$	8			ns	
SCLK Pulse Width Low, $t_{LOW}$	8			ns	
SDO/SDIO to SCLK Setup Time, $t_{DS}$	1.93			ns	
SDO/SDIO to SCLK Hold Time, $t_{DH}$	1.9			ns	
SCLK Falling Edge to Valid Data on SDIO/SDO, $t_{DV}$			11	ns	Refer to <a href="#">Figure 56</a>
CSB to SCLK Setup Time, $t_S$	1.34			ns	
CSB to SCLK Hold Time, $t_H$	-0.4			ns	
CSB Minimum Pulse Width High, $t_{PWH}$	3			ns	
IO_UPDATE Pin Setup Time from SCLK Rising Edge of the Final Bit	$t_{CLK}$			sec	$t_{CLK}$ = period of SCLK in Hz
IO_UPDATE Pin Hold Time	$t_{CLK}$			sec	$t_{CLK}$ = period of SCLK in Hz
<b>PROPAGATION DELAY</b>					
FDBK_IN to HSTL Output Driver		2.8		ns	
FDBK_IN to HSTL Output Driver with 2× Frequency Multiplier Enabled		7.3		ns	

## SPECIFICATIONS

Table 2. (Continued)

Parameter	Min	Typ	Max	Unit	Test Conditions/Comments
FDBK_IN to CMOS Output Driver		8.0		ns	
FDBK_IN Through S-Divider to CMOS Output Driver		8.6		ns	
Frequency Tuning Word Update, IO_UPDATE Pin Rising Edge to DAC Output		60/fs		ns	fs = system clock frequency in GHz



## ABSOLUTE MAXIMUM RATINGS

Table 3.

Parameter	Rating
Analog Supply Voltage (AVDD)	2 V
Digital Supply Voltage (DVDD)	2 V
Digital I/O Supply Voltage (DVDD_I/O)	3.6 V
DAC Supply Voltage (AVDD3 Pins)	3.6 V
Maximum Digital Input Voltage	-0.5 V to DVDD_I/O + 0.5 V
Storage Temperature	-65°C to +150°C
Operating Temperature Range	-40°C to +85°C
Lead Temperature (Soldering, 10 sec)	300°C
Junction Temperature	150°C

Stresses at or above those listed under Absolute Maximum Ratings may cause permanent damage to the product. This is a stress rating only; functional operation of the product at these or any other conditions above those indicated in the operational section of this specification is not implied. Operation beyond the maximum operating conditions for extended periods may affect product reliability.

## THERMAL RESISTANCE

$\theta_{JA}$  is specified for the worst-case conditions, that is, a device soldered in a circuit board for surface-mount packages.

Table 4. Thermal Resistance

Package Type	$\theta_{JA}$	$\theta_{JB}$	$\theta_{JC}$	Unit
64-Lead LFCSP	25.2	13.9	1.7	°C/W typical

Note that the exposed pad on the bottom of the package must be soldered to ground to achieve the specified thermal performance. See the [Thermal Performance](#) section for more information.

## ESD CAUTION



**ESD (electrostatic discharge) sensitive device.** Charged devices and circuit boards can discharge without detection. Although this product features patented or proprietary protection circuitry, damage may occur on devices subjected to high energy ESD. Therefore, proper ESD precautions should be taken to avoid performance degradation or loss of functionality.

## PIN CONFIGURATION AND FUNCTION DESCRIPTIONS

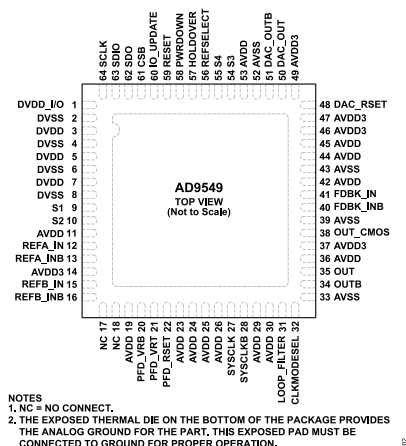


Figure 2. Pin Configuration

Table 5. Pin Function Descriptions

Pin No.	Input/ Output	Pin Type	Mnemonic	Description
1	I	Power	DVDD_I/O	I/O Digital Supply.
2, 4, 6, 8	I	Power	DVSS	Digital Ground. Connect to ground.
3, 5, 7	I	Power	DVDD	Digital Supply.
9, 10, 54, 55	I/O	3.3 V CMOS	S1, S2, S3, S4	Configurable I/O Pins. These pins are configured under program control (see the <a href="#">Status and Warnings</a> section) and do not have internal pull-up/pull-down resistors.
11, 19, 23 to 26, 29, 30, 36, 42, 44, 45, 53	I	Power	AVDD	Analog Supply. Connect to a nominal 1.8 V supply.
12	I	Differential input	REFA_IN	Frequency/Phase Reference A Input. This internally biased input is typically ac-coupled and, when configured as such, can accept any differential signal with single-ended swing between 0.4 V and 3.3 V. If dc-coupled, LVPECL or CMOS input is preferred.
13	I	Differential input	REFA_INB	Complementary Frequency/Phase Reference A Input. Complementary signal to the input provided on Pin 12. If using a single-ended, dc-coupled CMOS signal into REFA_IN, bypass this pin to ground with a 0.01 $\mu$ F capacitor.
14, 46, 47, 49	I	Power	AVDD3	Analog Supply. Connect to a nominal 3.3 V supply.
15	I	Differential input	REFB_IN	Frequency/Phase Reference B Input. This internally biased input is typically ac-coupled and, when configured as such, can accept any differential signal with single-ended swing between 0.4 V and 3.3 V. If dc-coupled, LVPECL or CMOS input is preferred.
16	I	Differential input	REFB_INB	Complementary Frequency/Phase Reference B Input. Complementary signal to the input provided on Pin 15. If using a single-ended, dc-coupled CMOS signal into REFB_IN, bypass this pin to ground with a 0.01 $\mu$ F capacitor.
17, 18			NC	No Connect. These are excess, unused pins that can be left floating.
20, 21	O		PFD_VRB, PFD_VRT	These pins must be capacitively decoupled. See the <a href="#">Phase Detector Pin Connections</a> section for details.
22	O	Current set resistor	PFD_RSET	Connect a 5 k $\Omega$ resistor from this pin to ground (see the <a href="#">Phase Detector Pin Connections</a> section).
27	I	Differential input	SYSCCLK	System Clock Input. The system clock input has internal dc biasing and should always be ac-coupled, except when using a crystal. Single-ended 1.8 V CMOS can also be used, but it may introduce a spur caused by an input duty cycle that is not 50%. When using a crystal, tie the CLKMODESEL pin to AVSS, and connect crystal directly to this pin and Pin 28.
28	I	Differential input	SYSCCLKB	Complementary System Clock. Complementary signal to the input provided on Pin 27. Use a 0.01 $\mu$ F capacitor to ground on this pin if the signal provided on Pin 27 is single-ended.
31	O		LOOP_FILTER	System Clock Multiplier Loop Filter. When using the frequency multiplier to drive the system clock, an external loop filter must be constructed and attached to this pin. This pin should be pulled

## PIN CONFIGURATION AND FUNCTION DESCRIPTIONS

Table 5. Pin Function Descriptions (Continued)

Pin No.	Input/ Output	Pin Type	Mnemonic	Description
32	I	1.8 V CMOS	CLKMODESEL	down to ground with a 1 k $\Omega$ resistor when the system clock PLL is bypassed. See Figure 44 for a diagram of the system clock PLL loop filter. Clock Mode Select. Set to GND when connecting a crystal to the system clock input (Pin 27 and Pin 28). Pull up to 1.8 V when using either an oscillator or an external clock source. This pin can be left floating when the system clock PLL is bypassed. (See the <a href="#">SYSCLK Inputs</a> section for details on the use of this pin.)
33, 39, 43, 52	O	GND	AVSS	Analog Ground. Connect to ground.
34	O	1.8 V HSTL	OUTB	Complementary HSTL Output. See the <a href="#">Specifications</a> and <a href="#">Primary 1.8 V Differential HSTL Driver</a> sections for details.
35	O	1.8 V HSTL	OUT	HSTL Output. See the <a href="#">Specifications</a> and <a href="#">Primary 1.8 V Differential HSTL Driver</a> sections for details.
37	I	Power	AVDD3	Analog Supply for CMOS Output Driver. This pin is normally 3.3 V but can be 1.8 V. This pin should be powered even if the CMOS driver is not used. See the <a href="#">Power Supply Partitioning</a> section for power supply partitioning.
38	O	3.3 V CMOS	OUT_CMOS	CMOS Output. See the <a href="#">Specifications</a> and the <a href="#">Output Clock Drivers and 2<math>\times</math> Frequency Multiplier</a> sections. This pin is 1.8 V CMOS if Pin 37 is set to 1.8 V.
40	I	Differential input	FDBK_INB	Complementary Feedback Input. In standard operating mode, this pin is connected to the filtered DAC_OUTB output. This internally biased input is typically ac-coupled, and when configured as such, can accept any differential signal whose single-ended swing is at least 400 mV.
41	I	Differential input	FDBK_IN	Feedback Input. In standard operating mode, this pin is connected to the filtered DAC_OUT output.
48	O	Current set resistor	DAC_RSET	DAC Output Current Setting Resistor. Connect a resistor (usually 10 k $\Omega$ ) from this pin to GND. See the <a href="#">DAC Output</a> section.
50	O	Differential output	DAC_OUT	DAC Output. This signal should be filtered and sent back on chip through FDBK_IN input. This pin has an internal 50 $\Omega$ pull-down resistor.
51	O	Differential output	DAC_OUTB	Complementary DAC Output. This signal should be filtered and sent back on chip through FDBK_INB input. This pin has an internal 50 $\Omega$ pull-down resistor.
56	I/O	3.3 V CMOS	REFSELECT	Reference Select Input. In manual mode, the REFSELECT pin operates as a high impedance input pin; and in automatic mode, it operates as a low impedance output pin. Logic 0 (low) indicates/ selects REFA. Logic 1 (high) indicates/selects REFB. There is no internal pull-up/pull-down resistor on this pin.
57	I/O	3.3 V CMOS	HOLDOVER	Holdover (Active High). In manual holdover mode, this pin is used to force the AD9549 into holdover mode. In automatic holdover mode, it indicates holdover status. There is no internal pull-up/pull-down resistor on this pin.
58	I	3.3 V CMOS	PWRDOWN	Power-Down. When this active high pin is asserted, the device becomes inactive and enters the full power-down state. This pin has an internal 50 k $\Omega$ pull-down resistor.
59	I	3.3 V CMOS	RESET	Chip Reset. When this active high pin is asserted, the chip goes into reset. Note that on power-up, it is recommended that the user assert a high to low edge after the power supplies reach a threshold and stabilize. This pin has an internal 50 k $\Omega$ pull-down resistor.
60	I	3.3 V CMOS	IO_UPDATE	I/O Update. A logic transition from 0 to 1 on this pin transfers data from the I/O port registers to the control registers (see the <a href="#">Write</a> section). This pin has an internal 50 k $\Omega$ pull-down resistor.
61	I	3.3 V CMOS	CSB	Chip Select. Active low. When programming a device, this pin must be held low. In systems where more than one AD9549 is present, this pin enables individual programming of each AD9549. This pin has an internal 100 k $\Omega$ pull-up resistor.
62	O	3.3 V CMOS	SDO	Serial Data Output. When the device is in 3-wire mode, data is read on this pin. There is no internal pull-up/pull-down resistor on this pin.
63	I/O	3.3 V CMOS	SDIO	Serial Data Input/Output. When the device is in 3-wire mode, data is written via this pin. In 2-wire mode, data reads and writes both occur on this pin. There is no internal pull-up/pull-down resistor on this pin.
64	I	3.3 V CMOS	SCLK	Serial Programming Clock. Data clock for serial programming. This pin has an internal 50 k $\Omega$ pull-down resistor.
Exposed Die Pad	O	GND	EPAD	Analog Ground. The exposed thermal pad on the bottom of the package provides the analog ground for the part. This exposed pad must be connected to ground for proper operation.

## TYPICAL PERFORMANCE CHARACTERISTICS

Unless otherwise noted, AVDD, AVDD3, and DVDD are at nominal supply voltage;  $f_S = 1$  GHz, DAC  $R_{SET} = 10$  k $\Omega$ .

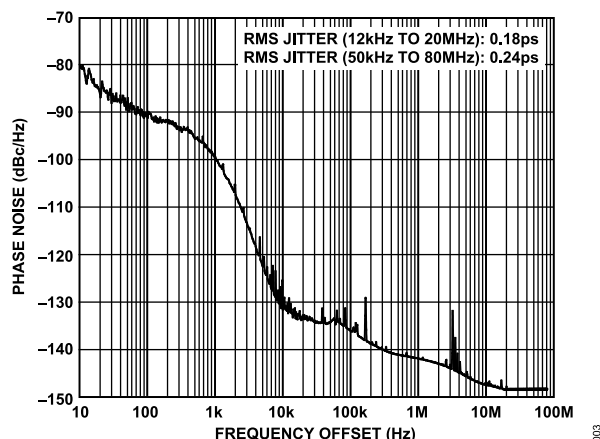


Figure 3. Additive Phase Noise at HSTL Output Driver, SYSCLK = 1 GHz (SYSCLK PLL Bypassed),  $f_{REF} = 19.44$  MHz,  $f_{OUT} = 311.04$  MHz, DPLL Loop BW = 1 kHz

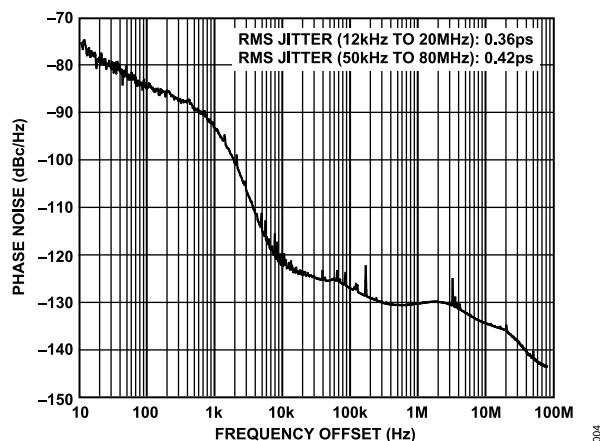


Figure 4. Additive Phase Noise at HSTL Output Driver, SYSCLK = 1 GHz (SYSCLK PLL Bypassed),  $f_{REF} = 19.44$  MHz,  $f_{OUT} = 622.08$  MHz, DPLL Loop BW = 1 kHz, HSTL Output Doubler Enabled

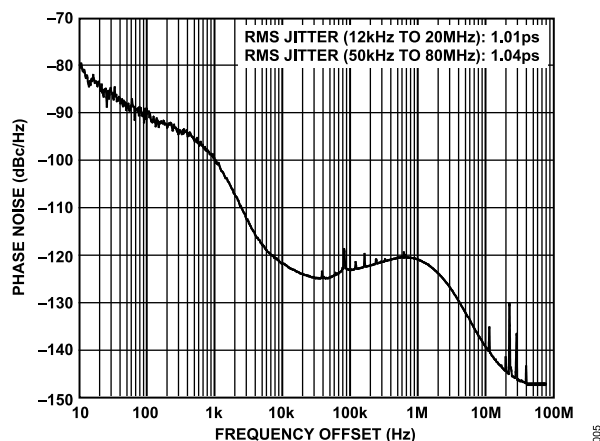


Figure 5. Additive Phase Noise at HSTL Output Driver, SYSCLK = 1 GHz (SYSCLK PLL Enabled Driven by R&S SMA100 Signal Generator at 50 MHz),  $f_{REF} = 19.44$  MHz,  $f_{OUT} = 311.04$  MHz, DPLL Loop BW = 1 kHz

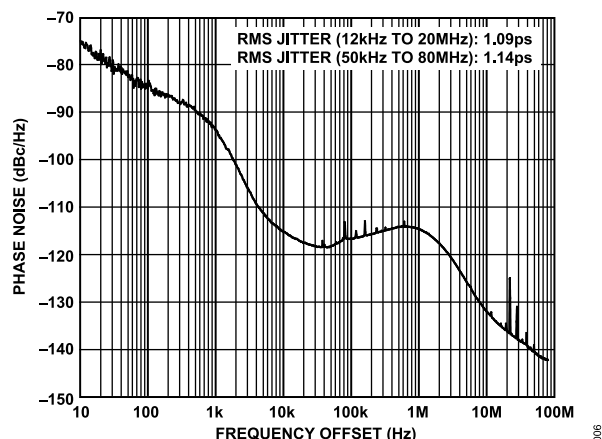


Figure 6. Additive Phase Noise at HSTL Output Driver, SYSCLK = 1 GHz (SYSCLK PLL Enabled and Driven by R&S SMA100 Signal Generator at 50 MHz),  $f_{REF} = 19.44$  MHz,  $f_{OUT} = 622.08$  MHz, DPLL Loop BW = 1 kHz, System Clock Doubler Enabled, HSTL Doubler Enabled

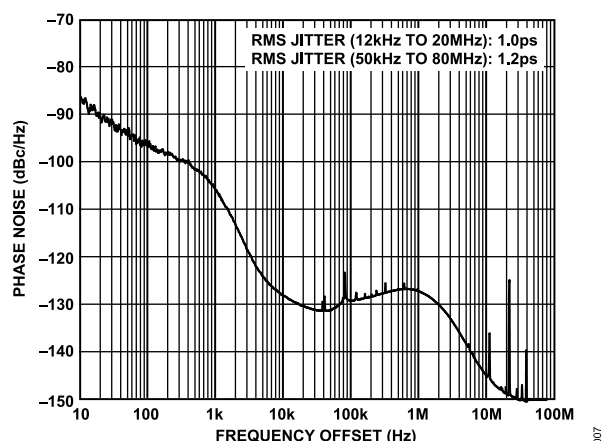


Figure 7. Additive Phase Noise at HSTL Output Driver, SYSCLK = 1 GHz (SYSCLK PLL Enabled and Driven by R&S SMA100 at 50 MHz),  $f_{REF} = 19.44$  MHz,  $f_{OUT} = 155.52$  MHz, SYSCLK Doubler Enabled, DPLL Loop BW = 1 kHz

## TYPICAL PERFORMANCE CHARACTERISTICS

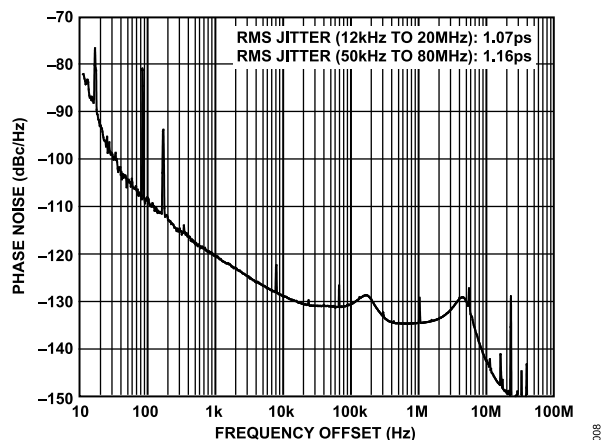


Figure 8. Additive Phase Noise at HSTL Output Driver, SYSCLK = 1 GHz (SYSCLK PLL Enabled and Driven by R&S SMA100 Signal Generator at 50 MHz),  $f_{REF} = 8$  kHz,  $f_{OUT} = 155.52$  MHz, DPLL Loop BW = 10 Hz

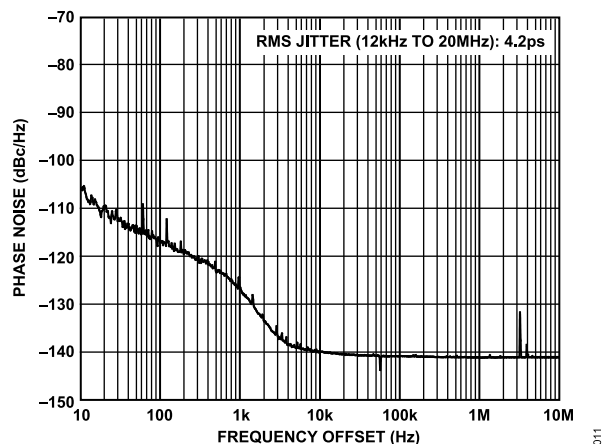


Figure 11. Additive Phase Noise at HSTL Output Driver, SYSCLK = 500 MHz (SYSCLK PLL Disabled),  $f_{REF} = 10.24$  MHz,  $f_{OUT} = 20.48$  MHz, DPLL Loop BW = 1 kHz

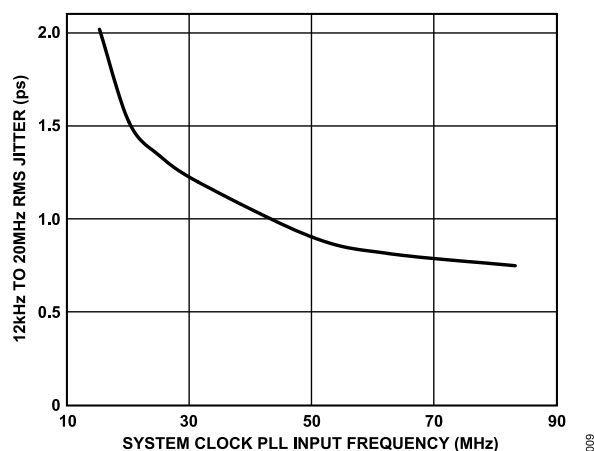


Figure 9. 12 kHz to 20 MHz RMS Jitter vs. System Clock PLL Input Frequency, SYSCLK = 1 GHz,  $f_{REF} = 19.44$  MHz,  $f_{OUT} = 155.52$  MHz

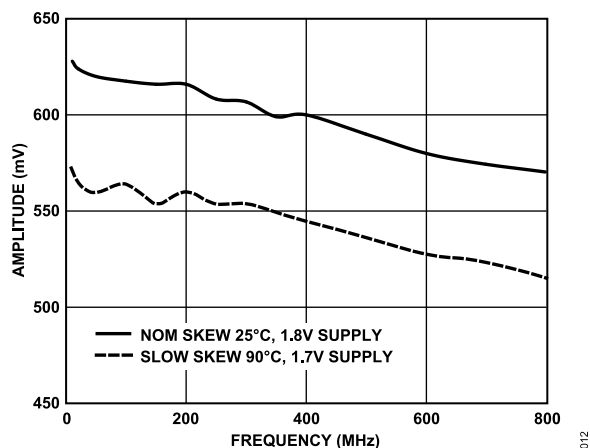


Figure 12. HSTL Output Driver Single-Ended Peak-to-Peak Amplitude vs. Toggle Rate (100  $\Omega$  Across Differential Pair)

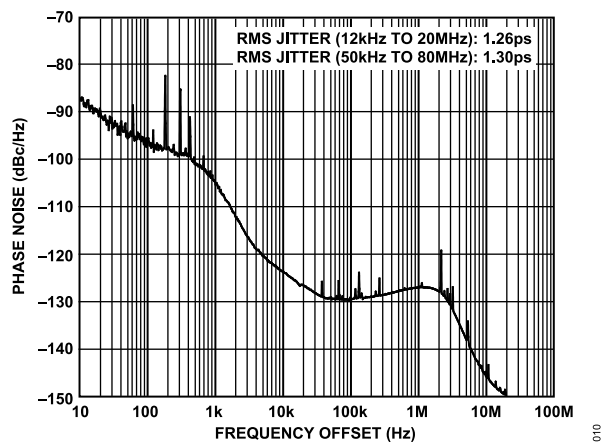


Figure 10. Additive Phase Noise at HSTL Output Driver, SYSCLK = 1 GHz (SYSCLK PLL Enabled and Driven by a 25 MHz Fox Crystal Oscillator),  $f_{REF} = 19.44$  MHz,  $f_{OUT} = 155.52$  MHz, DPLL Loop BW = 1 kHz

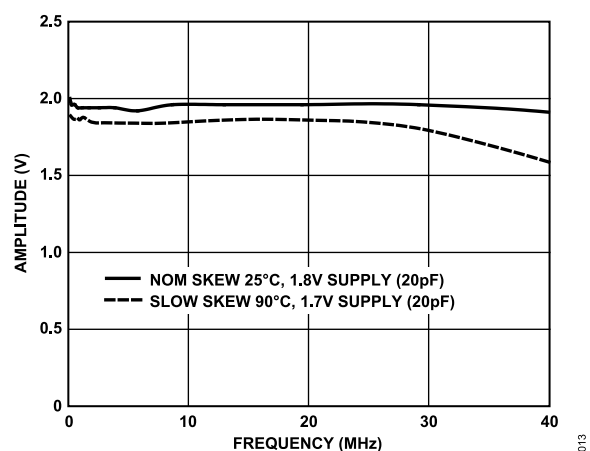


Figure 13. CMOS Output Driver Peak-to-Peak Amplitude vs. Toggle Rate (AVDD3 = 1.8 V) with 20 pF Load

## TYPICAL PERFORMANCE CHARACTERISTICS

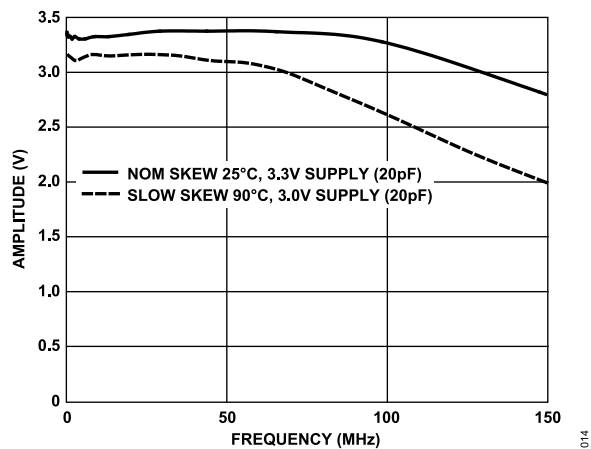


Figure 14. CMOS Output Driver Peak-to-Peak Amplitude vs. Toggle Rate (AVDD3 = 3.3 V) with 20 pF Load

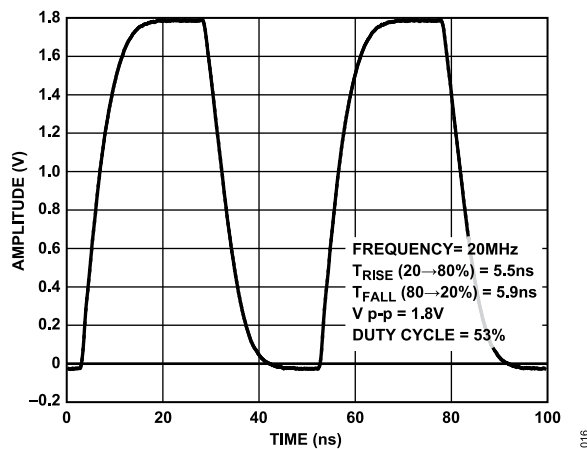


Figure 16. Typical CMOS Output Driver Waveform (@ 1.8 V), Nominal Conditions, Estimated Capacitance: 5 pF

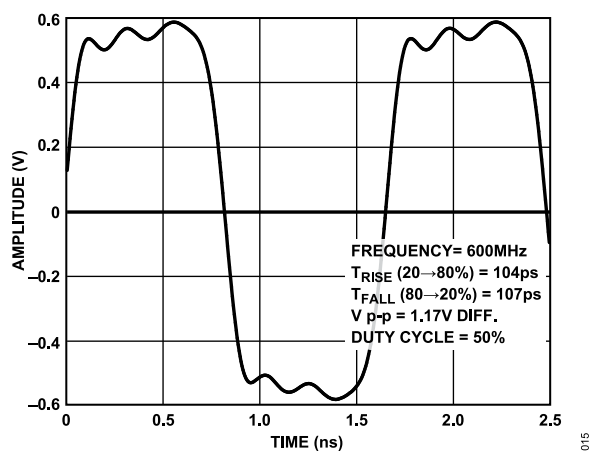


Figure 15. Typical HSTL Output Waveform, Nominal Conditions, DC-Coupled, Differential Probe Across 100  $\Omega$  load

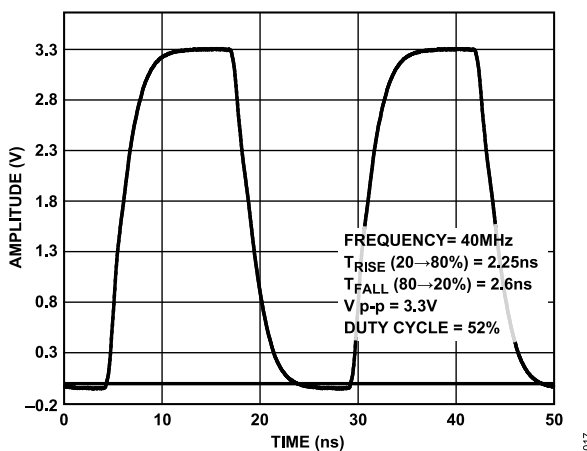


Figure 17. CMOS Output Driver Waveform (@ 3.3 V), Nominal Conditions, Estimated Capacitance: 5 pF,  $f_{OUT}$  = 20 MHz

## INPUT/OUTPUT TERMINATION RECOMMENDATIONS

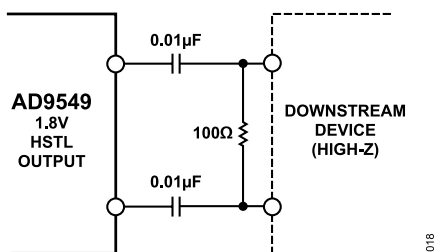


Figure 18. AC-Coupled HSTL Output Driver

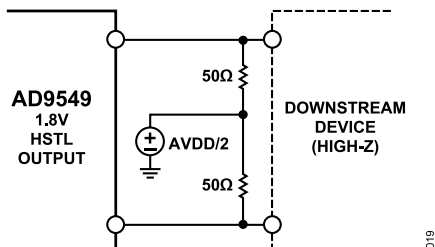


Figure 19. DC-Coupled HSTL Output Driver

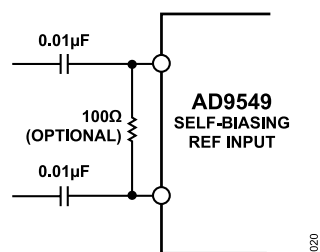


Figure 20. Reference Input

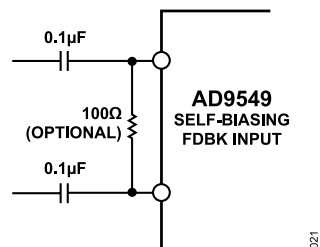


Figure 21. FDBK\_IN Input

## THEORY OF OPERATION

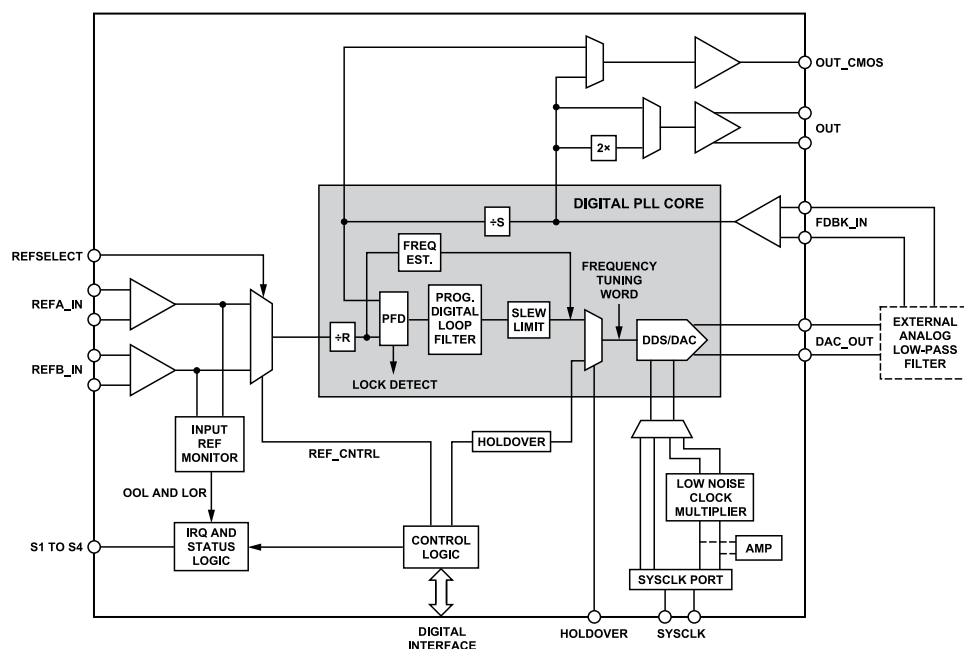


Figure 22. Detailed Block Diagram

## OVERVIEW

The AD9549 provides a clocking output that is directly related in phase and frequency to the selected (active) reference (REFA or REFB) but has a phase noise spectrum primarily governed by the system clock. A wide band of reference frequencies is supported. Jitter existing on the active reference is greatly reduced by a programmable digital filter in the digital phase-locked loop (PLL), which is the core of this product. The AD9549 supports both manual and automatic holdover. While in holdover, the AD9549 continues to provide an output as long as the system clock is maintained. The frequency of the output during holdover is an average of the steady state output frequency prior to holdover.

Also offered are manual and automatic switchover modes for changing between the two references, should one become suspect or lost. A digitally controlled oscillator (DCO) is implemented using a direct digital synthesizer (DDS) with an integrated output digital-to-analog converter (DAC), clocked by the system clock. A bypassable PLL-based frequency multiplier is present, enabling use of an inexpensive, low frequency source for the system clock. For best jitter performance, the system clock PLL should be bypassed; and a low noise, high frequency system clock should be provided directly. Sampling theory sets an upper bound for the DDS output frequency at 50% of  $f_s$  (where  $f_s$  is the DAC sample rate), but a practical limitation of 40% of  $f_s$  is generally recommended to allow for the selectivity of the required off-chip reconstruction filter. The output signal from the reconstruction filter is fed back to the AD9549, both to complete the PLL and to be processed through the output circuitry. The output circuitry includes HSTL and CMOS output buffers, as well as a frequency doubler for designs that must provide frequencies above the Nyquist level of the DDS.

The individual functional blocks are described in the following sections.

## DIGITAL PLL CORE (DPLL)

The digital phase-locked loop core (DPLL) includes the frequency estimation block and the digital phase lock control block driving the DDS.

The start of the DPLL signal chain is the reference signal,  $f_R$ , which appears on REFA or REFB inputs. The frequency of this signal can be divided by an integer factor of  $R$  via the feedforward divider. The output of the feedforward divider is routed to the phase/frequency detector (PFD). Therefore, the frequency at the input to the PFD is given by

$$f_{PFD} = \frac{f_R}{R} \quad (1)$$

The PFD outputs a time series of digital words that are routed to the digital loop filter. The digital filter implementation offers many advantages: The filter response is determined by numeric coefficients rather than by discrete component values; there is no aging of components and, therefore, no drift of component value over time; there is no thermal noise in the loop filter; and there is no control node leakage current (which causes reference feedthrough in a traditional analog PLL).

The output of the loop filter is a time series of digital words. These words are applied to the frequency tuning input of a DDS to steer the DCO frequency. The DDS provides an analog output signal via an integrated DAC, effectively mimicking the operation of an analog voltage-controlled oscillator (VCO).



## THEORY OF OPERATION

The DPLL can be programmed to operate in conjunction with an internal frequency estimator to help decrease the time required to achieve lock. When the frequency estimator is employed, frequency acquisition is accomplished in the following two-step process:

1. An estimate is made of the frequency of  $f_{PFD}$ . The phase lock control loop is essentially inoperative during the frequency estimation process. When a frequency estimate is made, it is delivered to the DDS so that its output frequency is approximately equal to  $f_{PFD}$  multiplied by  $S$  (the modulus of the feedback divider).
2. The phase lock control loop becomes active and acts as a servo to acquire and hold phase lock with the reference signal.

As mentioned in Step 1, the DPLL includes a feedback divider that allows the DCO to operate at an integer multiple ( $S$ ) of  $f_{PFD}$ . This establishes a nominal DCO frequency ( $f_{DDS}$ ), given by

$$f_{DDS} = \left(\frac{S}{R}\right)f_R \quad (2)$$

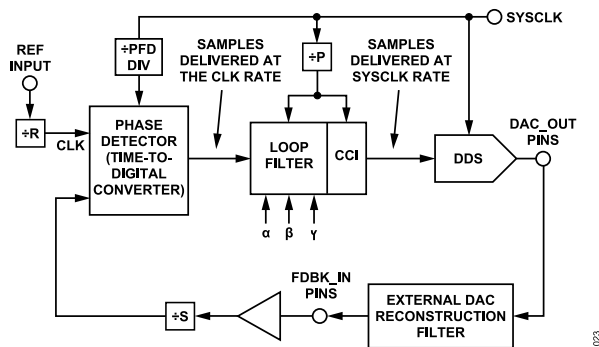


Figure 23. Digital PLL Block Diagram

### Feedforward Divider (Divide-by-R)

The feedforward divider is an integer divider that allows frequency prescaling of the REF source input signal while maintaining the desired low jitter performance of the AD9549.

The feedforward divider is a programmable modulus divider with very low jitter injection. The divider is capable of handling input frequencies as high as 750 MHz. The divider depth is 16 bits, cascaded with an additional divide-by-2. Therefore, the divider is capable of integer division from 1 to 65,535 (index of 1) or from 2 to 131,070 (index of 2). The divider is programmed via the I/O register map to trigger on either the rising (default) or falling edge of the REF source input signal. Note that the value stored in the R-divider register is one less than the actual R-divider, so setting the R-divider register to 0 results in an R-divider that is equal to 1.

There is a lower bound on the value of  $R$  that is imposed by the phase frequency detector within the DPLL, which has a maximum operating frequency of  $f_{PFD[MAX]}$ , as explained in the [Fine Phase Detector](#) section. The R-divider/2 bit must be set when REFA or REFB is greater than 400 MHz. The user must also ensure that  $R$  is chosen so that it satisfies the inequality.

$$R \geq \text{ceil}\left(\frac{f_R}{f_{PFD[MAX]}}\right) \quad (3)$$

The upper bound is

$$R \leq \text{floor}\left(\frac{f_R}{8 \text{ kHz}}\right) \quad (4)$$

where the  $\text{ceil}(x)$  function yields the nearest integer  $\geq x$ .

For example, if  $f_R = 155$  MHz and  $f_{PFD[MAX]} = 24.5$  MHz, then  $\text{ceil}(155/24.5) = 7$ , so  $R$  must be  $\geq 7$ .

### Feedback Divider (Divide-by-S)

The feedback divider is an integer divider allowing frequency multiplication of the REF signal that appears at the input of the phase detector. It is capable of handling frequencies well above the Nyquist limit of the DDS. The divider depth is 16 bits, cascaded with an additional divide-by-2. Therefore, the divider is capable of integer division from 1 to 65,535 (index of 1) or from 2 to 131,070 (index of 2). The divider is programmed via the I/O register map to trigger on either the rising (default) or falling edge of the feedback signal. Note that the value stored in the S-divider register is one less than the actual R-divider, so setting the S-divider register to 0 results in an S-divider equal to 1.

The feedback divider must be programmed within certain boundaries. The S-divider/2 bit must be set when FDBK\_IN is greater than 400 MHz. The upper boundary on the feedback divider is the lesser of the maximum programmable value of  $S$  and the maximum practical output frequency of the DDS ( $\sim 40\% f_S$ ). Two equations are given:  $S_{MAX1}$  for a feedback divider index of 1 and  $S_{MAX2}$  for an index of 2.

$$S_{MAX1} = \min\left(\frac{40\% f_S R}{f_R}, 65,535\right) \quad (5)$$

or

$$S_{MAX2} = \min\left(\frac{40\% f_S R}{f_R}, 131,070\right) \quad (6)$$

where  $R$  is the modulus of the feedforward divider,  $f_S$  is the DAC sample rate, and  $f_R$  is the input reference frequency.

The DCO has a minimum frequency,  $f_{DCO[MIN]}$  (see the DAC Output Characteristics section of the [AC Specifications](#) table). This minimum frequency imposes a lower bound,  $S_{MIN}$ , on the feedback divider value, as well.

$$S_{MIN} = \max\left(R\left(\frac{f_{DCO[MIN]}}{f_R}\right), 1\right) \quad (7)$$

Note that reduced DCO frequencies result in worse jitter performance (a consequence of the reduced slew rate of the sinusoid generated by the DDS).

## THEORY OF OPERATION

### Forward and Reverse FEC Clock Scaling

The feedforward divider (divide-by-R) and feedback divider (divide-by-S) enable FEC clock scaling. For instance, to multiply the incoming signal by 255/237, set the S-divider to 255 and the R-divider to 237. Be careful to abide by the limitations on the R- and S-dividers, and make sure the phase detector input frequency is within specified limits.

### Phase Detector

The phase detector is composed of two detectors: a coarse phase detector and a fine phase detector. The two detectors operate in parallel. Both detectors measure the duration ( $\Delta t$ ) of the pulses generated by a conventional three-state phase/frequency detector.

Together, the fine and coarse phase detectors produce a digital word that is a time-to-digital conversion of the separation between the edge transitions of the prescaled reference signal and the feedback signal.

If the fine phase detector is able to produce a valid result, this result alone serves as the phase error measurement. If the fine phase detector is in either an overflow or underflow condition, the phase error measurement uses the coarse phase detector instead.

### Digital Loop Filter

The digital loop filter integrates and low-pass filters the digital phase error values delivered by the phase detector. The loop filter response mimics that of a second-order RC network used to filter the output of a typical phase detector and charge pump combination, as shown in Figure 24.

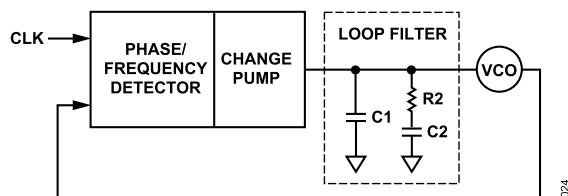


Figure 24. Typical Analog PLL Block Diagram

The building blocks implemented on the AD9549, however, are digital. A time-to-digital converter that produces digital values proportional to the edge timing error between the CLK and feedback signals replaces the phase-frequency detector and charge pump. A digital filter that processes the edge timing error samples from the time-to-digital converter replaces the loop filter. A DDS replaces the VCO, which produces a frequency that is linearly related to the digital value provided by the loop filter. This is shown in Figure 25 with some additional detail.

The samples provided by the time-to-digital converter are delivered to the loop filter at a sample rate equal to the CLK frequency (that is,  $f_R/R$ ). The loop filter is intended to oversample the time-to-digital converter output at a rate determined by the P-divider. The value of P is programmable via the I/O register map. It is stored as a 5-bit number,  $P_{IO}$ . The value of  $P_{IO}$  is related to P by the equation

$$P = 2^{P_{IO}} \quad (8)$$

where  $5 \leq P_{IO} \leq 16$ .

Hence, the P-divider can provide divide ratios between 32 and 65,536 in power-of-2 steps. With a DAC sample rate of 1 GHz, the loop filter sample rate can range from as low as 15.26 kHz to a maximum of 31.25 MHz. Coupled to the loop filter is a cascaded comb integrator (CCI) filter that provides a sample rate translation between the loop filter sample rate ( $f_S/P$ ) and the DDS sample rate,  $f_S$ .

The choice of P is important because it controls both the response of the CCI filter and the sample rate of the loop filter. To understand the method for determining a useful value for P, it is first necessary to examine the transfer function of the CCI filter.

$$H(\omega)_{CCI} = \left[ \frac{1 - e^{j\omega P}}{P(1 - e^{-j\omega})} \right]^2 \quad (9)$$

or

$$|H_{CCI}(\omega)| = \begin{cases} 1, & \omega = 0 \\ \frac{1}{P^2} \left( \frac{1 - \cos(\omega P)}{1 - \cos(\omega)} \right), & \omega > 0 \end{cases} \quad (10)$$

To evaluate the response in terms of absolute frequency, make the substitution

$$\omega = \frac{2\pi f}{f_S} \quad (11)$$

where  $f_S$  is the DAC sample rate, and  $f$  is the frequency at which  $H_{CCI}$  is to be evaluated.

Analysis of this function reveals that the CCI magnitude response follows a low-pass characteristic that consists of a series of P lobes. The lobes are bounded by null points occurring at frequency multiples of  $f_S/P$ . The peak of each successive lobe is lower than its predecessor over the frequency range between dc and one-half  $f_S$ . For frequencies greater than one-half  $f_S$ , the response is a reflection about the vertical at one-half  $f_S$ . Furthermore, the first lobe (which appears between dc and  $f_S/P$ ) exhibits a monotonically decreasing response. That is, the magnitude is unity at dc, and it steadily decreases with frequency until it vanishes at the first null point ( $f_S/P$ ).

## THEORY OF OPERATION

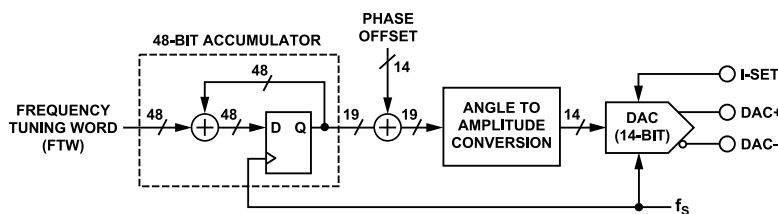


Figure 25. DDS Block Diagram

The null points imply the existence of transmission zeros placed at finite frequencies. While transmission zeros placed at infinity yield minimal phase delay, zeros placed closer to dc result in increased phase delay. Hence, the position of the first null point has a significant impact on the phase delay introduced by the CCI filter. This is an important consideration because excessive phase delay negatively impacts the overall closed-loop response. As a rule of thumb, choose a value for P so that the frequency of the first null point ( $f_s/P$ ) is the greater of  $80\times$  the desired loop bandwidth or  $1.5\times$  the frequency of CLK ( $f_R/R$ ).

The value of P thus calculated ( $P_{MAX}$ ) is the largest usable value in practice. Because P is programmed as  $P_{IO}$ , it is necessary to define  $P_{MAX}$  in terms of  $P_{IO}$  so that  $P_{IOMAX}$  can be determined. The condition  $P_{IO} \leq P_{IOMAX}$  ensures that the impact of the phase delay of the CCI filter on the phase margin of the loop does not exceed  $5^\circ$ .  $P_{IOMAX}$  can be expressed as

$$P_{IOMAX} = \max\left\{ < 5, \min\left\{ 16, \left\lfloor \log_2\left(\frac{f_s}{80f_{LOOP}}\right) \right\rfloor, \left\lfloor \log_2\left(\frac{2f_s}{3f_{REF}}\right) \right\rfloor \right\} \right\} > \quad (12)$$

With a properly chosen value for P, the closed-loop response of the digital PLL is primarily determined by the response of the digital loop filter. Flexibility in controlling the loop filter response translates directly into flexibility in the range of applications satisfied by the architecture of the AD9549.

The AD9549 evaluation software automatically sets the value of the P-divider based on the user's input criteria. Therefore, the formulas are provided here mainly to assist in understanding how the part works.

### Direct Digital Synthesizer (DDS)

One of the primary building blocks of the digital PLL is a direct digital synthesizer (DDS). The DDS behaves like a sinusoidal signal generator. The frequency of the sinusoid generated by the DDS is determined by a frequency tuning word (FTW), which is a digital (that is, numeric) value. Unlike an analog sinusoidal generator, a DDS uses digital building blocks and operates as a sampled system. Thus, it requires a sampling clock ( $f_s$ ) that serves as the fundamental timing source of the DDS. The accumulator behaves as a modulo- $2^{48}$  counter with a programmable step size that is determined by the FTW. A block diagram of the DDS is shown in Figure 25.

The input to the DDS is a 48-bit FTW that provides the accumulator with a seed value. On each cycle of  $f_s$ , the accumulator adds the value of the FTW to the running total of its output.

For example, given  $FTW = 5$ , the accumulator counts in increments of 5 sec, incrementing on each  $f_s$  cycle. Over time, the accumulator reaches the upper end of its capacity ( $2^{48}$  in this case), at which point, it rolls over, retaining the excess. The average rate at which the accumulator rolls over establishes the frequency of the output sinusoid. The average rollover rate of the accumulator is given by the following equation and establishes the output frequency ( $f_{DDS}$ ) of the DDS:

$$f_{DDS} = \left(\frac{FTW}{2^{48}}\right)f_s \quad (13)$$

Solving this equation for FTW yields

$$FTW = \text{round}\left[2^{48}\left(\frac{f_{DDS}}{f_s}\right)\right] \quad (14)$$

For example, given that  $f_s = 1$  GHz and  $f_{DDS} = 19.44$  MHz, then  $FTW = 5,471,873,547,255$  (0x04FA05143BF7).

The relative phase of the sinusoid can be controlled numerically, as well. This is accomplished using the phase offset input to the DDS (a programmable 14-bit value ( $\Delta\text{phase}$ ); see the [I/O Register Map](#) section). The resulting phase offset,  $\Delta\Phi$  (radians), is given by

$$\Delta\Phi = 2\pi\left(\frac{\Delta\text{phase}}{2^{14}}\right) \quad (15)$$

The DDS can be operated in either open-loop or closed-loop mode, via the close loop bit in the PLL control register (Register 0x0100, Bit 0).

There are two open-loop modes: single tone and holdover. In single-tone mode, the DDS behaves like a frequency synthesizer and uses the value stored in the FTW0 register to determine its output frequency. Alternatively, the FTW and  $\Delta\text{phase}$  values can be determined by the device itself using the frequency estimator. Because single-tone mode ignores the reference inputs, it is very useful for generating test signals to aid in debugging. Single tone mode must be activated manually via register programming.

Note that due to the internal architecture of the AD9549, the LSB of the 48-bit tuning word becomes a don't care when operating the DDS in single-tone mode. This results in an effective frequency resolution of 7  $\mu\text{Hz}$  with the DAC system clock equal to 1 GHz.

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In holdover mode, the AD9549 uses past tuning words when the loop is closed to determine its output frequency. Therefore, the loop must be successfully closed for holdover mode to work. Switching in and out of holdover mode can be either automatic or manual, depending on register settings.

Typically, the AD9549 operates in closed-loop mode. In closed-loop mode, the FTW values come from the output of the digital loop filter and vary with time. The DDS frequency is steered in a manner similar to a conventional VCO-based PLL.

Note that in closed-loop mode, the DDS phase offset capability is inoperative.

### DAC Output

The output of the digital core of the DDS is a time series of numbers representing a sinusoidal waveform. This series is translated to an analog signal by means of a digital-to-analog converter (DAC).

The DAC outputs its signal to two pins driven by a balanced current source architecture (see the DAC output diagram in Figure 26). The peak output current derives from the combination of two factors. The first is a reference current ( $I_{DAC\_REF}$ ) established at the DAC\_RSET pin, and the second is a scale factor programmed into the I/O register map.

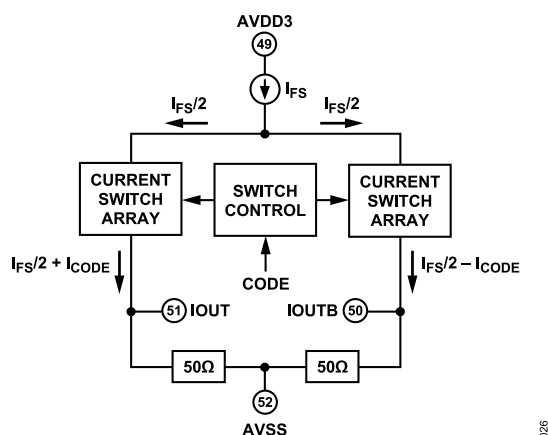


Figure 26. DAC Output Pins

The value of  $I_{DAC\_REF}$  is set by connecting a resistor ( $R_{DAC\_REF}$ ) between the DAC\_RSET pin and ground. The DAC\_RSET pin is internally connected to a virtual voltage reference of 1.2 V nominal, so the reference current can be calculated by

$$I_{DAC\_REF} = \frac{1.2}{R_{DAC\_REF}} \quad (16)$$

Note that the recommended value of  $I_{DAC\_REF}$  is 120  $\mu$ A, which leads to a recommended value for  $R_{DAC\_REF}$  of 10 k $\Omega$ .

The scale factor consists of a 10-bit binary number (FSC) programmed into the DAC full-scale current register (Address 0x040B and

Address 0x040C) in the I/O register map. The full-scale DAC output current ( $I_{DAC\_FS}$ ) is given by

$$I_{DAC\_FS} = I_{DAC\_REF} \left( 72 + \frac{192FSC}{1024} \right) \quad (17)$$

Using the recommended value of  $R_{DAC\_REF}$ , the full-scale DAC output current can be set with 10-bit granularity over a range of approximately 8.6 mA to 31.7 mA. The default value is 20 mA.

## PHASE DETECTOR

### Coarse Phase Detector

The coarse phase detector uses the DAC sample rate ( $f_S$ ) to determine the edge timing deviation between the REF signal and the feedback signal generated by the DDS. Hence,  $f_S$  sets the timing resolution of the coarse phase detector. At the recommended rate of  $f_S = 1$  GHz, the coarse phase detector spans a range of over 131  $\mu$ s (sufficient to accommodate REF signal frequencies as low as 8 kHz).

The phase gain of the coarse phase detector is controlled via the I/O registers by means of two numeric entries. The first is a 3-bit, power-of-2 scale factor, PDS. The second is a 6-bit linear scale factor, PDG.

$$PhaseGain_{CPD} = R \left( \frac{f_S}{f_R} \right) (2^{PDS} + 6^{PDG}) \quad (18)$$

### Fine Phase Detector

The fine phase detector operates on a divided down version of  $f_S$  as its sampling time base. The sample rate of the fine phase detector is set using a 4-bit word (PFD\_Div) in the I/O register map (Register 0x0023) and is given by

$$Fine\ Phase\ Detector\ Sample\ Rate = \frac{f_S}{4(PFD\_Div)} \quad (19)$$

The default value of PFD\_Div is 5, so for  $f_S = 1$  GHz, the default sample rate of the fine phase detector is 50 MHz. The upper bound on the maximum allowable input frequency to the phase detector ( $f_{PFD[MAX]}$ ) is 49% of the sample rate, or

$$f_{PFD[MAX]} = \frac{f_S}{8(PFD\_Div)} \quad (20)$$

Therefore,  $f_{PFD[MAX]}$  is 25 MHz in the preceding example.

The fine phase detector uses a proprietary technique to determine the phase deviation between the REF signal and feedback signal.

The phase gain of the fine phase detector is controlled by an 8-bit scale factor (FPPD\_Gain) in the I/O register map (Register 0x0404). The nominal (default) value of FPPD\_Gain is 200 and establishes the phase gain as

$$PhaseGain_{FPD} = \frac{R(2^{10} \times 10^7)(FPPD\_Gain)}{f_R} \quad (21)$$

## THEORY OF OPERATION

### Phase Detector Gain Matching

Although the fine and coarse phase detectors use different means to make a timing measurement, it is essential that both have equivalent phase gain. Without proper gain matching, the closed-loop dynamics of the system cannot be properly controlled. Hence, the goal is to make  $\text{PhaseGain}_{\text{CPD}} = \text{PhaseGain}_{\text{FPD}}$ .

This leads to

$$(f_S 2^{PDS+6})PDG = (2^{10} \times 10^7)FPFD\_Gain \quad (22)$$

which simplifies to

$$2^{PDS}PDG = \frac{(16 \times 10^7)FPFD\_Gain}{f_S} \quad (23)$$

Typically,  $FPFD\_Gain$  is established first, and then  $PDG$  and  $PDS$  are calculated. The proper choice for  $PDS$  is given by

$$PDS = \text{round}\left[\log_2\left(\frac{10^7 \times FPFD\_Gain}{2f_S}\right)\right] \quad (24)$$

The final value of  $PDS$  must satisfy  $0 \leq PDS \leq 7$ . The proper choice for  $PDG$  is calculated using the following equation:

$$PDG = \text{round}\left(\frac{10^7 FPFD\_Gain}{2^{PDS-4} f_S}\right) \quad (25)$$

The final value of  $PDG$  must satisfy  $0 \leq PDG \leq 63$ . For example, let  $f_S = 700$  MHz and  $FPFD\_Gain = 200$ ; then  $PDS = 1$  and  $PDG = 23$ .

Note that the AD9549 evaluation software calculates register values that have the phase detector gains already matched.

### Phase Detector Pin Connections

There are three pins associated with the phase detector that must be connected to external components. Figure 27 shows the recommended component values and their connections.

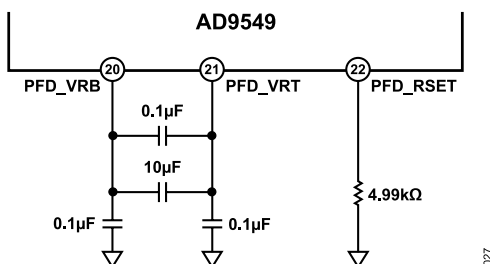


Figure 27. Phase Detector Pin Connections

### DIGITAL LOOP FILTER COEFFICIENTS

To provide the desired flexibility, the loop filter has been designed with three programmable coefficients ( $\alpha$ ,  $\beta$ , and  $\gamma$ ). The coefficients, along with  $P$  (where  $P = 2^{PDS}$ ), completely define the response of the filter, which is given by

$$H(\omega)_{\text{LoopFilter}} = \alpha \left( \frac{e^{j\omega} + (\beta - \gamma - 1)}{e^{j2\omega} + (-\gamma - 2)e^{j\omega} + (\gamma + 1)} \right) \quad (26)$$

To evaluate the response in terms of absolute frequency, substitute

$$\omega = \frac{2\pi Pf}{f_S} \quad (27)$$

where  $P$  is the divide ratio of the P-divider,  $f_S$  is the DAC sample rate, and  $f$  is the frequency at which the function is to be evaluated.

The loop filter coefficients are determined by the AD9549 evaluation software according to three parameters:

- $\Phi$  is the desired closed-loop phase margin ( $0 < \Phi < \pi/2$  rad).
- $f_{\text{LOOP}}$  is the desired open-loop bandwidth (Hz).
- $f_{\text{DDS}}$  is the desired output frequency of the DDS (Hz). Note that  $f_{\text{DDS}}$  can also be expressed as  $f_{\text{DDS}} = f_R(S/R)$ .

The three coefficients are calculated according to parameters via the following equations:

$$\beta = -4\pi P f_c \tan(\Phi) \quad (28)$$

$$\gamma = \frac{1}{2} F(\Phi) \beta \quad (29)$$

$$\alpha = -\left(\frac{2^{38}\pi}{10^7 FPFD\_Gain}\right) f_{\text{DDS}} f_c F(\Phi) \beta \quad (30)$$

where:

$$F(\Phi) = 1 + \frac{1}{\sin(\Phi)} \quad (31)$$

$$f_c = \frac{f_{\text{LOOP}}}{f_S} \quad (32)$$

$FPFD\_Gain$  is the value of the gain scale factor for the fine phase detector as programmed into the I/O register map.

Note that the range of loop filter coefficients is limited as follows:

$$0 < \alpha < 2^{23} (\sim 8.39 \times 10^6)$$

$$-0.125 < \beta < 0$$

$$-0.125 < \gamma < 0$$

The preceding constraints on  $\beta$  and  $\gamma$  constrain the closed-loop phase margin such that both  $\beta$  and  $\gamma$  assume negative values. Even though  $\beta$  and  $\gamma$  are limited to negative quantities, the values as programmed are positive. The negative sign is assumed internally.

Note that the closed-loop phase margin is limited to the range of  $0^\circ < \Phi < 90^\circ$  because  $\beta$  and  $\gamma$  are negative.

The three coefficients are implemented as digital elements, necessitating quantized values. Determination of the programmed coefficient values in this context follows.

The quantized  $\alpha$  coefficient is composed of three factors, where  $\alpha_0$ ,  $\alpha_1$ , and  $\alpha_2$  are the programmed values for the  $\alpha$  coefficient.



## THEORY OF OPERATION

$$\alpha_{QUANTIZED} = \left(\frac{\alpha_0}{2048}\right)(2^{\alpha_1})(2^{-\alpha_2}) \quad (33)$$

The boundary values for each are  $0 \leq \alpha_0 \leq 4095$ ,  $0 \leq \alpha_1 \leq 22$ , and  $0 \leq \alpha_2 \leq 7$ . The optimal values of  $\alpha_0$ ,  $\alpha_1$ , and  $\alpha_2$  are

$$\alpha_1 = \max\left[0, \min\left\{22, \text{ceil}\left(\log_2\left(\frac{2048\alpha}{4095}\right)\right)\right\}\right] \quad (34)$$

$$\alpha_2 = \max\left[0, \min\left\{7, \text{floor}\left(\log_2\left(\frac{4095}{\alpha}\right) + \alpha_1 - 11\right)\right\}\right] \quad (35)$$

$$\alpha_0 = \max\left[0, \min\left\{4095, \text{round}\left(\alpha \times 2^{\alpha_2 - \alpha_1 + 11}\right)\right\}\right] \quad (36)$$

The magnitude of the quantized  $\beta$  coefficient is composed of two factors

$$\beta_{QUANTIZED} = (\beta_0)(2^{-(\beta_1 + 15)}) \quad (37)$$

where  $\beta_0$  and  $\beta_1$  are the programmed values for the  $\beta$  coefficient.

The boundary values for each are  $0 \leq \beta_0 \leq 4095$  and  $0 \leq \beta_1 \leq 7$ . The optimal values of  $\beta_0$  and  $\beta_1$  are

$$\beta_1 = \max\left[0, \min\left\{7, \text{floor}\left(\log_2\left(\frac{4095}{|\beta|}\right) - 15\right)\right\}\right] \quad (38)$$

$$\beta_0 = \max\left[0, \min\left\{4095, \text{round}\left(|\beta| \times 2^{\beta_1 + 15}\right)\right\}\right] \quad (39)$$

The magnitude of the quantized  $\gamma$  coefficient is composed of two factors.

$$\gamma_{QUANTIZED} = (\gamma_0)(2^{-(\gamma_1 + 15)}) \quad (40)$$

where  $\gamma_0$  and  $\gamma_1$  are the programmed values for the  $\gamma$  coefficient.

The boundary values for each are  $0 \leq \gamma_0 \leq 4095$  and  $0 \leq \gamma_1 \leq 7$ . The optimal values of  $\gamma_0$  and  $\gamma_1$  are

$$\gamma_1 = \max\left[0, \min\left\{7, \text{floor}\left(\log_2\left(\frac{4095}{|\gamma|}\right) - 15\right)\right\}\right] \quad (41)$$

$$\gamma_0 = \max\left[0, \min\left\{4095, \text{round}\left(|\gamma| \times 2^{\gamma_1 + 15}\right)\right\}\right] \quad (42)$$

The min(), max(), floor(), ceil() and round() functions are defined as follows:

- ▶ The function min( $x_1, x_2, \dots, x_n$ ) chooses the smallest value in the list of arguments.
- ▶ The function max( $x_1, x_2, \dots, x_n$ ) chooses the largest value in the list of arguments.
- ▶ The function ceil( $x$ ) increases  $x$  to the next higher integer if  $x$  is not an integer; otherwise,  $x$  is unchanged.
- ▶ The function floor( $x$ ) reduces  $x$  to the next lower integer if  $x$  is not an integer; otherwise,  $x$  is unchanged.
- ▶ The function round( $x$ ) rounds  $x$  to the nearest integer.

To demonstrate the wide programmable range of the loop filter bandwidth, consider the following design example. The system clock frequency ( $f_S$ ) is 1 GHz, the input reference frequency ( $f_R$ ) is 19.44 MHz, the DDS output frequency ( $f_{DDS}$ ) is 155.52 MHz, and the required phase margin ( $\Phi$ ) is  $45^\circ$ .  $f_R$  is within the nominal

bandwidth of the phase detector (25 MHz), and  $f_{DDS}/f_R$  is an integer (8), so the prescaler is not required. Therefore,  $R = 1$  and  $S = 8$  can be used for the feedforward and feedback dividers, respectively.

Note that if  $f_{DDS}/f_R$  is a noninteger, then  $R$  and  $S$  must be chosen such that  $S/R = f_{DDS}/f_R$  with  $S$  and  $R$  both constrained to integer values. For example, if  $f_R = 10$  MHz and  $f_{DDS} = 155.52$  MHz, then the optimal choice for  $S$  and  $R$  is 1944 and 125, respectively.

The open-loop bandwidth range under the defined conditions spans 9.5 Hz to 257.5 kHz. The wide dynamic range of the loop filter coefficients allows for programming of any open-loop bandwidth within this range under these conditions. The resulting closed-loop bandwidth range under the same conditions is approximately 12 Hz to 359 kHz.

The resulting loop filter coefficients for the upper loop bandwidth, along with the necessary programming values, are shown as follows:

$$\alpha = 4322509.4784981$$

$$\alpha_0 = 2111 \text{ (0x83F)}$$

$$\alpha_1 = 22 \text{ (0x16)}$$

$$\alpha_2 = 0 \text{ (0x00)}$$

$$\beta = -0.10354689386232$$

$$\beta_0 = 3393 \text{ (0xD41)}$$

$$\beta_1 = 0 \text{ (0x00)}$$

$$\gamma_0 = 4095 \text{ (0xFFFF)}$$

$$\gamma = -0.12499215775201$$

$$\gamma_1 = 0 \text{ (0x00)}$$

The resulting loop filter coefficients for the lower loop bandwidth, along with the necessary programming values, are shown as follows:

$$\alpha = 0.005883404361345$$

$$\alpha_0 = 1542 \text{ (0x606)}$$

$$\alpha_1 = 0 \text{ (0x00)}$$

$$\alpha_2 = 7 \text{ (0x07)}$$

$$\beta = -0.000003820176667$$

$$\beta_0 = 16 \text{ (0x10)}$$

$$\beta_1 = 7 \text{ (0x07)}$$

$$\gamma = -0.00000461136116$$

$$\gamma_0 = 19 \text{ (0x13)}$$

$$\gamma_1 = 7 \text{ (0x07)}$$

## THEORY OF OPERATION

The AD9549 evaluation software generates these coefficients automatically based on the user's desired loop characteristics.

### CLOSED-LOOP PHASE OFFSET

The AD9549 provides for limited control over the phase offset between the reference input signal and the output signal by adding a constant phase offset value to the output of the phase detector. An adder is included at the output of the phase detector to support this, as shown in Figure 28. The value of the constant ( $PLL_{OFFSET}$ ) is set via the DPLL phase offset bits.

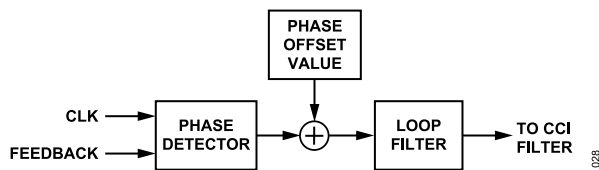


Figure 28. Input Phase Offset Adder

$PLL_{OFFSET}$  is a function of the phase detector gain and the desired amount of timing offset ( $\Delta t_{OFFSET}$ ). It is given by

$$PLL_{OFFSET} = \Delta t_{OFFSET} (2^{10} \times 10^7 \times FPF_{D\_Gain}) \quad (43)$$

$FPF_{D\_Gain}$  is described in the [Fine Phase Detector](#) section.

For example, suppose that  $FPF_{D\_Gain} = 200$ ,  $f_{CLK} = 3$  MHz, and  $1^\circ$  of phase offset is desired. First, the value of  $\Delta t_{OFFSET}$  must be determined, as follows:

$$\Delta t_{OFFSET} = \frac{\deg}{360} t_{CLK} = \frac{1}{360} \left( \frac{1}{3 \text{ MHz}} \right) = 925.9 \text{ ps} \quad (44)$$

Having determined  $\Delta t_{OFFSET}$ ,

$$PLL_{OFFSET} = 925.9 \text{ ps} (2^{10} \times 10^7 \times 200) = 1896$$

The result has been rounded because  $PLL_{OFFSET}$  is restricted to integer values.

Note that the  $PLL_{OFFSET}$  value is programmed as a 14-bit, two's complement number. However, the user must ensure that the magnitude is constrained to 12 bits, such that:

$$-2^{11} \leq PLL_{OFFSET} < +2^{11}$$

The preceding constraint yields a timing adjustment range of  $\pm 1$  ns. This ensures that the phase offset remains within the bounds of the fine phase detector.

## LOCK DETECTION

### Phase Lock Detection

During the phase locking process, the output of the phase detector tends toward a value of 0, which indicates perfect alignment of the phase detector input signals. As the control loop works to maintain the alignment of the phase detector input signals, the output of the phase detector wanders around 0.

The phase lock detector tracks the absolute value of the digital samples generated by the phase detector. These samples are compared to the phase lock detect threshold value (PLDT) programmed in the I/O register map. A false state at the output of the comparator indicates that the absolute value of a sample exceeds the value in the threshold bits. A true state at the output of the comparator indicates alignment of the phase detector input signals to the degree specified by the lock detection threshold.

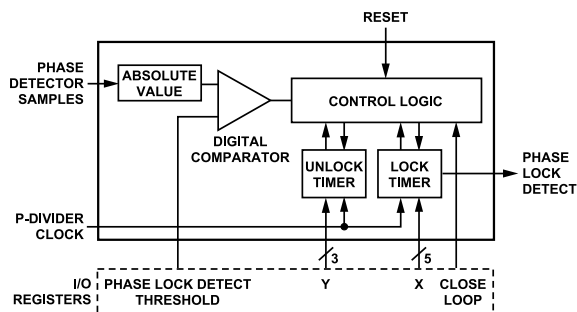


Figure 29. Phase Lock Detector Block Diagram

The phase lock detect threshold value is a 32-bit number stored in the I/O register map.

$$PLDT = \text{round}(\Delta t \times 2^{10} \times 10^7 \times FPF_{D\_Gain}) \quad (45)$$

where  $\Delta t$  is the maximum allowable timing error between the signals at the input to the phase detector and the value of  $FPF_{D\_Gain}$  is as described in the [Fine Phase Detector](#) section.

For example, suppose that  $f_R/R = 3$  MHz,  $FPF_{D\_Gain} = 200$ , and the maximum timing deviation is given as  $1^\circ$ . This yields a  $\Delta t$  value of

$$\Delta t = \frac{1^\circ}{360^\circ} (R \times T_R) = \frac{R}{360 f_R} = \frac{1}{360 (3 \times 10^6)} \quad (46)$$

The resulting phase lock detect threshold is

$$PLDT = \text{round} \left( \frac{2^{10} \times 10^7 \times 200}{360 (3 \times 10^6)} \right) = 1896$$

Hence, 1896 (0x00000768) is the value that must be stored in the phase lock detect threshold bits.

The phase lock detect signal is generated once the control logic observes that the output of the comparator has been in the true state for  $2^X$  periods of the P-divider clock (see the [Digital Loop Filter](#) section for a description of the P-divider). When the phase lock detect signal is asserted, it remains asserted until cleared by an unlock event or by a device reset.

The duration of the lock detection process is programmable via the phase lock watchdog timer bits. The interval is controlled by a 5-bit number,  $X$  ( $0 \leq X \leq 20$ ). The absolute duration of the phase lock detect interval is

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$$t_{LOCK} = \frac{2^X P}{f_S} \quad (47)$$

Hysteresis in the phase lock detection process is controlled by specifying the minimum duration that qualifies as an unlock event. An unlock event is declared when the control logic observes that the output of the comparator has been in the false state for  $2^{Y+1}$  periods of the P-divider clock (provided that the phase lock detect signal has been asserted). Detection of an unlock event clears the phase lock detect signal, and the phase lock detection process is automatically restarted.

The time required to declare an unlock event is programmable via the phase unlock watchdog timer bits. The interval is controlled by a 3-bit number, Y ( $0 \leq Y \leq 7$ ). The absolute duration of the unlock detection interval is

$$t_{UNLOCK} = \frac{2^{Y+1} P}{f_S} \quad (48)$$

Figure 31 shows the basic timing relationship between the reference signal at the input to the phase detector, the phase error magnitude, the output of the comparator, and the output of the phase lock detector. The example shown here assumes that X = 3 and Y = 1.

Note that the phase and frequency lock detectors may erroneously indicate phase/frequency lock while in holdover. Therefore, the user should use the phase and frequency lock signals in conjunction with either the reference input valid or the holdover active signals to indicate phase/frequency lock.

## Frequency Lock Detection

Frequency lock detection is similar to phase lock detection, with the exception that the difference between successive phase samples

is the source of information. A running difference of the phase samples serves as a digital approximation to the time-derivative of the phase samples, which is analogous to frequency.

The formula for the frequency lock detect threshold value (FLDT) is

$$FLDT = \text{round} \left[ \Delta f \times 2^{10} \times 10^7 \times FPF_{D\_Gain} \left( \frac{R}{f_R} \right)^2 \right] \quad (49)$$

where  $f_R$  is the frequency of the active reference, R is the value of the reference prescaler, and  $\Delta f$  is the maximum frequency deviation of  $f_R$  that is considered to indicate a frequency-locked condition ( $\Delta f \geq 0$ ).

For example, if  $f_R = 3$  MHz,  $R = 5$ ,  $FPFD\_Gain = 200$ , and a frequency lock threshold of 1% is specified, the frequency lock detect threshold value is

$$FLDT = \text{round} \left[ \left( 1\% \times 3 \times 10^6 \right) \times 2^{10} \times 10^7 \times 200 \times \left( \frac{5}{3 \times 10^6} \right)^2 \right] = 170,667$$

Hence, 170,667 (0x00029AAB) is the value that should be stored in the frequency lock detect threshold bits.

The duration of the frequency lock/unlock detection process is controlled in exactly the same way as the phase lock/unlock detection process in the previous section. However, different control registers are used: namely, the frequency lock/unlock watchdog timer bits.

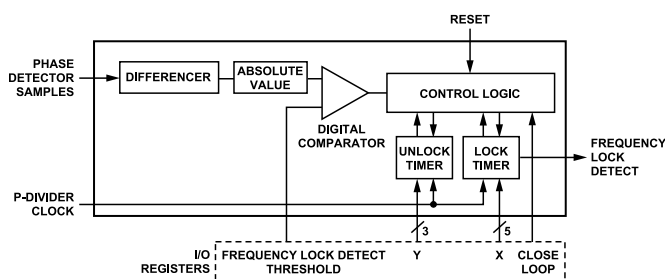


Figure 30. Frequency Lock Detection



## THEORY OF OPERATION

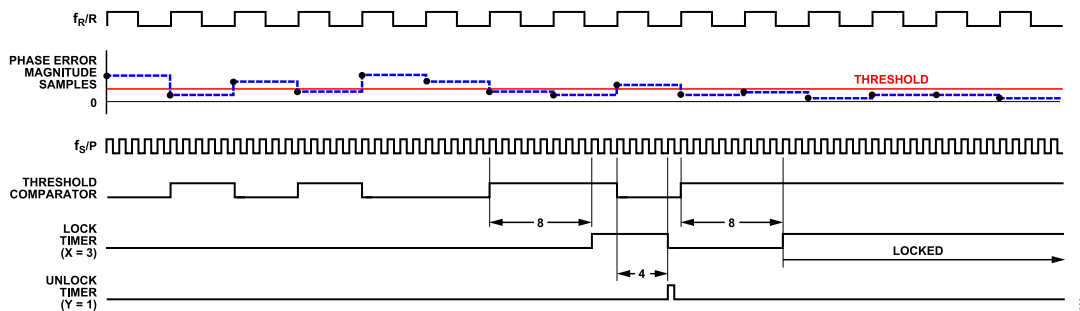


Figure 31. Lock/Unlock Detection Timing

## REFERENCE MONITORS

## Loss of Reference

The AD9549 can set an alert when one or both of the reference signals are not present. Each of the two reference inputs (REFA, REFB) has a dedicated LOR (loss of reference) circuit enabled via the I/O register map. Detection of an LOR condition sets the appropriate LOR bit in both a status register and an IRQ status register in the I/O register map. The LOR state is also internally available to the multipurpose status pins (S1 to S4) of the AD9549. By setting the appropriate bit in the I/O register map, the user can assign a status pin to each of the LOR flags. This provides a means to control external hardware based on the state of the LOR flags directly.

The LOR circuits are internal watchdog timers that have a programmable period. The period of the timer is set via the I/O register map so that its period is longer than that of the monitored reference signal. The rising edge of the reference signal continuously resets the watchdog timer. If the timer reaches a full count, this indicates that the reference was either lost or its period was longer than the timer period. LOR does not differentiate between these.

The period for each of the LOR timers is controlled by a 16-bit word in the I/O register map. The period of the timer clock ( $t_{CLK}$ ) is  $2/f_S$ . Therefore, the period of the watchdog timer ( $t_{WD}$ ) is

$$t_{WD} = (2/f_S)N \quad (50)$$

where  $N$  is the value of the 16-bit word stored in the I/O register map for the appropriate LOR circuit.

Choose the value of  $N$  so that the watchdog period is greater than the input reference period, expressed mathematically as

$$N > \text{floor}\left(\frac{f_S}{2f_R}\right) \quad (51)$$

where  $f_R$  is the frequency of the input reference.

The value of  $N$  results in establishing two frequencies: one for which the LOR signal is never triggered ( $f_{PRESENT}$ ), and one for which the LOR signal is always active ( $f_{LOST}$ ). Using these frequencies, the LOR signal intermittently toggles between states.

The values of the two frequency bounds are

$$f_{PRESENT} = \frac{f_S}{2(N-1)} \quad (52)$$

$$f_{LOST} = \frac{f_S}{2N} \quad (53)$$

Note that when  $N$  is chosen to be  $\text{floor}\left(\frac{f_S}{2f_R}\right) + 1$ ,

the LOR circuit is capable of indicating an LOR condition in little more than a single input reference period. For example, if  $f_S = 1$  GHz and  $f_R = 2.048$  MHz, then the smallest usable  $N$  value is

$$N_{MIN} = \text{floor}\left(\frac{10^9}{2(2.048 \times 10^6)}\right) + 1 = 245 \quad (54)$$

This yields the following values for  $f_{PRESENT}$  and  $f_{LOST}$ :

$$f_{PRESENT} = 2,049,180$$

$$f_{LOST} = 2,040,816$$

Note that  $N$  should be chosen sufficiently large to account for any acceptable deviation in the period of the input reference signal.

Notice that the value of  $N$  is inversely proportional to the reference frequency, meaning that as the reference frequency goes up, the precision for adjusting the threshold goes down. Proper operation of the LOR circuit requires that  $N$  be no less than 3. Therefore, the highest reference frequency for which the LOR circuit functions properly is given by

$$f_{LOR[ MAX ]} = \frac{f_S}{6} \quad (55)$$

## Reference Frequency Monitor

The AD9549 can set an alert whenever one or both of the reference inputs drift in frequency beyond user-specified limits. Each of the two references has a dedicated out of limits (OOL) circuit enabled/disabled via the I/O register map. Detection of an OOL condition sets the appropriate OOL bit in both a status register and an IRQ status register in the I/O register map. The user can also assign a status pin (S1 to S4) to each of the OOL flags by setting the appropriate bit in the I/O register map. This provides a means

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to control external hardware based on the state of the OOL flags directly.

Each reference monitor contains three main building blocks: a programmable reference divider, a 32-bit counter, and a 32-bit digital comparator.

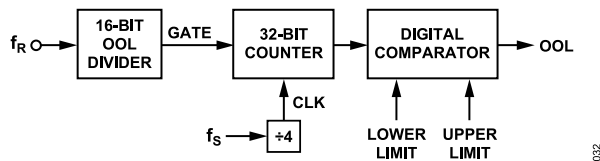


Figure 32. Reference Monitor

The following four values are needed to calculate the correct values of the reference monitor:

- ▶ System clock frequency,  $f_S$  (usually 1 GHz)
- ▶ Reference input frequency,  $f_R$  (in Hz)
- ▶ Error bound,  $E$  ( $1\% = 0.01$ )
- ▶ Monitor window size ( $W$ )

The monitor window size is the difference between the maximum and minimum number of counts accumulated between adjacent edges of the reference input. If this window is too small, random variations cause the OOL detector to indicate incorrectly that a reference is out of limits. However, the time required to determine if the reference frequency is valid increases with window size. A window size of at least 20 is a good starting point.

The four input values mentioned previously are used to calculate the OOL divider ( $D$ ) and OOL nominal value ( $N$ ), which, in turn, are used to calculate the OOL upper limit ( $U$ ) and OOL lower limit ( $L$ ), according to the following formulas:

$$D = \max\left[1, \min\left(65,535, \text{ceil}\left(\frac{1}{5} \times \frac{f_R}{f_S} \times \frac{W}{E}\right)\right)\right] \quad (56)$$

$$N = \frac{f_S}{f_R} \times \frac{D}{4} \quad (57)$$

$$L = \text{floor}(N) - \text{floor}(W) \quad (58)$$

$$U = \text{ceil}(N) + \text{floor}(W) \quad (59)$$

The timing accuracy is dependent on two factors. The first is the inherent accuracy of  $f_S$  because it serves as the time base for the reference monitor. As such, the accuracy of the reference monitor can be no better than the accuracy of  $f_S$ . The second factor is the value of  $W$ , which must be sufficiently large ( $\geq 20$ ) so that the timer resolves the deviation between a nominal value of  $f_R$  and a value that is out of limits.

As an example, let  $f_R = 10$  MHz,  $E = 0.05\%$ ,  $f_S = 1$  GHz, and  $W = 20$ . The limits are then

$$D = 79$$

$$\text{Lower Limit} = 1980$$

$$\text{Upper Limit} = 2020$$

Next, let  $E = 0.0005\%$ . Then the limits are

$$D = 7999$$

$$\text{Lower Limit} = 199980$$

$$\text{Upper Limit} = 200020$$

Note that the number of counts (and time) required to make this measurement has increased by  $100\times$ . In addition, it is recommended that  $D$  be an odd number.

## REFERENCE SWITCHOVER

The AD9549 supports dual input reference clocks. Reference switchover can be accomplished either automatically or manually by appropriately programming the automatic selector bit in the I/O register map (Register 0x01C0, Bit 2).

Transition to a newly selected reference depends on a number of factors:

- ▶ State of the REFSELECT pin
- ▶ State of the REF\_AB bit (Register 0x01C1[2])
- ▶ State of the enable ref input override bit (Register 0x01C1[3])
- ▶ Holdover status

A functional diagram of the reference switchover and holdover logic is shown in Figure 33.

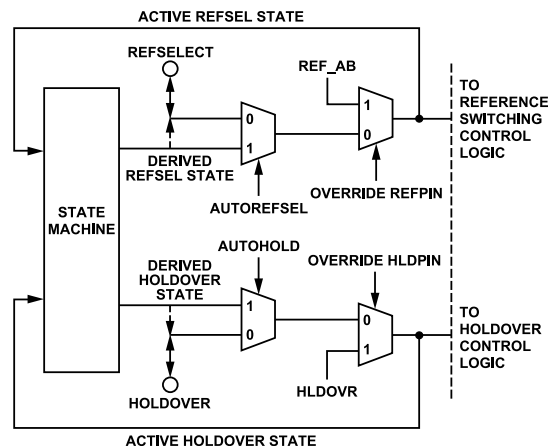


Figure 33. Reference Switchover and Holdover Logic

In manual mode, the active reference is determined by an externally applied logic level to the REFSELECT pin. In automatic mode, an internal state machine determines which reference is active, and the REFSELECT pin becomes an output indicating which reference the state machine is using.

The user can override the active reference chosen by the internal state machine via the enable ref input override bit. The REF\_AB bit is then used to select the desired reference. When in override, it is important to note that the REFSELECT pin does not indicate the physical reference selected by the REF\_AB bit. Instead, it

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indicates the reference that the internal state machine would select if the device were not in the override mode. This allows the user to force a reference switchover by means of the programming registers while monitoring the response of the state machine via the REFSELECT pin.

The same type of operation (manual/automatic and override) also applies to the holdover function, as shown in the reference switchover logic diagram (see Figure 33). The dashed arrows in the diagram indicate that the state machine output is available to the REFSELECT and HOLDOVER pins when in override mode.

### Use of Line Card Mode to Eliminate Runt Pulses

When two references are not in exact phase alignment and a transition is made from one to the other, it is possible that an extra pulse may be generated. This depends on the relative edge placement of the two references and the point in time that a switch-over is initiated. To eliminate the extra pulse problem, an enable line card mode bit is provided (Register 0x01C1, Bit 4). The line card mode logic is shown in Figure 34. When the enable line card mode bit is set to 0, reference switchover occurs on command without consideration of the relative edge placement of the references. This means that there is the possibility of an extra pulse. However, when this bit is set to 1, the timing of the reference switchover is executed conditionally, as shown in Figure 35.

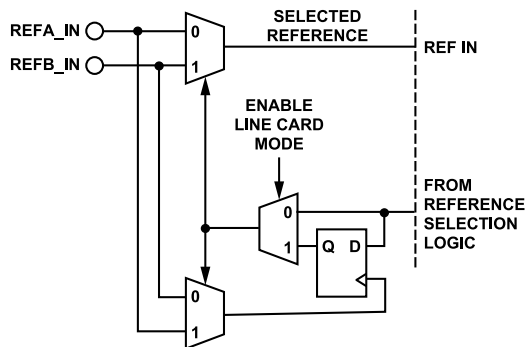


Figure 34. Reference Switchover Control Logic

Note that when the line card mode is enabled, the rising edges of the alternate reference are used to clock a latch. The latch holds off the actual transition until the next rising edge of the alternate reference.

Figure 35 shows a timing diagram that demonstrates the difference between reference switchover with the line card mode enabled and disabled. If enabled, when the reference switchover logic is given the command to switch to the alternate reference, an actual transition does not occur until the next rising edge of the alternate reference. This action eliminates the spurious pulse that can occur when the line card mode is disabled.

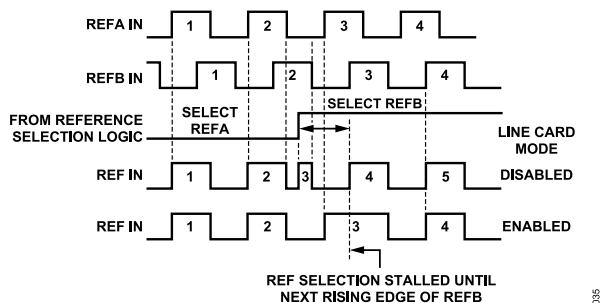


Figure 35. Reference Switchover Timing

### Effect of Reference Input Switchover on Output Clock

This section covers the transient behavior of the AD9549 during a clock switchover event. This is also applicable when the AD9549 leaves holdover and reverts to being locked to a reference input. There is no phase disturbance entering holdover mode.

Switching reference inputs with different phases causes a transient frequency disturbance at the output of the PLL. The magnitude of this disturbance depends on the frequency of the reference inputs, the magnitude of the phase offset between the two references, and the digital PLL loop bandwidth.

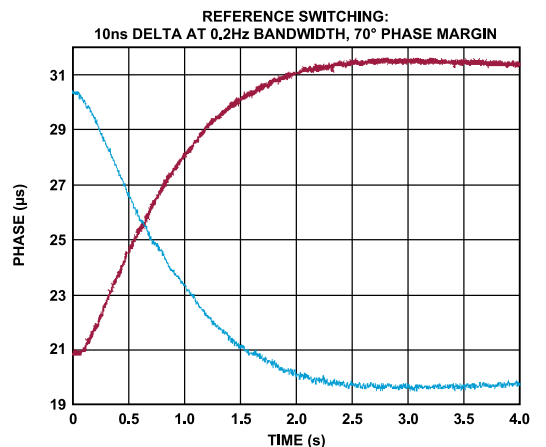


Figure 36. Output Phase vs. Time for a Reference Switchover

Figure 36 shows the output phase as a function of time for a reference switchover event. In this example, Reference A and Reference B are both 30.72 MHz and have a 10 ns (102°) phase offset. The digital PLL loop bandwidth is 0.2 Hz.

The frequency disturbance is the slope of the shift in Figure 36. The maximum slope is 4.75 divisions in one second of time, which gives the following transient frequency error, assuming that the output is also 30.72 MHz:

$$m = \frac{\Delta y}{\Delta x} = \frac{4.75 \text{ divs}}{1 \text{ s}} = \frac{105^\circ}{1 \text{ s}} = 0.292 \text{ Hz} \quad (60)$$

The maximum frequency error for this transient is

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$$\text{MaxFrequencyError} = \frac{0.292 \text{ Hz}}{30.72 \text{ MHz}} = 0.0095 \text{ ppm} \quad (61)$$

To apply this to a general case, the designer should calculate the maximum time difference between two reference edges that are 180° apart. The preceding calculation of the slope, *m*, becomes 0.5 Hz, not 0.292 Hz, for a phase shift of 180°. Next, the frequency error must be scaled for the loop bandwidth used. The frequency error for 1 kHz is 5000× greater than for 0.2 Hz, so the peak frequency error for the preceding example of 102° is 47.4 ppm, and 81.3 ppm for a 180° phase error between the reference inputs.

When calculating frequency error for a hitless switchover environment such as Stratum 3, as defined in Telcordia GR-1244-CORE, the designer must consider the frequency error budget for the entire system. The frequency disturbance caused by a reference clock switchover in the AD9549 contributes to this budget.

It is also critical that the designer differentiate between applications that require the output clock to track the input clock, as opposed to applications that require the PLL to smooth out transient disturbances on the input.

Based on all of the preceding considerations, the AD9549 digital PLL architecture allows the designer to choose a loop bandwidth tailored to meet the requirements for a given application. The loop bandwidth can range from 0.1 Hz up to 100 kHz, provided that the loop bandwidth is never more than 1/10<sup>th</sup> of the phase detector frequency.

## HOLDOVER

### Holdover Control and Frequency Accuracy

Holdover functionality provides the user with a means of maintaining the output clock signal even in the absence of a reference signal at the REFA or REFB input. In holdover mode, the output clock is generated from the SYSCLK input (via the DDS) by directly applying a frequency tuning word to the DDS. The frequency

accuracy of the AD9549 is exactly the frequency accuracy of the system clock input.

Transfer from normal operation to holdover mode can be accomplished either manually or automatically by appropriately programming the automatic holdover bit (Register 0x01C0, Bit 0, 0 = manual, 1 = auto). The actual transfer to holdover operation, however, depends on the state of the HOLDOVER pin and the state of the enable holdover override and holdover on/off control register bits (Register 0x01C1, Bits 1:0).

Manual holdover is established when the automatic holdover bit is a Logic 0 (default). In manual mode, holdover is determined by the state of the HOLDOVER pin (0 = normal, 1 = holdover). The HOLDOVER pin is configured as a high impedance (>100 kΩ) input pin to accommodate manual holdover operation.

Automatic holdover is invoked when the automatic holdover bit is a Logic 1. In automatic mode, the HOLDOVER pin is configured as a low impedance output with its logic state indicating the holdover state as determined by the internal state machine (0 = normal, 1 = holdover).

In automatic holdover operation, the user can override the internal state machine by programming the enable holdover override bit to a Logic 1 and the holdover mode bit (Register 0x001C0[4]) to the desired state (0 = normal, 1 = holdover). However, the HOLDOVER pin does not indicate the forced holdover state in the override condition but continues to indicate the holdover state as chosen by the internal state machine (even though the state machine choice is overridden). This allows the user to force a holdover state by means of the programming registers while monitoring the response of the state machine via the HOLDOVER pin. A diagram of the reference switchover and holdover logic is shown in [Figure 33](#).

Note that the default state for the reference switchover bits is as follows: automatic holdover = 0, enable holdover override = 0, and holdover mode = 0.

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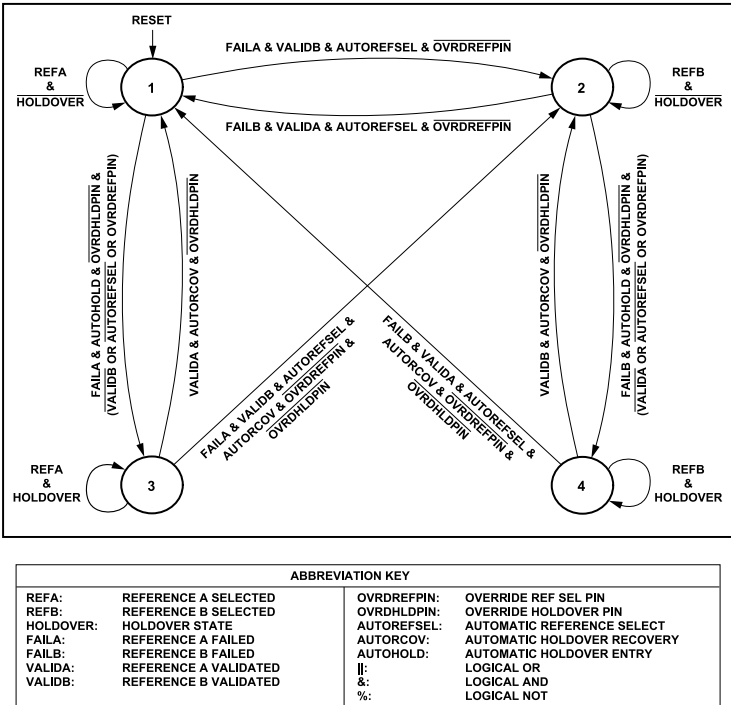


Figure 37. Holdover State Diagram

## Holdover and Reference Switchover State Machine

Figure 37 shows the interplay between the input reference signals and holdover, as well as the various control signals and the four states.

State 1 or State 2 is in effect when the device is not in the holdover condition, and State 3 or State 4 is in effect when the holdover condition is active. When REFA is selected as the active reference, State 1 or State 3 is in effect. When REFB is selected as the active reference, State 2 or State 4 is in effect. A transition between states depends on the reference switchover and holdover control register settings, the logic state of the REFSELECT and HOLDOVER pins, and the occurrence of certain events (for example, a reference failure).

The state machine and its relationship to control register and external pin stimuli are shown in Figure 37. The state machine generates a derived reference selection and holdover state. The actual control signal sent to the reference switchover logic and the holdover logic, however, depends on the control signals applied to the muxes. The dashed path leading to the REFSELECT and HOLDOVER pins is active when the automatic mode is selected for reference selection and/or holdover assertion.

## Reference Validation Timers

Each of the two reference inputs has a dedicated validation timer. The status of these timers is used by the holdover state machine as part of the decision making process for reverting to a previously

faulty reference. For example, suppose that a reference fails (that is, an LOR or OOL condition is in effect) and that the device is programmed to revert automatically to a valid reference when it recovers. When a reference returns to normal operation, the LOR and OOL conditions are no longer true. However, the state machine is not immediately notified of the clearing of the LOR and OOL conditions. Instead, when both the LOR and OOL conditions are cleared, the validation timer for that particular reference is started. Expiration of the validation timer is an indication to the state machine that the reference is then available for selection. However, even though the reference is then flagged as valid, actual transition to the recovered reference depends on the programmed settings of the various holdover control bits.

The validation timers are controlled via the I/O register map. The user should be careful to make sure the validation timer is at least two periods of the reference clock. Although there are two independent validation timers, the programmed information is shared by both. The desired time interval is controlled via a 5-bit word (T) such that  $0 \leq T \leq 31$  (default is  $T = 0$ ). The duration of the validation timers is given by

$$T_{RECOVER} = T_0(2^{T+1} - 1) \quad (62)$$

where  $T_0$  is the sample rate of the digital loop filter, whose period is

$$T_0 = \frac{2^{P_{IO}}}{f_S} \quad (63)$$

See the Digital Loop Filter section for more information.



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### Holdover Operation

When the holdover condition is asserted, the DDS output frequency is no longer controlled by the phase lock feedback loop. Instead, a static frequency tuning word (FTW) is applied to the DDS to hold it at a specified frequency. The source of the static FTW depends on the status of the appropriate control register bits. During normal operation, the holdover averager and sampler monitors and accumulates up to 65,000 FTW values as they are generated, and, upon entering holdover, the holdover state machine can use the averaged tuning word or the last valid tuning word.

Exiting holdover mode is similar to the manner in which it is entered. If manual holdover control is used, when the holdover pin is deasserted, the phase detector starts comparing the holdover signal with the reference input signal and starts to adjust the phase/frequency using the holdover signal as its starting point.

The behavior of the holdover state machine when it is automatically exiting holdover mode is very similar. The primary difference is that the reference monitor is continuously monitoring both reference inputs and, as soon as one becomes valid, the AD9549 automatically switches to that input.

The output frequency in holdover mode depends on the frequency of the SYSCLK input source and the value of the FTW applied to the DDS. Therefore, the stability of the output signal is completely dependent on the stability of the SYSCLK source (and the SYSCLK PLL multiplier, if enabled).

Note that it is very important to power down an unused reference input to avoid chattering on that input. In addition, the reference validation timer must be set to at least one full cycle of the signal coming out of the reference divider.

### Holdover Sampler and Averager (HSA)

If activated via the I/O register map, the HSA continuously monitors the data generated by the digital loop filter in the background. It should be noted that the loop filter data is a time sequence of frequency adjustments ( $\Delta f$ ) to the DDS. The output of the HSA is routed to a read-only register in the I/O register map and to the holdover control logic.

The first of these destinations (the read-only register) serves as a trace buffer that can be read by the user and the data processed externally. The second destination (the holdover control logic) uses the output of the HSA to peg the DDS at a specific frequency upon entry into the holdover state. Hence, the DDS assumes a frequency specified by the last value generated by the HSA just prior to entering the holdover state.

The state of the output mux is established by programming the I/O register map. The default state is such that the  $\Delta f$  values pass through the HSA unaltered. In this mode, the output sample rate is  $f_S/P$ , the same as the sample rate of the digital loop filter.

Note that  $P$  is the divide ratio of the P-divider (see the [Digital Loop Filter](#) section), and  $f_S$  is the DAC sample rate.

Alternatively, the mux can be set to select the averaging path. In this mode, a block average is performed on a sequence of samples. The length of the sequence is determined by programming the value of  $Y$  (a 4-bit number stored in the I/O register map) and has a value of  $2^{Y+1}$ . In averaging mode, the output sample rate is given by  $f_S/(P \times 2^{Y+1})$ .

When the number of  $\Delta f$  samples that are specified by  $Y$  has been collected, the averaged result is delivered to a two-stage pipeline. The last stage of the pipeline contains the value that is delivered to the holdover control logic when a transition into the holdover state occurs. The pipeline is a guarantee that the averaged  $\Delta f$  value delivered to the holdover control logic has not been interrupted by the transition into the holdover state.

The pipeline provides an inherent delay of  $\Delta t = P \times 2^{Y+1}/f_S$ . Hence, the DDS hold frequency is the average as it appeared  $\Delta t$  to  $2\Delta t$  seconds prior to entering the holdover state. Note that the user has some control over the duration of  $\Delta t$  because it is dependent on the programmed value of  $Y$ .

### OUTPUT FREQUENCY RANGE CONTROL

Under normal operating conditions, the output frequency is dynamically changing in response to the output of the digital loop filter. The loop filter can steer the DDS to any frequency between dc and  $f_S/2$  (with 48-bit resolution). However, the user is given the option of placing limits on the tuning range of the DDS via two 48-bit registers in the I/O register map: the FTW upper limit and the FTW lower limit. If the tuning word input exceeds the upper or lower frequency limit boundaries, the tuning word is clipped to the appropriate value. The default setting for these registers is  $f_S/2$  and dc, respectively. The frequency word tuning limits should be used with caution because they may make the digital loop unstable.

It may be desirable to limit the output range of the DDS to a narrow band of frequencies (for example, to achieve better jitter performance in conjunction with a band pass filter). See the [Use of Narrow-Band Filter for High Performance](#) section for more information about this feature.

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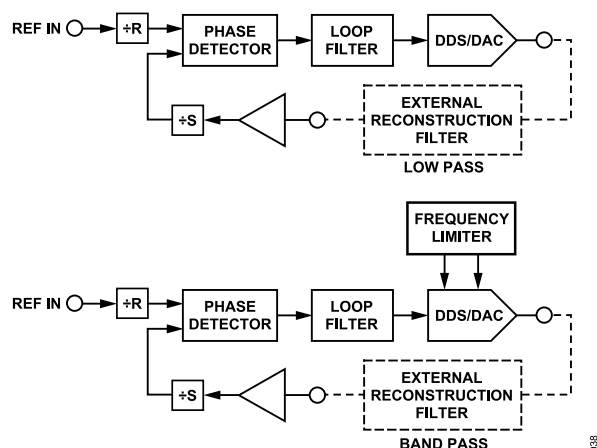


Figure 38. Application of the Frequency Limiter

## RECONSTRUCTION FILTER

The origin of the output clock signal produced by the AD9549 is the combined DDS and DAC. The DAC output signal appears as a sinusoid sampled at  $f_s$ . The frequency of the sinusoid is determined by the frequency tuning word (FTW) that appears at the input to the DDS. The DAC output is typically passed through an external reconstruction filter that serves to remove the artifacts of the sampling process and other spurs outside the filter bandwidth. The signal is then brought back on-chip to be converted to a square wave that is routed internally to the output clock driver or the  $2\times$  DLL multiplier.

Because the DAC constitutes a sampled system, its output must be filtered so that the analog waveform accurately represents the digital samples supplied to the DAC input. The unfiltered DAC output contains the desired baseband signal, which extends from dc to the Nyquist frequency ( $f_s/2$ ). It also contains images of the baseband

signal that theoretically extend to infinity. Note that the odd images (shown in Figure 39) are mirror images of the baseband signal. Furthermore, the entire DAC output spectrum is affected by a  $\sin(x)/x$  response, which is caused by the sample-and-hold nature of the DAC output signal.

The response of the reconstruction filter should preserve the baseband signal (Image 0), while completely rejecting all other images. However, a practical filter implementation typically exhibits a relatively flat pass band that covers the desired output frequency plus 20%, rolls off as steeply as possible, and then maintains significant (though not complete) rejection of the remaining images.

Because the DAC output signal serves as the feedback signal for the digital PLL, the design of the reconstruction filter can have a significant impact on the overall jitter performance. Hence, good filter design and implementation techniques are important for obtaining the best possible jitter results.

## Use of Narrow-Band Filter for High Performance

A distinct advantage of the AD9549 architecture is its ability to constrain the frequency output range of the DDS. This allows the user to employ a narrow-band reconstruction filter instead of the low-pass response shown in Figure 39, resulting in less jitter on the output. For example, suppose that the nominal output frequency of the DDS is 150 MHz. One might then choose a 5 MHz narrow band filter centered at 150 MHz. By using the AD9549's DDS frequency limiting feature, the user can constrain the output frequency to  $150\text{ MHz} \pm 4.9\text{ MHz}$  (which allows for a 100 kHz margin at the pass-band edges). This ensures that a feedback signal is always present for the digital PLL. Such a design is extremely difficult to implement with conventional PLL architectures.

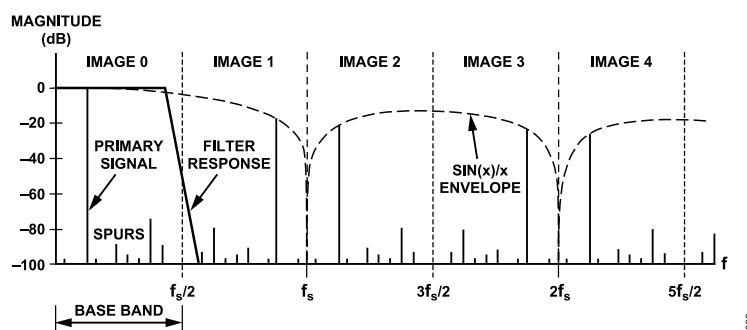


Figure 39. DAC Spectrum vs. Reconstruction Filter Response

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## FDBK\_IN INPUTS

The feedback pins, FDBK\_IN and FDBK\_INB, serve as the input to the feedback path of the digital PLL. Typically, these pins are used to receive the signal generated by the DDS after it has been band-limited by the external reconstruction filter.

A diagram of the FDBK input pins is provided in Figure 40, which includes some of the internal components used to bias the input circuitry. Note that the FDBK input pins are internally biased to a dc level of ~1 V. Care should be taken to ensure that any external connections do not disturb the dc bias because this may significantly degrade performance.

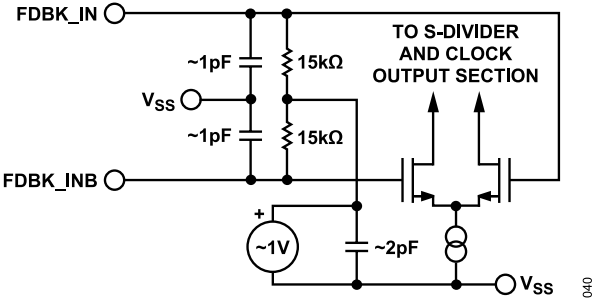


Figure 40. Differential FDBK Inputs

## REFERENCE INPUTS

### Reference Clock Receiver

The reference clock receiver is the point at which the user supplies the input clock signal that the synchronizer synthesizes into an output clock. The clock receiver circuit is able to handle a relatively broad range of input levels as well as frequencies from 8 kHz up to 750 MHz.

Figure 41 is a diagram of the REFA and REFB input pins, which includes some of the internal components used to bias the input circuitry. Note that the REF input pins are internally biased by a dc source,  $V_B$ . Care should be taken to ensure that any external connections do not disturb the dc bias because such a disturbance may significantly degrade performance.

Note that support for redundant reference clocks is achieved by using the two reference clock receivers (REFA and REFB).

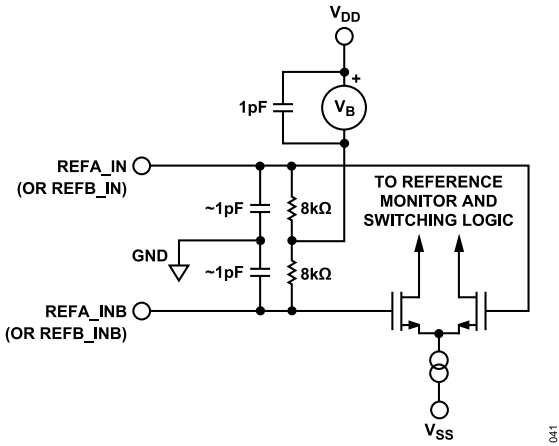


Figure 41. Reference Inputs

To accommodate a variety of input signal conditions, the value of  $V_B$  is programmable via a pair of bits in the I/O register map. Table 6 gives the value of  $V_B$  for the bit pattern in Register 0x040F.

Table 6. Setting of Input Bias Voltage ( $V_B$ )

Reference Bias Level, Register 0x040F[1:0]	$V_B$
00 (default)	AVDD3 – 800 mV
01	AVDD3 – 400 mV
10	AVDD3 – 1600 mV
11	AVDD3 – 1200 mV

## SYSCLOCK INPUTS

### Functional Description

The SYSCLOCK pins are where an external time base is connected to the AD9549 for generating the internal high frequency system clock ( $f_s$ ).

The SYSCLOCK inputs can be operated in one of three modes:

- SYSCLOCK PLL bypassed
- SYSCLOCK PLL enabled with input signal generated externally
- Crystal resonator with SYSCLOCK PLL enabled

A functional diagram of the system clock generator is shown in Figure 42.



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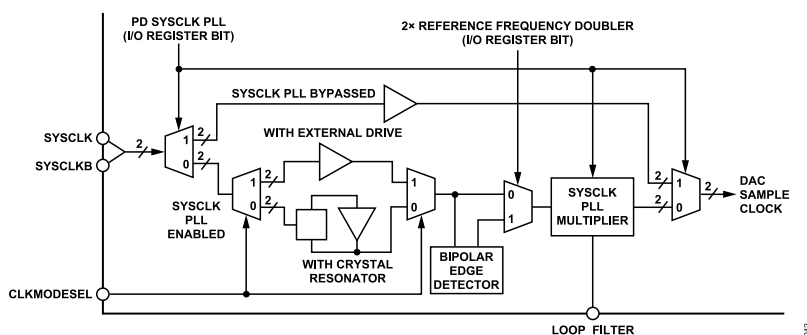


Figure 42. System Clock Generator Block Diagram

The SYSCLK PLL multiplier path is enabled by a Logic 0 (default) in the PD SYSCLK PLL bit of the I/O register map. The SYSCLK PLL multiplier can be driven from the SYSCLK input pins by one of two means depending on the logic level applied to the 1.8V CMOS CLKMODESEL pin. When CLKMODESEL = 0, a crystal can be connected directly across the SYSCLK pins. When CLKMODESEL = 1, the maintaining amp is disabled, and an external frequency source (oscillator, signal generator, etc.) can be connected directly to the SYSCLK input pins. Note that CLKMODESEL = 1 does not disable the system clock PLL.

The maintaining amp on the AD9549 SYSCLK pins is intended for 25 MHz, 3.2 mm × 2.5 mm AT cut fundamental mode crystals with a maximum motional resistance of 100 Ω. The following crystals, listed in alphabetical order, meet these criteria (as of the revision date of this data sheet):

- ▶ AVX/Kyocera CX3225SB
- ▶ ECS ECX-32
- ▶ Epson/Toyocom TSX-3225
- ▶ Fox FX3225BS
- ▶ NDK NX3225SA

Note that while these crystals meet the preceding criteria according to their data sheets, Analog Devices, Inc., does not guarantee their operation with the AD9549, nor does Analog Devices endorse one supplier of crystals over another.

When the SYSCLK PLL multiplier path is disabled, the AD9549 must be driven by a high frequency signal source (500 MHz to 1 GHz). The signal thus applied to the SYSCLK input pins becomes the internal DAC sampling clock ( $f_s$ ) after passing through an internal buffer.

## SYSCLK PLL Doubler

The SYSCLK PLL multiplier path offers an optional SYSCLK PLL doubler. This block comes before the SYSCLK PLL multiplier and acts as a frequency doubler by generating a pulse on each edge of the SYSCLK input signal. The SYSCLK PLL multiplier locks to the falling edges of this regenerated signal.

The impetus for doubling the frequency at the input of the SYSCLK PLL multiplier is that an improvement in overall phase noise performance can be realized. The main drawback is that the doubler output is not a rectangular pulse with a constant duty cycle even for a perfectly symmetric SYSCLK input signal. This results in a subharmonic appearing at the same frequency as the SYSCLK input signal, and the magnitude of the subharmonic can be quite large. When employing the doubler, care must be taken to ensure that the loop bandwidth of the SYSCLK PLL multiplier adequately suppresses the subharmonic.

The benefit offered by the doubler depends on the magnitude of the subharmonic, the loop bandwidth of the SYSCLK PLL multiplier, and the overall phase noise requirements of the specific application. In many applications, the AD9549 clock output is applied to the input of another PLL, and the subharmonic is often suppressed by the relatively narrow bandwidth of the downstream PLL.

Note that generally, the benefits of the SYSCLK PLL doubler are realized for SYSCLK input frequencies of 25 MHz and above.

## SYSCLK PLL Multiplier

When the SYSCLK PLL multiplier path is employed, the frequency applied to the SYSCLK input pins must be limited so as not to exceed the maximum input frequency of the SYSCLK PLL phase detector. A block diagram of the SYSCLK generator is shown in Figure 43.

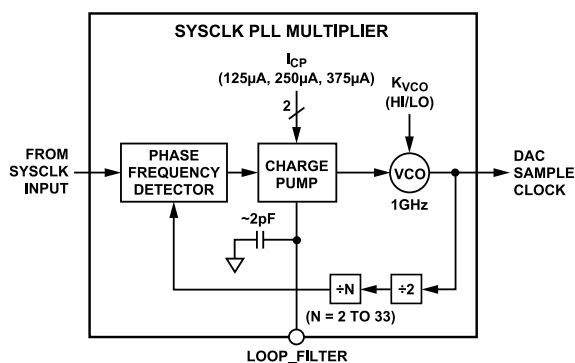


Figure 43. Block Diagram of the SYSCLK PLL

## THEORY OF OPERATION

The SYSCLK PLL multiplier has a 1 GHz VCO at its core. A phase/frequency detector (PFD) and charge pump provide the steering signal to the VCO in typical PLL fashion. The PFD operates on the falling edge transitions of the input signal, which means that the loop locks on the negative edges of the reference signal. The charge pump gain is controlled via the I/O register map by selecting one of three possible constant current sources ranging from 125  $\mu\text{A}$  to 375  $\mu\text{A}$  in 125  $\mu\text{A}$  steps. The center frequency of the VCO is also adjustable via the I/O register map and provides high/low gain selection. The feedback path from VCO to PFD consists of a fixed divide-by-2 prescaler followed by a programmable divide-by-N block, where  $2 \leq N \leq 33$ . This limits the overall divider range to any even integer from 4 to 66, inclusive. The value of N is programmed via the I/O register map via a 5-bit word that spans a range of 0 to 31, but the internal logic automatically adds a bias of 2 to the value entered, extending the range to 33. Care should be taken when choosing these values so as to not exceed the maximum input frequency of the SYSCLK PLL phase detector or SYSCLK PLL doubler. These values can be found in the [AC Specifications](#) section.

### External Loop Filter (SYSCLK PLL)

The loop bandwidth of the SYSCLK PLL multiplier can be adjusted by means of three external components, as shown in [Figure 44](#). The nominal gain of the VCO is 800 MHz/V. The recommended component values are shown in [Table 7](#). They establish a loop bandwidth of approximately 1.6 MHz with the charge pump current set to 250  $\mu\text{A}$ . The default case is  $N = 40$  and assumes a 25 MHz SYSCLK input frequency and generates an internal DAC sampling frequency ( $f_s$ ) of 1 GHz.

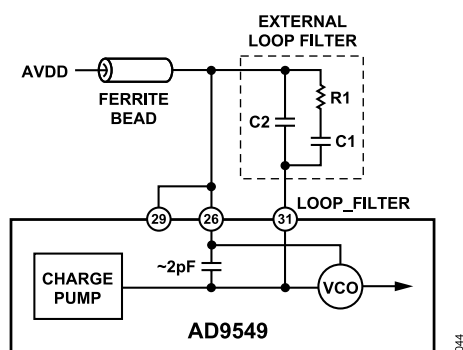


Figure 44. External Loop Filter for SYSCLK PLL

Table 7. Recommended Loop Filter Values for a Nominal 1.5 MHz SYSCLK PLL Loop Bandwidth

Multiplier	R1	Series C1	Shunt C2
<8	390 $\Omega$	1 nF	82 pF
10	470 $\Omega$	820 pF	56 pF
20	1 k $\Omega$	390 pF	27 pF
40 (default)	2.2 k $\Omega$	180 pF	10 pF
60	2.7 k $\Omega$	120 pF	5 pF

### Detail of SYSCLK Differential Inputs

A diagram of the SYSCLK input pins is provided in [Figure 45](#). Included are details of the internal components used to bias the input circuitry. These components have a direct effect on the static levels at the SYSCLK input pins. This information is intended to aid in determining how best to interface to the device for a given application.

Note that the SYSCLK PLL bypassed and SYSCLK PLL enabled input paths are internally biased to a dc level of  $\sim 1\text{ V}$ . Care should be taken to ensure that any external connections do not disturb the dc bias because this may significantly degrade performance. Generally, it is recommended that the SYSCLK inputs be ac-coupled to the signal source (except when using a crystal resonator).

### HARMONIC SPUR REDUCTION

The most significant spurious signals produced by the DDS are harmonically related to the desired output frequency of the DDS. The source of these harmonic spurs can usually be traced to the DAC, and the spur level is in the  $-60\text{ dBc}$  range. This ratio represents a level that is about 10 bits below the full-scale output of the DAC (10 bits down is  $2^{-10}$ , or  $1/1024$ ).

To reduce such a spur requires combining the original signal with a replica of the spur, but offset in phase by  $180^\circ$ . This idea is the foundation of the technique used to reduce harmonic spurs in the AD9549. Because the DAC has 14-bit resolution, a  $-60\text{ dBc}$  spur can be synthesized using only the lower four bits of the DAC full-scale range. That is, the 4 LSBs can create an output level that is approximately 60 dB below the full-scale level of the DAC (commensurate with a  $-60\text{ dBc}$  spur). This fact gives rise to a means of digitally reducing harmonic spurs or their aliased images in the DAC output spectrum by digitally adding a sinusoid at the input of the DAC with similar magnitude as the offending spur but shifted in phase to produce destructive interference.

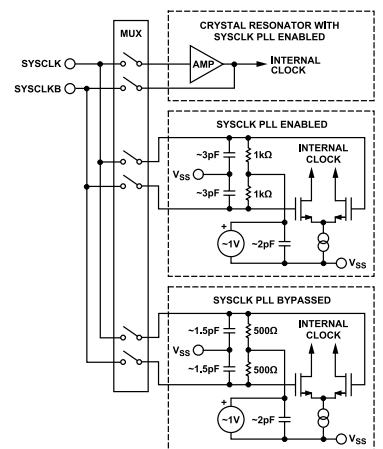


Figure 45. Differential SYSCLK Inputs

Although the worst spurs tend to be harmonic in origin, the fact that the DAC is part of a sampled system results in the possibility

## THEORY OF OPERATION

of some harmonic spurs appearing in nonharmonic locations in the output spectrum. For example, if the DAC is sampled at 1 GHz and generates an output sinusoid of 170 MHz, the fifth harmonic would normally be at 850 MHz. However, because of the sampling process, this spur appears at 150 MHz, only 20 MHz away from the fundamental. Hence when attempting to reduce DAC spurs, it is important to know the actual location of the harmonic spur in the DAC output spectrum based on the DAC sample rate so that its harmonic number can be reduced.

The mechanics of performing harmonic spur reduction are shown in Figure 46. It essentially consists of two additional DDS cores operating in parallel with the original DDS. This enables the user

to reduce two different harmonic spurs from the second to the 15<sup>th</sup> with nine bits of phase offset control ( $\pm\pi$ ) and eight bits of amplitude control.

The dynamic range of the cancellation signal is further augmented by a gain bit associated with each channel. When this bit is set, the magnitude of the cancellation signal is doubled by employing a 1-bit left-shift of the data. However, the shift operation reduces the granularity of the cancellation signal magnitude.

Note that the full-scale amplitude of a cancellation spur is approximately -60 dBc when the gain bit is a Logic 0 and approximately -54 dBc when the gain bit is a Logic 1.

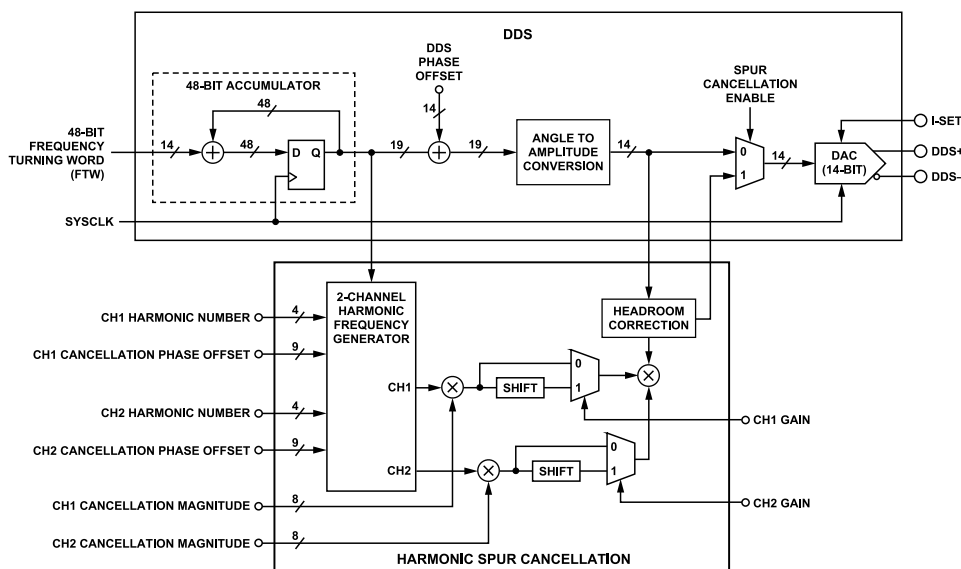


Figure 46. Spur Reduction Technique

## THEORY OF OPERATION

### OUTPUT CLOCK DRIVERS AND 2× FREQUENCY MULTIPLIER

There are two output drivers provided by the AD9549. The primary supports differential 1.8 V HSTL output levels while the secondary supports either 1.8 V or 3.3 V CMOS levels, depending on whether Pin 37 is driven at 1.8 V or 3.3 V.

The primary differential driver nominally provides an output voltage with 100 Ω load applied differentially ( $V_{DD} - V_{SS} = 1.8$  V). The source impedance of the driver is approximately 100 Ω for most of the output clock period; during transition between levels, the source impedance reaches a maximum of about 500 Ω. The driver is designed to support output frequencies of up to and beyond the OC-12 network rate of 622.08 MHz.

The output clock can also be powered down by a control bit in the I/O register map.

#### Primary 1.8 V Differential HSTL Driver

The DDS produces a sinusoidal clock signal that is sampled at the system clock rate. This DDS output signal is routed off chip, where it is passed through an analog filter and brought back on chip for buffering and, if necessary, frequency doubling. Where possible, for the best jitter performance, it is recommended that the upconverter be bypassed.

The 1.8 V HSTL output driver should be ac-coupled, with 100 Ω termination at the destination. The driver design has low jitter injection for frequencies in the range of 50 MHz to 750 MHz. Refer to the [AC Specifications](#) section for the exact frequency limits.

#### 2× Frequency Multiplier

The AD9549 can be configured via the I/O register map with an internal 2× delay-locked loop (DLL) multiplier at the input of the primary clock driver. The extra octave of frequency gain allows the AD9549 to provide output clock frequencies that exceed the range available from the DDS alone. These settings are found in Register 0x0010 and Register 0x0200.

The input to the DLL consists of the filtered DDS output signal after it has been squared up by an integrated clock receiver circuit. The DLL can accept input frequencies in the range of 200 MHz to 400 MHz.

#### Single-Ended CMOS Output

In addition to the high speed differential output clock driver, the AD9549 provides an independent, single-ended output, CMOS clock driver. It serves as a relatively low speed (<150 MHz) clock source. The origin of the signal generated by the CMOS clock driver is determined by the appropriate control bits in the I/O register map. The user can select one of two sources under program control.

One source is the signal generated by the DDS after it has been externally filtered and brought back on chip. In this configuration, the CMOS clock driver generates the same frequency as appears at the output of the DDS.

Note that in this configuration, the DDS output frequency must not exceed 50 MHz.

The other source is the output of the feedback divider (S-divider). In this configuration, the CMOS clock driver generates the same frequency as the input reference after optional prescaling by the R-divider (that is,  $f_{CMOS} = f_R/R$ ), which is inherently limited to a maximum of 25 MHz.

### FREQUENCY SLEW LIMITER

The frequency slew limiting capability enables users to specify the maximum rate of frequency change that appears at the output. The function is programmable via the I/O register map. Program control a bit to enable/disable the function (the default condition is disable) and a register that sets the desired slew rate.

The frequency slew limiter is located between the digital loop filter and the CCI filter, as shown in [Figure 47](#).

The frequency slew limiter sets a boundary on the rate of change of the output frequency of the DDS. The frequency slew limiting constant,  $K_{SLEW}$ , is a 48-bit value stored in the I/O register map.

The value of the constant is determined by

$$K_{SLEW} = \text{round} \left[ \left( \frac{2^{48+P_{IO}}}{f_S^2} \right) \frac{\delta f}{\delta t} \right] \quad (64)$$

where:

$P_{IO}$  is the value stored in the I/O register map for the P-divider.

$f_S$  is the DAC sample rate.

$\delta f/\delta t$  is the desired frequency slew rate limitation.

For example, if  $f_S = 1$  GHz,  $P_{IO} = 9$ , and  $\delta f/\delta t = 5$  kHz/sec, then

$$K_{SLEW} = \text{round} \left[ \left( \frac{2^{48+9}}{(10^9)^2} \right) \left( 5 \times 10^3 \right) \right] = 721$$

The resulting slew rate can be calculated as

$$\frac{\delta f}{\delta t} = K_{SLEW} \left( \frac{f_S^2}{2^{48+P_{IO}}} \right) \quad (65)$$

The preceding example yields  $\delta f/\delta t = 5.003$  kHz/sec.

### FREQUENCY ESTIMATOR

The frequency estimation function automatically sets the DDS output frequency so that the feedback frequency ( $f_{DDS}/S$ ) and the prescaled reference frequency ( $f_{REF\_IN}/R$ ) are matched within an error tolerance ( $\epsilon_0$ ). Its primary purpose is to allow the PLL to quickly lock when the reference frequency is not known. The error tolerance is defined as a fractional error and is controlled by a 16-bit programmable value ( $K$ ) via the I/O register map.

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The precision of any frequency measurement is dependent on the following two factors:

- The timing resolution of the measurement device ( $\delta t$ )
- The duration of the measurement ( $T_{\text{meas}}$ )

The frequency estimator uses  $f_S$  as its measurement reference, so  $\delta t = 1/f_S$  (that is,  $\delta t = 1$  ns for a 1 GHz DAC sample rate). The duration of the measurement is controlled by  $K$ , which establishes a measurement interval that is  $K$  cycles of the measured signal such that  $T_{\text{meas}} = KR/f_{\text{REF\_IN}}$ .

The frequency estimator uses a 17-bit counter to accumulate the number of  $\delta t$  periods within the measurement interval. The finite capacity of the counter puts an upper limit on the duration of the

measurement, which is constrained to  $T_{\text{max}} = 2^{17}/f_S$ . If  $f_S = 1$  GHz, this equates to  $\sim 131$   $\mu\text{s}$ . The fact that the measurement time is bounded by  $T_{\text{max}}$  means there is a limit to the largest value of  $K$  ( $K_{\text{MAX}}$ ) that can be used without causing the counter to overflow. The value of  $K_{\text{MAX}}$  is given by

$$K_{\text{MAX}} = \text{floor}\left(\frac{65,535}{\rho}\right) \quad (66)$$

where:

$$\rho = \frac{f_S R}{f_R} \quad (67)$$

$R$  is the modulus of the feedforward divider.  
 $f_R$  is the input reference frequency.

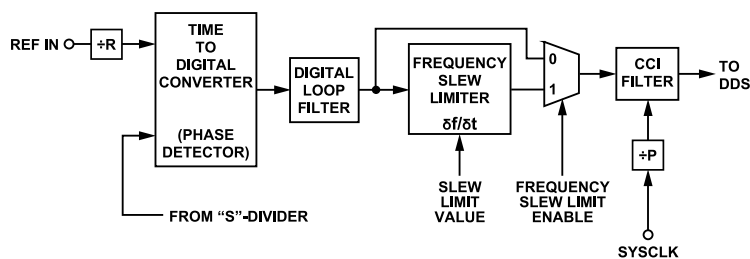


Figure 47. Frequency Slew Limiter

## THEORY OF OPERATION

The measurement error ( $\epsilon$ ) associated with the frequency estimator depends on the choice of the measurement interval parameter ( $K$ ). These are related by

$$\epsilon = \frac{\rho K}{\text{floor}(\rho K) - 1} - 1 \quad (68)$$

With a specified fractional error ( $\epsilon_0$ ), only those values of  $K$  for which  $\epsilon \leq \epsilon_0$  results in a frequency estimate that meets the requirements. A plot of  $\epsilon$  vs.  $K$  (for a given  $\rho$ ) takes on the general form that is shown in Figure 48.

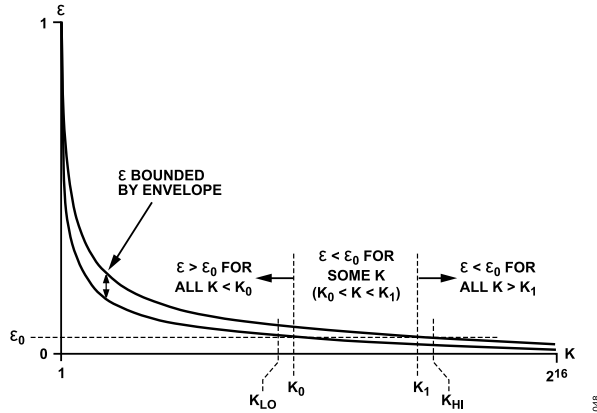


Figure 48. Frequency Estimator  $\epsilon$  vs.  $K$

An iterative technique is necessary to determine the exact values of  $K_0$  and  $K_1$ . However, a closed form exists for a conservative estimate of  $K_0$  ( $K_{LOW}$ ) and  $K_1$  ( $K_{HIGH}$ ).

$$K_{LOW} = \text{ceil}\left[\frac{1}{\rho}\left(1 + \frac{1}{\epsilon_0}\right)\right] \quad (69)$$

$$K_{HIGH} = \text{ceil}\left[\frac{2}{\rho}\left(1 + \frac{1}{\epsilon_0}\right)\right] \quad (70)$$

As an example, consider the following system conditions:

$$f_S = 400 \text{ MHz}$$

$$R = 8$$

$$f_{\text{REF\_IN}} = 155.52 \text{ MHz}$$

$$\epsilon_0 = 0.00005 \text{ (that is, 50 ppm)}$$

These conditions yield  $K_{\text{MAX}} = 3185$ , which is the largest  $K$  value that can be programmed without causing the frequency estimator counter to overflow. With  $K = K_{\text{MAX}}$ ,  $T_{\text{meas}} = 163.84 \mu\text{s}$ , and  $\epsilon = 30.2 \text{ ppm}$ ,  $K_{\text{MAX}}$  generally (but not always) yields the smallest value of  $\epsilon$ , but this comes at the cost of the largest measurement time ( $T_{\text{meas}}$ ).

If the measurement time must be reduced, then  $K_{\text{HIGH}}$  can be used instead of  $K_{\text{MAX}}$ . This yields  $K_{\text{HIGH}} = 1945$ ,  $T_{\text{meas}} = 100.05 \mu\text{s}$ , and  $\epsilon = 39.4 \text{ ppm}$ .

The measurement time can be further reduced (though marginally) by using  $K_1$  instead of  $K_{\text{HIGH}}$ .  $K_1$  is found by solving the  $\epsilon \leq \epsilon_0$  inequality iteratively. To do so, start with  $K = K_{\text{HIGH}}$  and decrement  $K$  successively while evaluating the inequality for each value of  $K$ . Stop the process the first time that the inequality is no longer satisfied and add 1 to the value of  $K$  thus obtained. The result is the value of  $K_1$ . For the preceding example,  $K_1 = 1912$ ,  $T_{\text{meas}} = 98.35 \mu\text{s}$ , and  $\epsilon = 39.8 \text{ ppm}$ .

If a further reduction of the measurement time is necessary,  $K_0$  can be used.  $K_0$  is found in a manner similar to  $K_1$ . Start with  $K = K_{\text{LOW}}$  and increment  $K$  successively while evaluating the inequality for each value of  $K$ . Stop the process the first time that the inequality is satisfied. The result is the value of  $K_0$ . For the preceding example,  $K_0 = 1005$ ,  $T_{\text{meas}} = 51.70 \mu\text{s}$ , and  $\epsilon = 49.0 \text{ ppm}$ .

If external frequency division exists between the DAC output and the FDBK\_IN pins, the frequency estimator should not be used because it will calculate the wrong initial frequency.



## THEORY OF OPERATION

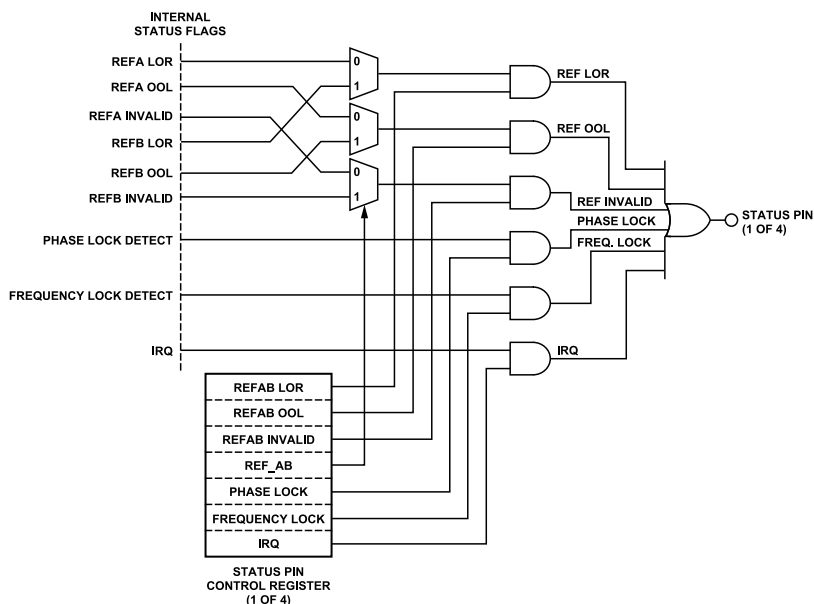


Figure 49. Status Pin Control

## STATUS AND WARNINGS

## Status Pins

Four pins (S1 to S4) are reserved for providing device status information to the external environment. These four pins are individually programmable (via the serial I/O port) as an OR'ed combination of six possible status indications. Each pin has a dedicated group of control register bits that determine which internal status flags are used to provide an indication on a particular pin, as shown in Figure 49.

## Reference Monitor Status

In the case of reference monitoring status information, a pin can be programmed for either REFA or REFB, but not both. In addition, the OR'ed output configuration allows the user to combine multiple status flags into a single status indication. For example, if both the LOR and OOL control register bits are true, the status pin associated with that particular control register gives an indication if either the LOR or OOL status flag is asserted for the selected reference (A or B).

## Default DDS Output Frequency on Power-Up

The four status pins (S1 to S4) provide a completely separate function at power-up. They can be used to define the output frequency of the DDS at power-up even though the I/O registers have not yet been programmed. This is made possible because the status pins are designed with bidirectional drivers. At power-up, internal logic initiates a reset pulse of about 10 ns. During this time, S1 to S4 briefly function as input pins and can be driven externally. Any logic levels thus applied are transferred to a 4-bit register on the falling

edge of the internally initiated pulse. The falling edge of the pulse also returns S1 to S4 to their normal function as output pins. The same behavior occurs when the RESET pin is asserted manually.

Setting up S1 to S4 for default DDS start-up is accomplished by connecting a resistor to each pin (either pull-up or pull-down) to produce the desired bit pattern, yielding 16 possible states that are used both to address an internal  $8 \times 16$  ROM and to select the SYSCLK mode (see Table 8). The ROM contains eight 16-bit DDS frequency tuning words (FTWs), one of which is selected by the state of the S1 to S3 pins. The selected FTW is transferred to the FTW0 register in the I/O register map without the need for an I/O update. This ensures that the DDS generates the selected frequency even if the I/O registers have not been programmed. The state of the S4 pin selects whether the internal system clock is generated by means of the internal SYSCLK PLL multiplier or not (see the SYSCLK Inputs section for details).

The DDS output frequency listed in Table 8 assumes that the internal DAC sampling frequency ( $f_s$ ) is 1 GHz. These frequencies scale 1:1 with  $f_s$ , meaning that other startup frequencies are available by varying the SYSCLK frequency.

At startup, the internal frequency multiplier defaults to  $40\times$  when the Xtal/PLL mode is selected via the status pins.

Note that when using this mode, the digital PLL loop is still open, and the AD9549 is acting as a frequency synthesizer. The frequency dividers and DPLL loop filter must still be programmed before closing the loop.



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Table 8. Default Power-Up Frequency Options for 1 GHz System Clock

Status Pin				SYSCLOCK Input Mode	Output Frequency (MHz)
S4	S3	S2	S1		
0	0	0	0	Xtal/PLL	0
0	0	0	1	Xtal /PLL	38.87939
0	0	1	0	Xtal /PLL	51.83411
0	0	1	1	Xtal /PLL	61.43188
0	1	0	0	Xtal /PLL	77.75879
0	1	0	1	Xtal /PLL	92.14783
0	1	1	0	Xtal /PLL	122.87903
0	1	1	1	Xtal /PLL	155.51758
1	0	0	0	Direct	0
1	0	0	1	Direct	38.87939
1	0	1	0	Direct	51.83411
1	0	1	1	Direct	61.43188
1	1	0	0	Direct	77.75879
1	1	0	1	Direct	92.14783
1	1	1	0	Direct	122.87903
1	1	1	1	Direct	155.51758

## Interrupt Request (IRQ)

Any one of the four status pins (S1 to S4) can be programmed as an IRQ pin. If a status pin is programmed as an IRQ pin, the state of the internal IRQ flag appears on that pin. An IRQ flag is internally generated based on the change of state of any one of the internal status flags. The individual status flags are routed to a read-only

I/O register (status register) so that the user can interrogate the status of any of these flags at any time. Furthermore, each status flag is monitored for a change in state. In some cases, only a change of state in one direction is necessary (for example, the frequency estimate done flag), but in most cases, the status flags are monitored for a change of state in either direction (see Figure 50).

Whether or not a particular state change is allowed to generate an IRQ is dependent on the state of the bits in the IRQ mask register. The user programs the mask to enable those events, which are to constitute cause for an IRQ. If an unmasked event occurs, it triggers the IRQ latch and the IRQ flag is asserted (active high). The state of the IRQ flag is made available externally via one of the programmable status pins (see the Status Pins section).

The automatic assertion of the IRQ flag causes the contents of the status register to be transferred to the IRQ status register. The user can then read the IRQ status register any time after the indication of an IRQ event (that is, assertion of the IRQ flag). By noting the bit that is set in the IRQ register, the cause of the IRQ event can be determined.

Once the IRQ register has been read, the user must set the IRQ reset bit in the appropriate control register via the serial I/O port. This restores the IRQ flag to its default state, clears the IRQ status register, and resets the edge detection logic that monitors the status flags in preparation for the next state change.

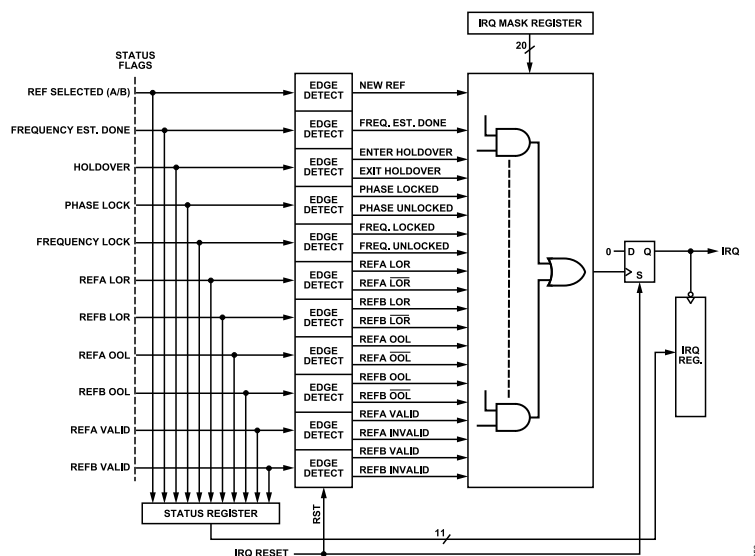


Figure 50. Interrupt Request Logic

## THERMAL PERFORMANCE

Table 9. Thermal Parameters

Symbol	Thermal Characteristic Using a JEDEC51-7 Plus JEDEC51-5 2S2P Test Board	Value	Unit
$\theta_{JA}$	Junction-to-ambient thermal resistance, 0.0 m/sec air flow per JEDEC JESD51-2 (still air)	25.2	°C/W
$\theta_{JMA}$	Junction-to-ambient thermal resistance, 1.0 m/sec air flow per JEDEC JESD51-6 (moving air)	22.0	°C/W
$\theta_{JMA}$	Junction-to-ambient thermal resistance, 2.0 m/sec air flow per JEDEC JESD51-6 (moving air)	19.8	°C/W
$\theta_{JB}$	Junction-to-board thermal resistance, 1.0 m/sec air flow per JEDEC JESD51-8 (moving air)	13.9	°C/W
$\theta_{JC}$	Junction-to-case thermal resistance (die-to-heat sink) per MIL-Std 883, Method 1012.1	1.7	°C/W
$\Psi_{JT}$	Junction-to-top-of-package characterization parameter, 0 m/sec air flow per JEDEC JESD51-2 (still air)	0.1	°C/W

The AD9549 is specified for a case temperature ( $T_{CASE}$ ). To ensure that  $T_{CASE}$  is not exceeded, an airflow source can be used.

Use the following equation to determine the junction temperature on the application PCB:

$$T_J = T_{CASE} + (\Psi_{JT} \times PD) \quad (71)$$

where:

$T_J$  is the junction temperature (°C).

$T_{CASE}$  is the case temperature (°C) measured by customer at top center of package.

$\Psi_{JT}$  is the value from [Table 9](#).

$PD$  is the power dissipation (see the Total Power Dissipation parameter in the [Specifications](#) section).

Values of  $\theta_{JA}$  are provided for package comparison and PCB design considerations.  $\theta_{JA}$  can be used for a first-order approximation of  $T_J$  by the equation

$$T_J = T_A + (\theta_{JA} \times PD) \quad (72)$$

where  $T_A$  is the ambient temperature (°C).

Values of  $\theta_{JC}$  are provided for package comparison and PCB design considerations when an external heat sink is required.

Values of  $\theta_{JB}$  are provided for package comparison and PCB design considerations.

The values in [Table 9](#) apply to both 64-lead package options.

**POWER-UP****POWER-ON RESET**

On initial power-up, it is recommended that the user apply a RESET pulse, at least 75 ns in duration, on Pin 59 after both of the following two conditions are met:

- The 3.3 V supply is greater than  $2.35\text{ V} \pm 0.1\text{ V}$ .
- The 1.8 V supply is greater than  $1.4\text{ V} \pm 0.05\text{ V}$ .

The high-to-low transition of the RESET pulse is the active edge of the pulse and therefore the user is afforded the option of holding RESET high during power-up.

Less than 1 ns after RESET goes high, the S1 to S4 configuration pins go high impedance and remain high impedance until RESET is deactivated. This allows strapping and configuration during RESET.

Because of this reset sequence, external power supply sequencing is not critical.

**PROGRAMMING SEQUENCE**

The following sequence should be used when initializing the AD9549:

1. Apply power. After the power supplies reach a threshold and stabilize, it is recommended that an active high pulse be asserted on the RESET pin (Pin 59), initiating a hard reset.
2. It is important to be sure that the desired configuration registers have single-tone mode set (Register 0x0100, Bit 5) and that the close loop bit (Register 0x0100[0]) is cleared. If the close loop bit is set on initial loading, the AD9549 attempts to lock the loop before it has been configured.
3. When the registers are loaded, the OOL (out of limits) and LOR (loss of reference) can be monitored to ensure that a

valid reference signal is present on REFA or REFB. If a valid reference is present, Register 0x0100 can be reprogrammed to clear single-tone mode and lock the loop.

4. Automatic holdover mode can then be used to make the AD9549 immune to any disturbance on the reference inputs.

Use the following sequence when changing frequencies in the AD9549:

1. Open the loop and enter single-tone mode via Register 0x0100.
2. Enter the new register settings.
3. Write 0x1E to Register 0x0012.
4. When the registers are loaded, the OOL (out of limits) and LOR (loss of reference) can be monitored to ensure that a valid reference signal is present on REFA or REFB.
5. If a valid reference is present, Register 0x0100 can be reprogrammed to clear single-tone mode and lock the loop.
6. Automatic holdover mode can then be used to make the AD9549 immune to any disturbance on the reference inputs.

Note the following:

- Attempting to lock the loop without a valid reference can put the AD9549 into a state that requires a reset, or at a minimum, writing 0xFF to Register 0x0012.
- Automatic holdover mode is not available unless the loop has been successfully closed.
- If the user desires to open and close the loop manually, it is recommended that 0x1E be written to Register 0x0012 prior to closing the loop again.

## POWER SUPPLY PARTITIONING

The AD9549 features multiple power supplies, and their power consumption varies with its configuration. This section covers which power supplies can be grouped together and how the consumption of each power block varies with frequency.

The numbers quoted here are for comparison only. Refer to the [Specifications](#) section for exact numbers. With each group, use bypass capacitors of 1  $\mu\text{F}$  in parallel with a 10  $\mu\text{F}$ .

The recommendations here are for typical applications, and for these applications, there are four groups of power supplies: 3.3 V digital, 3.3 V analog, 1.8 V digital, and 1.8 V analog.

Applications demanding the highest performance may require additional power supply isolation.

Note that all power supply pins must receive power regardless of whether that block is used.

### 3.3 V SUPPLIES

#### DVDD\_I/O (Pin 1) and AVDD3 (Pin 14)

Although one of these pins is analog and the other is digital, these two 3.3 V supplies can be grouped together. The power consumption on Pin 1 varies dynamically with serial port activity.

#### AVDD3 (Pin 37)

Pin 37 is the CMOS driver supply. It can be either 1.8 V or 3.3 V, and its power consumption is a function of the output frequency and loading of OUT\_CMOS (Pin 38).

If the CMOS driver is used at 3.3 V, this supply should be isolated from other 3.3 V supplies with a ferrite bead to avoid a spur at the output frequency. If the HSTL driver is not used, AVDD3 (Pin 37) can be connected (using a ferrite bead) to AVDD3 (Pin 46, Pin 47, Pin 49). If the HSTL driver is used, connect AVDD3 (Pin 37) to Pin 1 and Pin 14, using a ferrite bead.

If the CMOS driver is used at 1.8 V, AVDD3 (Pin 37) can be connected to AVDD (Pin 36).

If the CMOS driver is not used, AVDD3 (Pin 37) can be tied directly to the 1.8 V AVDD (Pin 36) and the CMOS driver powered down using Register 0x0010.

#### AVDD3 (Pin 46, Pin 47, Pin 49)

These are 3.3 V DAC power supplies that typically consume about 25 mA. At a minimum, a ferrite bead should be used to isolate these from other 3.3 V supplies, with a separate regulator being ideal.

### 1.8 V SUPPLIES

#### DVDD (Pin 3, Pin 5, Pin 7)

These pins should be grouped together and isolated from the 1.8 V AVDD supplies. For most applications, a ferrite bead provides sufficient isolation, but a separate regulator may be necessary for applications demanding the highest performance. The current consumption of this group increases from about 160 mA at a system clock of 700 MHz to about 205 mA at a system clock of 1 GHz. There is also a slight (~5%) increase as  $f_{\text{OUT}}$  increases from 50 MHz to 400 MHz.

#### AVDD (Pin 11, Pin 19, Pin 23, Pin 24, Pin 36, Pin 42, Pin 44, and Pin 45)

These pins can be grouped together and should be isolated from other 1.8 V supplies. A separate regulator is recommended. At a minimum, a ferrite bead should be used for isolation.

#### AVDD (Pin 53)

This 1.8 V supply consumes about 40 mA. The supply can be run off the same regulator as 1.8 V AVDD group, with a ferrite bead to isolate Pin 53 from the rest of the 1.8 V AVDD group. However, for applications demanding the highest performance, a separate regulator is recommended.

#### AVDD (Pin 25, Pin 26, Pin 29, Pin 30)

These system clock PLL power pins should be grouped together and isolated from other 1.8 V AVDD supplies.

At a minimum, it is recommended that Pin 25 and Pin 30 be tied together and isolated from the aggregate AVDD 1.8 V supply with a ferrite bead. Likewise, Pin 26 and Pin 29 can also be tied together, with a ferrite bead isolating them from the same aggregate 1.8 V supply. The loop filter for the system clock PLL should directly connect to Pin 26 and Pin 29 (see [Figure 44](#)).

Applications demanding the highest performance may require that these four pins be powered by their own LDO.

If the system clock PLL is bypassed, the loop filter pin (Pin 31) should be pulled down to analog ground using a 1 k $\Omega$  resistor. Pin 25, Pin 26, Pin 29, and Pin 30 should be included in the large 1.8 V AVDD power supply group. In this mode, isolation of these pins is not critical, and these pins consume almost no power.

## SERIAL CONTROL PORT

The AD9549 serial control port is a flexible, synchronous, serial communications port that allows an easy interface with many industry-standard microcontrollers and microprocessors. Single or multiple byte transfers are supported, as well as MSB first or LSB first transfer formats. The AD9549 serial control port can be configured for a single bidirectional I/O pin (SDIO only) or for two unidirectional I/O pins (SDIO/SDO).

Note that many serial port operations (such as the frequency tuning word update) depend on presence of the DAC system clock.

### SERIAL CONTROL PORT PIN DESCRIPTIONS

SCLK (serial clock) is the serial shift clock. This pin is an input. SCLK is used to synchronize serial control port reads and writes. Write data bits are registered on the rising edge of this clock, and read data bits are registered on the falling edge. This pin is internally pulled down by a 30 k $\Omega$  resistor to ground.

The SDIO pin (serial data input/output) is a dual-purpose pin that acts as input only or as input/output. The AD9549 defaults to bidirectional pins for I/O. Alternatively, SDIO can be used as a unidirectional I/O pin by writing to the SDO active bit (Register 0x0000, Bit 0 = 1). In this case, SDIO is the input, and SDO is the output.

The SDO (serial data out) pin is used only in the unidirectional I/O mode (Register 0x0000, Bit 0 = 1) as a separate output pin for reading back data. Bidirectional I/O mode (using SDIO as both input and output) is active by default (the SDO active bit in Register 0x0000, Bit 0 = 0).

The CSB (chip select bar) pin is an active low control that gates the read and write cycles. When CSB is high, SDO and SDIO are in a high impedance state. This pin is internally pulled up by a 100 k $\Omega$  resistor to 3.3 V. It should not be left floating. See the [Operation of Serial Control Port](#) section on the use of the CSB pin in a communication cycle.

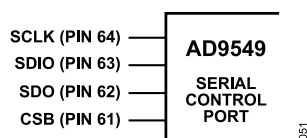


Figure 51. Serial Control Port

## OPERATION OF SERIAL CONTROL PORT

### Framing a Communication Cycle With CSB

A communication cycle (a write or a read operation) is gated by the CSB line. CSB must be brought low to initiate a communication cycle.

CSB stall high is supported in modes where three or fewer bytes of data (plus instruction data) are transferred ([W1:W0] must be set to 00, 01, or 10; see [Table 10](#)). In these modes, CSB can temporarily return high on any byte boundary, allowing time for the

system controller to process the next byte. CSB can go high on byte boundaries only and can go high during either part (instruction or data) of the transfer. During this period, the serial control port state machine enters a wait state until all data has been sent. If the system controller decides to abort the transfer before all of the data is sent, the state machine must be reset by either completing the remaining transfer or by returning the CSB low for at least one complete SCLK cycle (but fewer than eight SCLK cycles). Raising the CSB on a non-byte boundary terminates the serial transfer and flushes the buffer.

In the streaming mode ([W1:W0] = 11), any number of data bytes can be transferred in a continuous stream. The register address is automatically incremented or decremented (see the [MSB/LSB First Transfers](#) section). CSB must be raised at the end of the last byte to be transferred, thereby ending the stream mode.

### Communication Cycle—Instruction Plus Data

There are two parts to a communication cycle with the AD9549. The first part writes a 16-bit instruction word into the AD9549, coincident with the first 16 SCLK rising edges. The instruction word provides the AD9549 serial control port with information regarding the data transfer, which is the second part of the communication cycle. The instruction word defines whether the upcoming data transfer is a read or a write, the number of bytes in the data transfer, and the starting register address for the first byte of the data transfer.

### Write

If the instruction word is for a write operation (I15 = 0), the second part is the transfer of data into the serial control port buffer of the AD9549. The length of the transfer (1, 2, 3 bytes, or streaming mode) is indicated by two bits ([W1:W0]) in the instruction byte. The length of the transfer indicated by [W1:W0] does not include the 2-byte instruction. CSB can be raised after each sequence of eight bits to stall the bus (except after the last byte, where it ends the cycle). When the bus is stalled, the serial transfer resumes when CSB is lowered. Stalling on nonbyte boundaries resets the serial control port.

There are three types of registers on the AD9549: buffered, live, and read-only. Buffered (also referred to as mirrored) registers require an I/O update to transfer the new values from a temporary buffer on the chip to the actual register and are marked with an M in the Type column of the register map. Toggling the IO\_UPDATE pin or writing a 1 to the register update bit (Register 0x0005, Bit 0) causes the update to occur. Because any number of bytes of data can be changed before issuing an update command, the update simultaneously enables all register changes occurring since any previous update. Live registers do not require I/O update and update immediately after being written. Read-only registers ignore write commands and are marked RO in the Type column of the register map. An AC in this column indicates that the register is autoclearing.

## SERIAL CONTROL PORT

### Read

If the instruction word is for a read operation ( $I15 = 1$ ), the next  $N \times 8$  SCLK cycles clock out the data from the address specified in the instruction word, where  $N$  is 1, 2, 3, 4, as determined by  $[W1:W0]$ . In this case, 4 is used for streaming mode where four or more words are transferred per read. The data readback is valid on the falling edge of SCLK.

The default mode of the AD9549 serial control port is bidirectional mode, and the data readback appears on the SDIO pin. It is possible to set the AD9549 to unidirectional mode by writing to the SDO active bit at Register 0x0000[7] = 0; in that mode, the requested data appears on the SDO pin.

By default, a read request reads the register value that is currently in use by the AD9549. However, setting Register 0x0004[0] = 1 causes the buffered registers to be read instead. The buffered registers are the ones that take effect during the next I/O update.

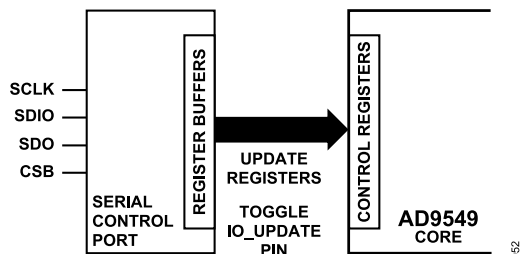


Figure 52. Relationship Between Serial Control Port Register Buffers and Control Registers of the AD9549

The AD9549 uses Register 0x0000 to Register 0x0509. Although the AD9549 serial control port allows both 8-bit and 16-bit instructions, the 8-bit instruction mode provides access to only five address bits ( $[A4:A0]$ ), which restricts its use to Address Space 0x0000 to Address Space 0x0031. The AD9549 defaults to 16-bit instruction mode on power-up, and 8-bit instruction mode is not supported.

### THE INSTRUCTION WORD (16 BITS)

The MSB of the instruction word is  $R/\overline{W}$ , which indicates whether the instruction is a read or a write. The next two bits,  $[W1:W0]$ , are the transfer length in bytes. The final 13 bits are the address ( $[A12:A0]$ ) at which to begin the read or write operation.

For a write, the instruction word is followed by the number of bytes of data indicated by Bits  $[W1:W0]$ , which is interpreted according to Table 10.

Table 11. Serial Control Port, 16-Bit Instruction Word, MSB First

MSB															LSB	
I15	I14	I13	I12	I11	I10	I9	I8	I7	I6	I5	I4	I3	I2	I1	I0	
$R/\overline{W}$	W1	W0	A12	A11	A10	A9	A8	A7	A6	A5	A4	A3	A2	A1	A0	

Bits  $[A12:A0]$  select the address within the register map that is written to or read from during the data transfer portion of the communications cycle. The AD9549 uses all of the 13-bit address space. For multibyte transfers, this address is the starting byte address.

Table 10. Byte Transfer Count

W1	W0	Bytes to Transfer (Excluding the 2-Byte Instruction)
0	0	1
0	1	2
1	0	3
1	1	Streaming mode

### MSB/LSB FIRST TRANSFERS

The AD9549 instruction word and byte data may be MSB first or LSB first. The default for the AD9549 is MSB first. The LSB first mode can be set by writing a 1 to Register 0x0000[6] and requires that an I/O update be executed. Immediately after the LSB first bit is set, all serial control port operations are changed to LSB first order.

When MSB first mode is active, the instruction and data bytes must be written from MSB to LSB. Multibyte data transfers in MSB first format start with an instruction byte that includes the register address of the most significant data byte. Subsequent data bytes must follow in order from high address to low address. In MSB first mode, the serial control port internal address generator decrements for each data byte of the multibyte transfer cycle.

When LSB first = 1 (LSB first), the instruction and data bytes must be written from LSB to MSB. Multibyte data transfers in LSB first format start with an instruction byte that includes the register address of the least significant data byte followed by multiple data bytes. The serial control port internal byte address generator increments for each byte of the multibyte transfer cycle.

The AD9549 serial control port register address decrements from the register address just written toward 0x0000 for multibyte I/O operations if the MSB first mode is active (default). If the LSB first mode is active, the serial control port register address increments from the address just written toward 0x1FFF for multibyte I/O operations.

Unused addresses are not skipped during multibyte I/O operations. The user should write the default value to a reserved register and should write only 0s to unmapped registers. Note that it is more efficient to issue a new write command than to write the default value to more than two consecutive reserved (or unmapped) registers.



# SERIAL CONTROL PORT

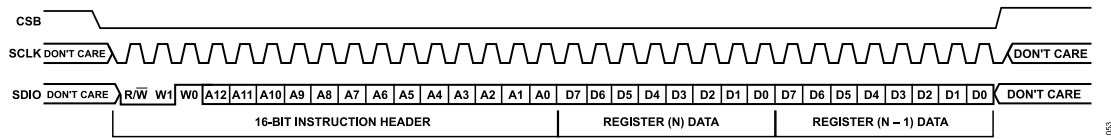


Figure 53. Serial Control Port Write—MSB First, 16-Bit Instruction, Two Bytes Data

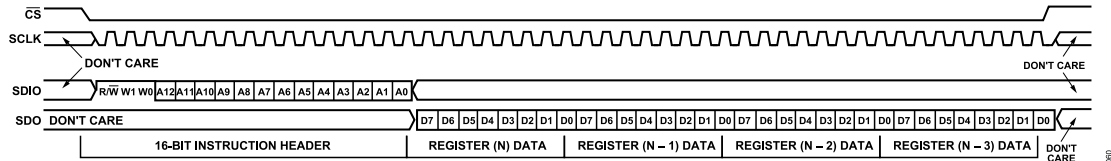


Figure 54. Serial Control Port Read—MSB First, 16-Bit Instruction, Four Bytes Data

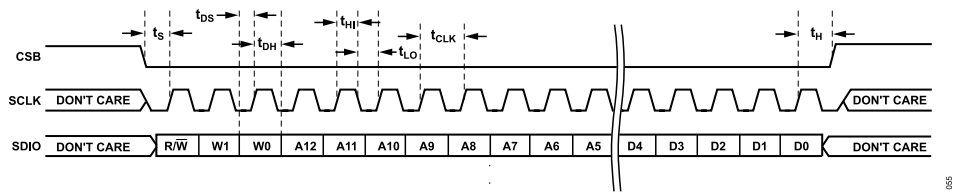


Figure 55. Serial Control Port Write—MSB First, 16-Bit Instruction, Timing Measurements

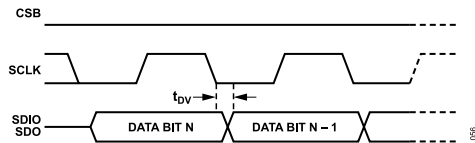


Figure 56. Timing Diagram for Serial Control Port Register Read

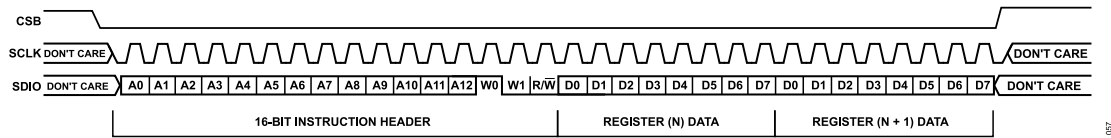


Figure 57. Serial Control Port Write—LSB First, 16-Bit Instruction, Two Bytes Data

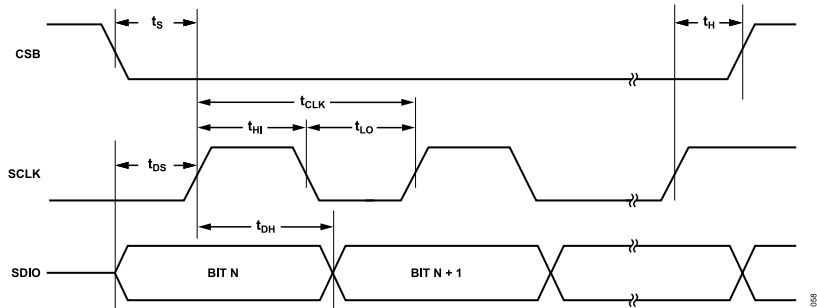


Figure 58. Serial Control Port Timing—Write

Table 12. Definitions of Terms Used in Serial Control Port Timing Diagrams

Parameter	Description
$t_{CLK}$	Period of SCLK



**SERIAL CONTROL PORT****Table 12. Definitions of Terms Used in Serial Control Port Timing Diagrams (Continued)**

Parameter	Description
$t_{DV}$	Read data valid time (time from falling edge of SCLK to valid data on SDIO/SDO)
$t_{DS}$	Setup time between data and rising edge of SCLK
$t_{DH}$	Hold time between data and rising edge of SCLK
$t_S$	Setup time between CSB and SCLK
$t_H$	Hold time between CSB and SCLK
$t_{HI}$	Minimum period that SCLK should be in a logic high state
$t_{LO}$	Minimum period that SCLK should be in a logic low state

## I/O REGISTER MAP

All address and bit locations that are left blank in Table 13 are unused. Accessing reserved registers should be avoided. In cases where some of the bits in register are reserved, the user can rely on the default value in the I/O register map and write the same value back to the reserved bits in that register.

Table 13.

Addr (Hex)	Type <sup>1</sup>	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Default (Hex)	
Serial port configuration and part identification												
0x0000		Serial config.	SDO active	LSB first (buffered)	Soft reset	Long inst.	Long inst.	Soft reset	LSB first (buffered)	SDO active	0x18	
0x0001		Reserved	Reserved									
0x0002	RO	Part ID	Part ID									0x82
0x0003	RO										0x09	
0x0004		Serial options								Read buffer register	0x00	
0x0005	AC									Register update	0x00	
Power-down and reset												
0x0010		Power-down and enable	PD HSTL driver	Enable CMOS driver	Enable output doubler	PD SYSCLK PLL	PD REFA	PD REFB	Full PD	Digital PD	0x00	
0x0011		Reserved	Reserved									
0x0012	M, AC	Reset	History reset		IRQ reset	FPFD reset	CPFD reset	LF reset	CCI reset	DDS reset	0x00	
0x0013	M		PD fund DDS				S-div/2 reset	R-div/2 reset	S-divider reset	R-divider reset	0x00	
System clock												
0x0020		N-divider				N-divider, Bits[4:0]					0x12	
0x0021		Reserved	Reserved									
0x0022		PLL parameters	VCO auto range				2× reference	VCO range	Charge pump current, Bits[1:0]		0x04	
0x0023		PFD divider					PFD divider, Bits[3:0] (relationship between SYSCLK and PFD clock)				0x05	
DPLL												
0x0100	M	PLL control	Reserved		Single-tone mode	Disable freq. estimator	Enable freq. slew limiter	Reserved	Loop polarity	Close loop	0x30	
0x0101		R-divider	R-divider, Bits[15:0]									0x00
0x0102												0x00
0x0103			Falling edge triggered	Reserved							R-divider/2	0x00
0x0104		S-divider	S-divider, Bits[15:0]									0x00
0x0105												0x00
0x0106			Falling edge triggered	Reserved							S-divider/2	0x00
0x0107	M	P-divider				P-divider, Bits[4:0]					0x05	
0x0108	M	Loop coefficients	Alpha-0, Bits[7:0]									0x00
0x0109	M						Alpha-0, Bits[11:8]				0x00	
0x010A	M						Alpha-1, Bits[4:0]				0x00	
0x010B	M							Alpha-2, Bits[2:0]				0x00

## I/O REGISTER MAP

Table 13. (Continued)

Addr (Hex)	Type <sup>1</sup>	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Default (Hex)
0x010C	M		Beta-0, Bits[7:0]								0x00
0x010D	M						Beta-0, Bits[11:8]				0x00
0x010E	M							Beta-1, Bits[2:0]		0x00	
0x010F	M		Gamma-0, Bits[7:0]								0x00
0x0110	M						Gamma-0, Bits[11:8]				0x00
0x0111	M							Gamma-1, Bits[2:0]		0x00	
0x0112			Reserved								0x00
0x0113											0x00
0x0114											0x00
0x0115	RO		FTW estimate	FTW estimate, Bits[47:0]							
0x0116	RO	(read only)								N/A	
0x0117	RO	LSB: Register 0x0115								N/A	
0x0118	RO									N/A	
0x0119	RO									N/A	
0x011A	RO									N/A	
0x011B	M	FTW limits	FTW lower limit, Bits[47:0]								0x00
0x011C	M		LSB: Register 0x011B								0x00
0x011D	M										0x00
0x011E	M										0x00
0x011F	M										0x00
0x0120	M										0x00
0x0121	M		FTW upper limit, Bits[47:0]								0xFF
0x0122	M		LSB: Register 0x0121								0xFF
0x0123	M										0xFF
0x0124	M										0xFF
0x0125	M									0xFF	
0x0126	M									0x7F	
0x0127	M	Slew limit	Frequency slew limit, Bits[47:0]								0x00
0x0128	M		LSB: Register 0x0127								0x00
0x0129	M										0x00
0x012A	M										0x00
0x012B	M										0x00
0x012C	M										0x00
0x012D		Reserved	Reserved								
0x012E											
0x012F											
0x0130											
Free-run mode											
0x01A0		Reserved	Reserved								
0x01A1											
0x01A2											
0x01A3											
0x01A4											
0x01A5											
0x01A6	M	FTW0 (open-loop frequency tuning word)	FTW0, Bits[47:0]								0x00
0x01A7	M		LSB: Register 0x01A6								0x00
0x01A8	M										0x00

## I/O REGISTER MAP

Table 13. (Continued)

Addr (Hex)	Type <sup>1</sup>	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Default (Hex)
0x01A9	M										0x00
0x01AA	M										Startup cond.
0x01AB	M										Startup cond.
0x01AC and 0x01AD	M	Phase (open loop only)	DDS phase word, Bits[15:0]								0x00
Reference selector/holdover											
0x01C0	M	Automatic control				Holdover mode	Reserved	Automatic selector	Automatic recover	Automatic holdover	0x00
0x01C1	M	Override				Enable line card mode	Enable ref input override	REF_AB	Enable holdover override	Holdover on/off	0x00
0x01C2		Averaging window					FTW windowed average size, Bits[3:0]				0x00
0x01C3		Reference validation	Reserved			Validation timer, Bits[4:0]					0x00
Doublers and output drivers											
0x0200		HSTL driver				OPOL (polarity)	Reserved		HSTL output doubler, Bits[1:0]		0x05
0x0201		CMOS driver								CMOS mux	0x00
Monitor											
0x0300	RO	Status	Reserved	PFD freq. too high	PFD freq. too low	Freq. est. done	Ref selected	Free run	Ph. lock detected	Freq. lock detected	N/A
0x0301	RO		Reserved	REFA valid	REFA LOR	REFA OOL		REFB valid	REFB LOR	REFB OOL	N/A
0x0302	RO	IRQ status		PFD freq. too high	PFD freq. too low	Freq. est. done	Ref selected	Free run	Phase lock detected	Freq. lock detected	0x00
0x0303	RO			REFA valid	REFA LOR	REFA OOL		REFB valid	REFB LOR	REFB OOL	0x00
0x0304		IRQ mask	Reserved					Ref changed	Leave free run	Enter free run	0x00
0x0305						Freq. est. done	Phase unlock	Phase lock	Freq. Unlock	Freq. lock	0x00
0x0306			Reserved		REFA valid	!REFA valid	REFA LOR	!REFA LOR	REFA OOL	!REFA OOL	0x00
0x0307			Reserved		REFB valid	!REFB valid	REFB LOR	!REFB LOR	REFB OOL	!REFB OOL	0x00
0x0308		S1 pin config	REF?	REF? LOR	REF? OOL	REF? not valid	Phase lock	Freq. lock	Reserved	IRQ	0x60
0x0309		S2 pin config	REF?	REF? LOR	REF? OOL	REF? not valid	Phase lock	Freq. lock	Reserved	IRQ	0xE0
0x030A		S3 pin config	REF?	REF? LOR	REF? OOL	REF? not valid	Phase lock	Freq. lock	Reserved	IRQ	0x08
0x030B		S4 pin config	REF?	REF? LOR	REF? OOL	REF? not valid	Phase lock	Freq. lock	Reserved	IRQ	0x01
0x030C		Control	Enable REFA LOR	Enable REFA OOL	Enable REFB LOR	Enable REFB OOL			Enable phase lock det.	Enable frequency lock det.	0xA2
0x030E	RO	HFTW	Average or instantaneous FTW, Bits[47:0]								N/A
0x030F	RO		(read only)								N/A
0x0310	RO		LSB: Register 0x030E								N/A
0x0311	RO		(An I/O update is required to refresh these registers.)								N/A

## I/O REGISTER MAP

Table 13. (Continued)

Addr (Hex)	Type <sup>1</sup>	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Default (Hex)
0x0312	RO	Phase lock	Phase lock detect threshold, Bits[31:0]								N/A
0x0313	RO										N/A
0x0314	M										0xFF
0x0315	M										0x00
0x0316	M										0x00
0x0317	M		0x00								
0x0318	M		Phase unlock watchdog timer, Bits[2:0]		Phase lock watchdog timer, Bits[4:0]				0xFF		
0x0319	M	Frequency lock	Frequency lock detect threshold, Bits[31:0]								0x00
0x031A	M										0x00
0x031B	M										0x00
0x031C	M										0x00
0x031D	M			Frequency unlock watchdog timer, Bits[2:0]		Frequency lock watchdog timer, Bits[4:0]				0xFF	
0x031E	M	Loss of reference	REFA LOR divider, Bits[15:0]								0xFF
0x031F	M										0xFF
0x0320	M		REFB LOR divider, Bits[15:0]								0xFF
0x0321	M										0xFF
0x0322	M	Reference out of limits	REFA OOL divider, Bits[15:0]								0x00
0x0323	M										0x00
0x0324	M		REFA OOL upper limit, Bits[31:0]								0xFF
0x0325	M										0xFF
0x0326	M										0xFF
0x0327	M										0xFF
0x0328	M		REFA OOL lower limit, Bits[31:0]								0x00
0x0329	M										0x00
0x032A	M										0x00
0x032B	M										0x00
0x032C	M		REFB OOL divider, Bits[15:0]								0x00
0x032D	M										0x00
0x032E	M		REFB OOL upper limit, Bits[31:0]								0xFF
0x032F	M										0xFF
0x0330	M										0xFF
0x0331	M										0xFF
0x0332	M	REFB OOL lower limit, Bits[31:0]								0x00	
0x0333	M									0x00	
0x0334	M									0x00	
0x0335	M									0x00	
Calibration (user-accessible trim)											
0x0400		K-divider	K-divider, Bits[15:0]								0x01
0x0401											0x00
0x0402	M	CPFD gain						CPFD gain scale, Bits[2:0]			0x00
0x0403	M				CPFD gain, Bits[5:0]					0x20	
0x0404		FPPD gain	FPPD gain, Bits[7:0]								0xC8
0x0405		Reserved	Reserved								
0x0406	RO	Part version	Part version	Part version	Reserved					0x00 or 0x40	

## I/O REGISTER MAP

Table 13. (Continued)

Addr (Hex)	Type <sup>1</sup>	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Default (Hex)
0x0407		Reserved	Reserved								
0x0408											
0x0409	M	PFD offset	DPLL phase offset, Bits[7:0]								0x00
0x040A	M				DPLL phase offset, Bits[13:8]					0x00	
0x040B		DAC full-scale current	DAC full-scale current, Bits[7:0]								0xFF
0x040C									DAC full-scale current, Bits[9:8]		0x01
0x040D		Reserved	Reserved								
0x040E		Reserved	Reserved								0x10
0x040F		Reference bias level							DC input level, Bits[1:0]		0x00
0x0410		Reserved	Reserved								
Harmonic spur reduction											
0x0500	M	Spur A	HSR-A enable	Amplitude gain × 2	Reserved		Spur A harmonic, Bits[3:0]				0x00
0x0501	M		Spur A magnitude, Bits[7:0]								0x00
0x0502	M										0x00
0x0503	M		Spur A phase, Bits[7:0]								0x00
0x0504	M									Spur A phase, Bit 8	0x00
0x0505	M	Spur B	HSR-B enable	Amplitude gain × 2	Reserved		Spur B harmonic[3:0]				0x00
0x0506	M		Spur B magnitude, Bits[7:0]								0x00
0x0507	M										0x00
0x0508	M		Spur B phase, Bits[7:0]								0x00
0x0509	M									Spur B phase, Bit 8	0x00

<sup>1</sup> Types of registers: RO = read-only, AC = autoclear, M = mirrored (also called buffered). A mirrored register needs an I/O update for the new value to take effect.

**I/O REGISTER DESCRIPTIONS****SERIAL PORT CONFIGURATION (REGISTER 0X0000 TO REGISTER 0X0005)****Register 0x0000—Serial Configuration***Table 14.*

Bits	Bit Name	Description
[7:4]		These bits are the mirror image of Bits[3:0].
3	Long instruction	Read-only. The AD9549 supports only long instructions.
2	Soft reset	Resets register map, except for Register 0x0000. Setting this bit forces a soft reset, meaning that S1 to S4 are not tristated, nor is their state read when this bit is cleared. The AD9549 assumes the values of S1 to S4 that were present during the last hard reset. This bit is not self-clearing, and all other registers are restored to their default values after a soft reset.
1	LSB first	Sets bit order for serial port. 1 = LSB first. 0 = MSB first. I/O update must occur for MSB first to take effect.
0	SDO active	Enables SDO pin. 1 = SDO pin enabled (4-wire serial port mode). 0 = 3-wire mode.

**Register 0x0001—Reserved****Register 0x0002 and Register 0x0003—Part ID (Read Only)****Register 0x0004—Serial Options***Table 15.*

Bits	Bit Name	Description
0	Read buffer register	For buffered registers, serial port readback reads from actual (active) registers instead of the buffer. 1 = reads the buffered values that take effect during the next I/O update. 0 = reads values that are currently in effect.

**Register 0x0005—Serial Options (Self-Clearing)***Table 16.*

Bits	Bit Name	Description
0	Register update	Software access to the register update pin function. Writing a 1 to this bit is identical to performing an I/O update.

**POWER-DOWN AND RESET (REGISTER 0X0010 TO REGISTER 0X0013)****Register 0x0010—Power-Down and Enable**

Power-up default is defined by the startup pins.

*Table 17.*

Bits	Bit Name	Description
7	PD HSTL driver	Power down HSTL output driver. 1 = HSTL driver powered down.
6	Enable CMOS driver	Power up CMOS output driver. 1 = CMOS driver on.
5	Enable output doubler	Power up output clock generator doubler. Output doubler must still be enabled in Register 0200.
4	PD SYSClk PLL	System clock multiplier power-down. 1 = system clock multiplier powered down.
3	PD REFA	Power-down reference clock A input (and related circuits).



## I/O REGISTER DESCRIPTIONS

Table 17. (Continued)

Bits	Bit Name	Description
2	PD REFB	Power-down reference clock B input (and related circuits).
1	Full PD	Setting this bit is identical to activating the PD pin and puts all blocks (except serial port) into power-down mode. SYSCLK is turned off.
0	Digital PD	Remove clock from most of digital section; leave serial port usable. In contrast to full PD, setting this bit does not debias inputs, allowing for quick wake-up.

## Register 0x0011—Reserved

## Register 0x0012—Reset (Autoclear)

To reset the entire chip, the user can also use the (nonself-clearing) soft reset bit in Register 0x0000. Except for IRQ reset, the user normally would not need to use this bit. However, if the user attempts to lock the loop for the first time when no signal is present, the user should write 1 to Bits[4:0] of this register before attempting to lock the loop again.

Table 18.

Bits	Bit Name	Description
7	History reset	Setting this bit clears the FTW monitor and pipeline.
6	Reserved	Reserved.
5	IRQ reset	Clear IRQ signal and IRQ status monitor.
4	FPPD reset	Fine phase frequency detector reset.
3	CPFD reset	Coarse phase frequency detector reset.
2	LF reset	Loop filter reset.
1	CCI reset	Cascaded comb integrator reset.
0	DDS reset	Direct digital synthesis reset.

## Register 0x0013—Reset (Continued) (Not Autoclear)

Table 19.

Bits	Bit Name	Description
7	PD fund DDS	Setting this bit powers down the DDS fundamental output but does not power down the spurs. It is used during tuning of the spur killer circuit.
3	S-div/2 reset	Asynchronous reset for S prescaler.
2	R-div/2 reset	Asynchronous reset for R prescaler.
1	S-divider reset	Synchronous (to S-divider prescaler output) reset for integer divider.
0	R-divider reset	Synchronous (to R-divider prescaler output) reset for integer divider.

## SYSTEM CLOCK (REGISTER 0X0020 TO REGISTER 0X0023)

## Register 0x0020—N-Divider

Table 20.

Bits	Bit Name	Description
[4:0]	N-divider	These bits set the feedback divider for system clock PLL. There is a fixed/2 preceding this block, as well as an offset of 2 added to this value. Therefore, setting this register to 00000 translates to an overall feedback divider ratio of 4. See <a href="#">Figure 43</a> .

## I/O REGISTER DESCRIPTIONS

## Register 0x0021—Reserved

## Register 0x0022—PLL Parameters

Table 21.

Bits	Bit Name	Description
7	VCO auto range	Automatic VCO range selection. Enabling this bit allows Bit 2 of this register to be set automatically.
[6:4]	Reserved	Reserved
3	2× reference	Enables a frequency doubler prior to the SYSCLK PLL and can be useful in reducing jitter induced by the SYSCLK PLL. See <a href="#">Figure 42</a> .
2	VCO range	Select low range or high range VCO. 0 = low range (700 MHz to 810 MHz). 1 = high range (900 MHz to 1000 MHz). For system clock settings between 810 MHz and 900 MHz, use the VCO Auto Range (Bit 7) to set the correct VCO range automatically.
[1:0]	Charge pump current	Charge pump current. 00 = 250 $\mu$ A. 01 = 375 $\mu$ A. 10 = off. 11 = 125 $\mu$ A.

## Register 0x0023—PFD Divider

Table 22.

Bits	Bit Name	Description
[3:0]	PFD divider	Divide ratio for PFD clock from system clock. This is typically varied only in cases where the designer wishes to run the DPLL phase detector fast while SYSCLK is run relatively slowly. The ratio is equal to PFD divider $\times$ 4. For a 1 GHz system clock, the ADC runs at 1 GHz/20 = 50 MHz, and the DPLL phase detector runs at half this speed, which, in this case, is 25 MHz.

## DIGITAL PLL CONTROL AND DIVIDERS (REGISTER 0X0100 TO REGISTER 0X0130)

## Register 0x0100—PLL Control

Table 23.

Bits	Bit Name	Description
[7:6]	Reserved	Reserved
5	Single-tone mode	Setting this bit allows the AD9549 to output a tone open loop using FTW0 as DDS tuning word. This bit must be cleared when Bit 0 (close loop) is set. This is very useful in debugging when the signal coming into the AD9549 is questionable or nonexistent.
4	Disable frequency estimator	The frequency estimator is normally not used but is useful when the input frequency is unknown or needs to be qualified. This estimate appears in Register 0x0115 to Register 0x011A. The frequency estimator is not needed when FTW0 (Register 0x01A6 to Register 0x01AB) is programmed. See the <a href="#">Frequency Estimator</a> section.
3	Enable frequency slew limiter	This bit enables the frequency slew limiter that controls how fast the tuning word can change and is useful for avoiding runt and stretched pulses during clock switchover and holdover transitions. These values are set in Register 0x0127 to Register 0x012C. See the <a href="#">Frequency Slew Limiter</a> section.
2	Reserved	Reserved.
1	Loop polarity	This bit reverses the polarity of the loop response.
0	Close loop	Setting this bit closes the loop. If Bit 4 of this register is cleared, the frequency estimator is used. If this bit is cleared and the loop is opened, reset the CCI and LF bits of Register 0x0012 before closing the loop again. A valid input reference signal must be present the first time the loop is closed. If no input signal is present during the first time the loop is closed, the user must reset the digital PLL blocks by writing 0xFF to Register 0x0012 before attempting to close the loop again.

## I/O REGISTER DESCRIPTIONS

## Register 0x0101—R-Divider (DPLL Feedforward Divider)

Table 24.

Bits	Bit Name	Description
[7:0]	R-divider	Feedforward divider (also called the reference divider) of the DPLL. Divide ratio = 1 – 65,536. See the <a href="#">Feedforward Divider (Divide-by-R)</a> section. If the desired feedforward ratio is greater than 65,536, or if the reference input signal on REFA or REFB is greater than 400 MHz, Bit 0 of Register 0x0103 must be set. Note that the actual R-divider is the value in this register plus 1; to have an R-divider of 1, Register 0x0101 and Register 0x0102 must both be 0x00. Register 0x0101 is the least significant byte.

## Register 0x0102—R-Divider (DPLL Feedforward Divider) (Continued)

Table 25.

Bits	Bit Name	Description
[15:8]	R-divider	Feedforward divider (also called the reference divider) of the DPLL. Divide ratio = 1 – 65,536. See the <a href="#">Feedforward Divider (Divide-by-R)</a> section. If the desired feedforward ratio is greater than 65,536, or if the reference input signal on REFA or REFB is greater than 400 MHz, Bit 0 of Register 0x0103 must be set. Note that the actual R-divider is the value in this register plus 1; to have an R-divider of 1, Register 0x0101 and Register 0x0102 must both be 0x00. Register 0x0101 is the least significant byte.

## Register 0x0103—R-Divider (Continued)

Table 26.

Bits	Bit Name	Description
7	Falling edge triggered	Setting this bit inverts the reference clock before the R-divider.
[6:1]	Reserved	Reserved.
0	R-divider/2	Setting this bit enables an additional /2 prescaler, effectively doubling the range of the feedforward divider. If the desired feedforward ratio is greater than 65,536, or if the reference input signal on REFA or REFB is greater than 400 MHz, then this bit must be set.

## Register 0x0104—S-Divider (DPLL Feedback Divider)

Table 27.

Bits	Bit Name	Description
[7:0]	S-divider	Feedback divider. Divide ratio = 1 – 65,536. If the desired feedback ratio is greater than 65,536, or if the feedback signal on FDBK_IN is greater than 400 MHz, then Bit 0 of Register 0x0106 must be set. Note that the actual S-divider is the value in this register plus 1, so to have an R-divider of 1, Register 0x0104 and Register 0x0105 must both be 0x00. Register 0x0104 is the least significant byte.

## Register 0x0105—S-Divider (DPLL Feedback Divider) (Continued)

Table 28.

Bits	Bit Name	Description
[15:8]	S-divider	Feedback divider. Divide ratio = 1 – 65,536. If the desired feedback ratio is greater than 65,536, or if the feedback signal on FDBK_IN is greater than 400 MHz, then Bit 0 of Register 0x0106 must be set. Note that the actual S-divider is the value in this register plus 1, so to have an R-divider of 1, Register 0x0104 and Register 0x0105 must both be 0x00. Register 0x0104 is the least significant byte.

## Register 0x0106—S-Divider (DPLL Feedback Divider) (Continued)

Table 29.

Bits	Bit Name	Description
7	Falling edge triggered	Setting this bit inverts the reference clock before S-divider.
[6:1]	Reserved	Reserved.

## I/O REGISTER DESCRIPTIONS

Table 29. (Continued)

Bits	Bit Name	Description
0	S-divider/2	Setting this bit enables an additional /2 prescaler. See the <a href="#">Feedback Divider (Divide-by-S)</a> section. If the desired feedback ratio is greater than 65,536, or if the feedback signal on FDBK_IN is greater than 400 MHz, then this bit must be set. An example of this case is when the PLL is locking to an image of the DAC output that is above the Nyquist frequency.

## Register 0x0107—P-Divider

Table 30.

Bits	Bit Name	Description
[4:0]	P-divider	Divide ratio. Controls the ratio of DAC sample rate to loop filter sample rate. See the <a href="#">Digital Loop Filter</a> section. Loop filter sample rate = DAC sample rate/ $2^{(\text{divide ratio}[4:0])}$ . For the default case of 1 GHz DAC sample rate, and P-divider[4:0] of 5, the loop filter sample rate is 31.25 MHz. Note that the DAC sample rate is the same as system clock.

## Register 0x0108—Loop Coefficients

See the [Digital Loop Filter Coefficients](#) section. Note that the AD9549 evaluation software derives these values.

Table 31.

Bits	Bit Name	Description
[7:0]	Alpha-0	Linear coefficient for alpha coefficient.

## Register 0x0109—Loop Coefficients (Continued)

Table 32.

Bits	Bit Name	Description
[11:8]	Alpha-0	Linear coefficient for alpha coefficient.

## Register 0x010A—Loop Coefficients (Continued)

Table 33.

Bits	Bit Name	Description
[4:0]	Alpha-1	Power-of-2 multiplier for alpha coefficient.

## Register 0x010B—Loop Coefficients (Continued)

Table 34.

Bits	Bit Name	Description
[2:0]	Alpha-2	Power-of-2 divider for alpha coefficient.

## Register 0x010C—Loop Coefficients (Continued)

Table 35.

Bits	Bit Name	Description
[7:0]	Beta-0	Linear coefficient for beta coefficient.

## I/O REGISTER DESCRIPTIONS

## Register 0x010D—Loop Coefficients (Continued)

Table 36.

Bits	Bit Name	Description
[11:8]	Beta-0	Linear coefficient for beta coefficient.

## Register 0x010E—Loop Coefficients (Continued)

Table 37.

Bits	Bit Name	Description
[2:0]	Beta-1	Power-of-2 divider for beta coefficient.

## Register 0x010F—Loop Coefficients (Continued)

Table 38.

Bits	Bit Name	Description
[7:0]	Gamma-0	Linear coefficient for gamma coefficient.

## Register 0x0110—Loop Coefficients (Continued)

Table 39.

Bits	Bit Name	Description
[11:8]	Gamma-0	Linear coefficient for gamma coefficient.

## Register 0x0111—Loop Coefficients (Continued)

Table 40.

Bits	Bit Name	Description
[2:0]	Gamma-1	Power-of-2 divider for gamma coefficient.

## Register 0x0112 to Register 0x0114—Reserved

## Register 0x0115—FTW Estimate (Read Only)

Table 41.

Bit	Bit Name	Description
[7:0]	FTW estimate	This frequency estimate is from the frequency estimator circuit and is informational only. It is useful for verifying the input reference frequency. See the <a href="#">Frequency Estimator</a> section for a description.

## Register 0x0116—FTW Estimate (Read Only) (Continued)

Table 42.

Bit	Bit Name	Description
[15:8]	FTW estimate	This frequency estimate is from the frequency estimator circuit and is informational only. It is useful for verifying the input reference frequency. See the <a href="#">Frequency Estimator</a> section for a description.

## I/O REGISTER DESCRIPTIONS

## Register 0x0117—FTW Estimate (Read Only) (Continued)

Table 43.

Bit	Bit Name	Description
[23:16]	FTW estimate	This frequency estimate is from the frequency estimator circuit and is informational only. It is useful for verifying the input reference frequency. See the <a href="#">Frequency Estimator</a> section for a description.

## Register 0x0118—FTW Estimate (Read Only) (Continued)

Table 44.

Bit	Bit Name	Description
[31:24]	FTW estimate	This frequency estimate is from the frequency estimator circuit and is informational only. It is useful for verifying the input reference frequency. See the <a href="#">Frequency Estimator</a> section for a description.

## Register 0x0119—FTW Estimate (Read Only) (Continued)

Table 45.

Bit	Bit Name	Description
[39:32]	FTW estimate	This frequency estimate is from the frequency estimator circuit and is informational only. It is useful for verifying the input reference frequency. See the <a href="#">Frequency Estimator</a> section for a description.

## Register 0x011A—FTW Estimate (Read Only) (Continued)

Table 46.

Bit	Bit Name	Description
[47:40]	FTW estimate	This frequency estimate is from the frequency estimator circuit and is informational only. It is useful for verifying the input reference frequency. See the <a href="#">Frequency Estimator</a> section for a description.

## Register 0x011B—FTW Lower Limit

Table 47.

Bits	Bit Name	Description
[7:0]	FTW lower limit	Lowest DDS tuning word in closed-loop mode. This feature is recommended when a band-pass reconstruction filter is used. See the <a href="#">Output Frequency Range Control</a> section.

## Register 0x011C—FTW Lower Limit (Continued)

Table 48.

Bits	Bit Name	Description
[15:8]	FTW lower limit	Lowest DDS tuning word in closed-loop mode. This feature is recommended when a band-pass reconstruction filter is used. See the <a href="#">Output Frequency Range Control</a> section.

## Register 0x011D—FTW Lower Limit (Continued)

Table 49.

Bits	Bit Name	Description
[23:16]	FTW lower limit	Lowest DDS tuning word in closed-loop mode. This feature is recommended when a band-pass reconstruction filter is used. See the <a href="#">Output Frequency Range Control</a> section.

## I/O REGISTER DESCRIPTIONS

## Register 0x011E—FTW Lower Limit (Continued)

Table 50.

Bits	Bit Name	Description
[31:24]	FTW lower limit	Lowest DDS tuning word in closed-loop mode. This feature is recommended when a band-pass reconstruction filter is used. See the <a href="#">Output Frequency Range Control</a> section.

## Register 0x011F—FTW Lower Limit (Continued)

Table 51.

Bits	Bit Name	Description
[39:32]	FTW lower limit	Lowest DDS tuning word in closed-loop mode. This feature is recommended when a band-pass reconstruction filter is used. See the <a href="#">Output Frequency Range Control</a> section.

## Register 0x0120—FTW Lower Limit (Continued)

Table 52.

Bits	Bit Name	Description
[47:40]	FTW lower limit	Lowest DDS tuning word in closed-loop mode. This feature is recommended when a band-pass reconstruction filter is used. See the <a href="#">Output Frequency Range Control</a> section.

## Register 0x0121—FTW Upper Limit

Table 53.

Bits	Bit Name	Description
[7:0]	FTW upper limit	Highest DDS tuning word in closed-loop mode. This feature is recommended when a band-pass reconstruction filter is used. See the <a href="#">Output Frequency Range Control</a> section.

## Register 0x0122—FTW Upper Limit (Continued)

Table 54.

Bits	Bit Name	Description
[15:8]	FTW upper limit	Highest DDS tuning word in closed-loop mode. This feature is recommended when a band-pass reconstruction filter is used. See the <a href="#">Output Frequency Range Control</a> section.

## Register 0x0123—FTW Upper Limit (Continued)

Table 55.

Bits	Bit Name	Description
[23:16]	FTW upper limit	Highest DDS tuning word in closed-loop mode. This feature is recommended when a band-pass reconstruction filter is used. See the <a href="#">Output Frequency Range Control</a> section.

## Register 0x0124—FTW Upper Limit (Continued)

Table 56.

Bits	Bit Name	Description
[31:24]	FTW upper limit	Highest DDS tuning word in closed-loop mode. This feature is recommended when a band-pass reconstruction filter is used. See the <a href="#">Output Frequency Range Control</a> section.



## I/O REGISTER DESCRIPTIONS

## Register 0x0125—FTW Upper Limit (Continued)

Table 57.

Bits	Bit Name	Description
[39:32]	FTW upper limit	Highest DDS tuning word in closed-loop mode. This feature is recommended when a band-pass reconstruction filter is used. See the <a href="#">Output Frequency Range Control</a> section.

## Register 0x0126—FTW Upper Limit (Continued)

Table 58.

Bits	Bit Name	Description
[47:40]	FTW upper limit	Highest DDS tuning word in closed-loop mode. This feature is recommended when a band-pass reconstruction filter is used. See the <a href="#">Output Frequency Range Control</a> section.

## Register 0x0127 to Register 0x012C—Frequency Slew Limit

Table 59.

Bits	Bit Name	Description
[47:0]	Frequency slew limit	See the <a href="#">Frequency Slew Limiter</a> section.

## Register 0x012D to Register 0x0130—Reserved

## FREE-RUN (SINGLE-TONE) MODE (REGISTER 0X01A0 TO REGISTER 0X01AD)

## Register 0x01A0 to Register 0x01A5—Reserved

## Register 0x01A6—FTW0 (Frequency Tuning Word)

Table 60.

Bit	Bit Name	Description
[7:0]	FTW0	FTW (frequency tuning word) for DDS when the loop is not closed (see Register 0x0100, Bit 0). Also used as the initial frequency estimate when the estimator is disabled (see Register 0x0100, Bit 4). Note that the power-up default is defined by the startup of Pin S1 to Pin S4 (see the <a href="#">Default DDS Output Frequency on Power-Up</a> section). Updates to the FTW results in an instantaneous frequency jump but no phase discontinuity.

## Register 0x01A7—FTW0 (Frequency Tuning Word) (Continued)

Table 61.

Bit	Bit Name	Description
[15:8]	FTW0	FTW (frequency tuning word) for DDS when the loop is not closed (see Register 0x0100, Bit 0). Also used as the initial frequency estimate when the estimator is disabled (see Register 0x0100, Bit 4). Note that the power-up default is defined by the startup of Pin S1 to Pin S4 (see the <a href="#">Default DDS Output Frequency on Power-Up</a> section). Updates to the FTW results in an instantaneous frequency jump but no phase discontinuity.

## Register 0x01A8—FTW0 (Frequency Tuning Word) (Continued)

Table 62.

Bit	Bit Name	Description
[23:16]	FTW0	FTW (frequency tuning word) for DDS when the loop is not closed (see Register 0x0100, Bit 0). Also used as the initial frequency estimate when the estimator is disabled (see Register 0x0100, Bit 4). Note that the power-up default is defined by the startup of Pin S1 to Pin S4 (see the <a href="#">Default DDS Output Frequency on Power-Up</a> section). Updates to the FTW results in an instantaneous frequency jump but no phase discontinuity.

## I/O REGISTER DESCRIPTIONS

## Register 0x01A9—FTW0 (Frequency Tuning Word) (Continued)

Table 63.

Bit	Bit Name	Description
[31:24]	FTW0	FTW (frequency tuning word) for DDS when the loop is not closed (see Register 0x0100, Bit 0). Also used as the initial frequency estimate when the estimator is disabled (see Register 0x0100, Bit 4). Note that the power-up default is defined by the startup of Pin S1 to Pin S4 (see the <a href="#">Default DDS Output Frequency on Power-Up</a> section). Updates to the FTW results in an instantaneous frequency jump but no phase discontinuity.

## Register 0x01AA—FTW0 (Frequency Tuning Word) (Continued)

Table 64.

Bit	Bit Name	Description
[39:32]	FTW0	FTW (frequency tuning word) for DDS when the loop is not closed (see Register 0x0100, Bit 0). Also used as the initial frequency estimate when the estimator is disabled (see Register 0x0100, Bit 4). Note that the power-up default is defined by the startup of Pin S1 to Pin S4 (see the <a href="#">Default DDS Output Frequency on Power-Up</a> section). Updates to the FTW results in an instantaneous frequency jump but no phase discontinuity.

## Register 0x01AB—FTW0 (Frequency Tuning Word) (Continued)

Table 65.

Bit	Bit Name	Description
[47:40]	FTW0	FTW (frequency tuning word) for DDS when the loop is not closed (see Register 0x0100, Bit 0). Also used as the initial frequency estimate when the estimator is disabled (see Register 0x0100, Bit 4). Note that the power-up default is defined by the startup of Pin S1 to Pin S4 (see the <a href="#">Default DDS Output Frequency on Power-Up</a> section). Updates to the FTW results in an instantaneous frequency jump but no phase discontinuity.

## Register 0x01AC to Register 0x01AD—Phase

Table 66.

Bits	Bit Name	Description
[7:0]	DDS phase word	Allows user to vary the phase of the DDS output. See the <a href="#">Direct Digital Synthesizer (DDS)</a> section. Register 0x01AC is the least significant byte of the phase offset word (POW). Note that a momentary phase discontinuity may occur as the phase passes through 45° intervals. Active only when the loop is not closed.

## Register 0x01AD—Phase (Continued)

Table 67.

Bits	Bit Name	Description
[15:8]	DDS phase word	Allows user to vary the phase of the DDS output. See the <a href="#">Direct Digital Synthesizer (DDS)</a> section. Register 0x01AC is the least significant byte of the phase offset word (POW). Note that a momentary phase discontinuity may occur as the phase passes through 45° intervals. Active only when the loop is not closed.

## REFERENCE SELECTOR/HOLDOVER (REGISTER 0X01C0 TO REGISTER 0X01C3)

## Register 0x01C0—Automatic Control

Table 68.

Bits	Bit Name	Description
4	Holdover mode	This bit determines which frequency tuning word (FTW) is used in holdover mode. 0 = use last FTW at time of holdover. 1 = use averaged FTW at time of holdover, which is the recommended setting. The number of averages used is set in Register 0x01C2.

## I/O REGISTER DESCRIPTIONS

Table 68. (Continued)

Bits	Bit Name	Description
3	Reserved	Reserved.
2	Automatic selector	Setting this bit permits state machine to switch the active reference clock input.
1	Automatic recover	Setting this bit permits state machine to leave holdover mode.
0	Automatic holdover	Setting this bit permits state machine to enter holdover (free-run) mode.

## Register 0x01C1—Override

Table 69.

Bits	Bit Name	Description
4	Enable line card mode	Enables line card mode of reference switch MUX, which eliminates the possibility of a runt pulse during switchover. See the <a href="#">Use of Line Card Mode to Eliminate Runt Pulses</a> section.
3	Enable ref input override	Setting this bit disables automatic reference switchover, and allows user to switch references manually via Bit 2 of this register. Setting this bit overrides the REFSELECT pin.
2	REF_AB	This bit selects the input when Bit 3 of this register is set. 0 = REFA.
1	Enable holdover override	Setting this bit disables automatic holdover and allows user to enter/exit holdover manually via Bit 0 (see the description for Bit 0). Setting this bit overrides the HOLDOVER pin.
0	Holdover on/off	This bit controls the status of holdover when Bit 1 of this register is set.

## Register 0x01C2—Averaging Window

Table 70.

Bits	Bit Name	Description
[3:0]	FTW windowed average size	This register sets the number of FTWs (frequency tuning words) that are used for calculating the average FTW. Bit 4 in Register 0x01C0 enables this feature. An average size of at least 32,000 is recommended for most applications. The number of averages equals $2^{(\text{FTW Windowed Average Size [3:0]})}$ . These samples are taken at the rate of $(f_s/2^{P_{IO}})$ .

## Register 0x01C3—Reference Validation

Table 71.

Bits	Bit Name	Description
[7:5]	Reserved	Reserved.
[4:0]	Validation timer	The value in this register sets the time required to validate a reference after an LOR or OOL event before the reference can be used as the DPLL reference. This circuit uses the digital loop filter clock (see Register 0x0107). Validation time = loop filter clock period $\times 2^{(\text{Validation Timer [4:0]} + 1)} - 1$ . Assuming power-on defaults, the recovery time varies from 32 ns (00000) to 137 sec (11111). If longer validation times are required, the user can make the P-divider larger. The user should be careful to set the validation timer to at least two periods of the OOL evaluation period. The OOL evaluation period is the period of reference input clock times the OOL divider (Register 0x0322 to Register 0x0323).

## DOUBLER AND OUTPUT DRIVERS (REGISTER 0X0200 TO REGISTER 0X0201)

## Register 0x0200—HSTL Driver

Table 72.

Bits	Bit Name	Description
4	OPOL	Output polarity. Setting this bit inverts the HSTL driver output polarity.
[3:2]	Reserved	Reserved.
[1:0]	HSTL output doubler	HSTL output doubler. 01 = doubler disabled. 10 = doubler enabled. When using doubler, Register 0x0010[5] must also be set.

## I/O REGISTER DESCRIPTIONS

## Register 0x0201—CMOS Driver

Table 73.

Bits	Bit Name	Description
0	CMOS mux	User mux control. This bit allows the user to select whether the CMOS driver output is divided by the S-divider. 0 = S-divider input sent to CMOS driver. 1 = S-divider output sent to CMOS driver. See <a href="#">Figure 22</a> .

## MONITOR (REGISTER 0X0300 TO REGISTER 0X0335)

## Register 0x0300—Status

This register contains the status of the chip. This register is read-only and live update.

Table 74.

Bits	Bit Name	Description
7	Reserved	Reserved.
6	PFD frequency too high	This flag indicates that the frequency estimator failed and detected a PFD frequency that is too high. This bit is relevant only if the user is relying on the frequency estimator to determine the input frequency.
5	PFD frequency too low	This flag indicates that the frequency estimator failed and detected a PFD frequency that is too low. This bit is relevant only if the user is relying on the frequency estimator to determine the input frequency.
4	Frequency estimator done	True when the frequency estimator circuit has successfully estimated the input frequency. See the <a href="#">Frequency Estimator</a> section.
3	Reference selected	Reference selected. 0 = Reference A is active. 1 = Reference B is active.
2	Free run	DPLL is in holdover mode (free run).
1	Phase lock detect	This flag indicates that the phase lock detect circuit has detected phase lock. The amount of phase adjustment is compared against a programmable threshold. Note that this bit can be set in single tone and holdover modes and should be ignored in these cases.
0	Frequency lock detect	This flag indicates that the frequency lock detect circuit has detected frequency lock. This feature compares the absolute value of the difference of two consecutive phase detector edges against a programmable threshold. Because of this, frequency lock detect is more rigorous than phase lock detect, and it is possible to have phase lock detect without frequency lock detect.

## Register 0x0301—Status (Continued)

This register contains the status of the chip. This register is read-only and live update.

Table 75.

Bits	Bit Name	Description
7	Reserved	Reserved.
6	REFA valid	The reference validation circuit has successfully determined that Reference A is valid.
5	REFA LOR	A LOR (loss of reference) has occurred on Reference A.
4	REFA OOL	The OOL (out of limits) circuit has determined that Reference A is out of limits.
3	Reserved	Reserved.
2	REFB Valid	The reference validation circuit has successfully determined that Reference B is valid.
1	REFB LOR	A LOR (loss of reference) has occurred on Reference B.
0	REFB OOL	The OOL (out of limits) circuit has determined that Reference B is out of limits.

## Register 0x0302 and Register 0x0303—IRQ Status

These registers contain the chip status (Registers 0x0300 and Register 0x0301) at the time of IRQ. These bits are cleared with an IRQ reset (see Register 0x0012, Bit 5).

## I/O REGISTER DESCRIPTIONS

## Register 0x0304—IRQ Mask

Table 76.

Bits	Bit Name	Description
[7:3]	Reserved	Reserved.
2	Reference changed	Trigger IRQ when active reference clock selection changes.
1	Leave free run	Trigger IRQ when DPLL leaves free-run (holdover) mode.
0	Enter free run	Trigger IRQ when DPLL enters free-run (holdover) mode.

## Register 0x0305—IRQ Mask (Continued)

Table 77.

Bits	Bit Name	Description
4	Frequency estimator done	Trigger IRQ when the frequency estimator is done.
3	Phase unlock	Trigger IRQ on falling edge of phase lock signal.
2	Phase lock	Trigger IRQ on rising edge of phase lock signal.
1	Frequency unlock	Trigger IRQ on falling edge of frequency lock signal.
0	Frequency lock	Trigger IRQ on rising edge of frequency lock signal.

## Register 0x0306—IRQ Mask (Continued)

Table 78.

Bits	Bit Name	Description
[7:6]	Reserved	Reserved.
5	REFA valid	Trigger IRQ on rising edge of Reference A's valid.
4	!REFA valid	Trigger IRQ on falling edge of Reference A's valid.
3	REFA LOR	Trigger IRQ on rising edge of Reference A's LOR.
2	!REFA LOR	Trigger IRQ on falling edge of Reference A's LOR.
1	REFA OOL	Trigger IRQ on rising edge of Reference A's OOL.
0	!REFA OOL	Trigger IRQ on falling edge of Reference A's OOL.

## Register 0x0307—IRQ Mask (Continued)

Table 79.

Bits	Bit Name	Description
[7:6]	Reserved	Reserved.
5	REFB valid	Trigger IRQ on rising edge of Reference B's valid.
4	!REFB valid	Trigger IRQ on falling edge of Reference B's valid.
3	REFB LOR	Trigger IRQ on rising edge of Reference B's LOR.
2	!REFB LOR	Trigger IRQ on falling edge of Reference B's LOR.
1	REFB OOL	Trigger IRQ on rising edge of Reference B's OOL.
0	!REFB OOL	Trigger IRQ on falling edge of Reference B's OOL.

## Register 0x0308—S1 Pin Configuration

See the [Status and Warnings](#) section. The choice of input for a given pin must be all REFA or all REFB and not a combination of both.

Table 80.

Bits	Bit Name	Description
7	REF?	Choose either REFA (0) or REFB (1) for use with Bits [4:6].
6	REF? LOR	Select either REFA (0) or REFB (1) LOR signal for output on this pin.

## I/O REGISTER DESCRIPTIONS

Table 80. (Continued)

Bits	Bit Name	Description
5	REF? OOL	Select either REFA (0) or REFB (1) OOL signal for output on this pin.
4	REF? not valid	Select either REFA (0) or REFB (1). Not Valid signal for output on this pin.
3	Phase lock	Select phase lock signal for output on this pin.
2	Frequency lock	Select frequency lock signal for output on this pin.
1	Reserved	Reserved.
0	IRQ	Select IRQ signal for output on this pin.

**Register 0x0309—S2 Pin Configuration**

Same as Register 0x0308, except applies to Pin S2. See [Table 80](#).

**Register 0x030A—S3 Pin Configuration**

Same as Register 0x0308, except applies to Pin S3. See [Table 80](#).

**Register 0x030B—S4 Pin Configuration**

Same as Register 0x0308, except applies to Pin S4. See [Table 80](#).

**Register 0x030C—Control**

Table 81.

Bits	Bit Name	Description
7	Enable REFA LOR	The REFA LOR limits are set up in Registers 0x031E to Register 0x031F.
6	Enable REFA OOL	The REFA OOL limits are set up in Register 0x0322 to Register 0x032B.
5	Enable REFB LOR	The REFB LOR limits are set up in Register 0x0320 to Register 0x0321.
4	Enable REFB OOL	The REFB OOL limits are set up in Register 0x032C to Register 0x0335.
[3:2]	Reserved	Reserved.
1	Enable phase lock detector	Register 0x0314 to Register 0x0318 must be set up to use this (see the <a href="#">Phase Lock Detection</a> section).
0	Enable frequency lock detector	Register 0x0319 must be set up to use this. See the <a href="#">Frequency Lock Detection</a> section.

**Register 0x030D—Reserved****Register 0x030E—HFTW (Read Only)**

Table 82.

Bits	Bit Name	Description
[7:0]	Average or instantaneous FTW	These read-only registers are the output of FTW monitor. Average or instantaneous is determined by holdover mode (see Bit 4, Register 0x01C0). These registers must be manually refreshed by issuing an I/O update.

**Register 0x030F—HFTW (Read Only) (Continued)**

Table 83.

Bits	Bit Name	Description
[15:8]	Average or instantaneous FTW	These read-only registers are the output of FTW monitor. Average or instantaneous is determined by holdover mode (see Bit 4, Register 0x01C0). These registers must be manually refreshed by issuing an I/O update.

## I/O REGISTER DESCRIPTIONS

## Register 0x0310—HFTW (Read Only) (Continued)

Table 84.

Bits	Bit Name	Description
[23:16]	Average or instantaneous FTW	These read-only registers are the output of FTW monitor. Average or instantaneous is determined by holdover mode (see Bit 4, Register 0x01C0). These registers must be manually refreshed by issuing an I/O update.

## Register 0x0311—HFTW (Read Only) (Continued)

Table 85.

Bits	Bit Name	Description
[31:24]	Average or instantaneous FTW	These read-only registers are the output of FTW monitor. Average or instantaneous is determined by holdover mode (see Bit 4, Register 0x01C0). These registers must be manually refreshed by issuing an I/O update.

## Register 0x0312—HFTW (Read Only) (Continued)

Table 86.

Bits	Bit Name	Description
[39:32]	Average or instantaneous FTW	These read-only registers are the output of FTW monitor. Average or instantaneous is determined by holdover mode (see Bit 4, Register 0x01C0). These registers must be manually refreshed by issuing an I/O update.

## Register 0x0313—HFTW (Read Only) (Continued)

Table 87.

Bits	Bit Name	Description
[47:40]	Average or instantaneous FTW	These read-only registers are the output of FTW monitor. Average or instantaneous is determined by holdover mode (see Bit 4, Register 0x01C0). These registers must be manually refreshed by issuing an I/O update.

## Register 0x0314—Phase Lock

Table 88.

Bits	Bit Name	Description
[7:0]	Phase lock threshold	See the <a href="#">Phase Lock Detection</a> section.

## Register 0x0315—Phase Lock (Continued)

Table 89.

Bits	Bit Name	Description
[15:8]	Phase lock threshold	See the <a href="#">Phase Lock Detection</a> section.

## Register 0x0316—Phase Lock (Continued)

Table 90.

Bits	Bit Name	Description
[23:16]	Phase lock threshold	See the <a href="#">Phase Lock Detection</a> section.

## Register 0x0317—Phase Lock (Continued)

Table 91.

Bits	Bit Name	Description
[31:24]	Phase lock threshold	See the <a href="#">Phase Lock Detection</a> section.



## I/O REGISTER DESCRIPTIONS

## Register 0x0318—Phase Lock (Continued)

Table 92.

Bits	Bit Name	Description
[7:5]	Phase unlock watchdog timer	See the <a href="#">Phase Lock Detection</a> section.
[4:0]	Phase lock watchdog timer	See the <a href="#">Phase Lock Detection</a> section.

## Register 0x0319—Frequency Lock

Table 93.

Bits	Bit Name	Description
[7:0]	Frequency lock threshold	See the <a href="#">Frequency Lock Detection</a> section

## Register 0x031A—Frequency Lock (Continued)

Table 94.

Bits	Bit Name	Description
[15:8]	Frequency lock threshold	See the <a href="#">Frequency Lock Detection</a> section

## Register 0x031B—Frequency Lock (Continued)

Table 95.

Bits	Bit Name	Description
[31:16]	Frequency lock threshold	See the <a href="#">Frequency Lock Detection</a> section

## Register 0x031C—Frequency Lock (Continued)

Table 96.

Bits	Bit Name	Description
[39:32]	Frequency lock threshold	See the <a href="#">Frequency Lock Detection</a> section

## Register 0x031D—Frequency Lock (Continued)

Table 97.

Bits	Bit Name	Description
[7:5]	Frequency unlock watchdog timer	See the <a href="#">Frequency Lock Detection</a> section.
[4:0]	Frequency lock watchdog timer	See the <a href="#">Frequency Lock Detection</a> section.

## Register 0x031E—Loss of Reference

Table 98.

Bits	Bit Name	Description
[7:0]	REFA LOR divider	See the <a href="#">Loss of Reference</a> section.

## Register 0x031F—Loss of Reference (Continued)

Table 99.

Bits	Bit Name	Description
[15:8]	REFA LOR divider	See the <a href="#">Loss of Reference</a> section.

## I/O REGISTER DESCRIPTIONS

## Register 0x0320—Loss of Reference (Continued)

Table 100.

Bits	Bit Name	Description
[7:0]	REFB LOR divider	See the <a href="#">Loss of Reference</a> section.

## Register 0x0321—Loss of Reference (Continued)

Table 101.

Bits	Bit Name	Description
[15:8]	REFB LOR divider	See the <a href="#">Loss of Reference</a> section.

## Register 0x0322—Reference Out Of Limits (OOL)

Table 102.

Bits	Bit Name	Description
[7:0]	REFA OOL divider	See the <a href="#">Reference Frequency Monitor</a> section. R0322 is the LSB, and R0323 is the MSB.

## Register 0x0323—Reference Out Of Limits (OOL) (Continued)

Table 103.

Bits	Bit Name	Description
[15:8]	REFA OOL divider	See the <a href="#">Reference Frequency Monitor</a> section. R0322 is the LSB, and R0323 is the MSB.

## Register 0x0324—Reference OOL (Continued)

Table 104.

Bits	Bit Name	Description
[7:0]	REFA OOL upper limit	See the <a href="#">Reference Frequency Monitor</a> section.

## Register 0x0325—Reference OOL (Continued)

Table 105.

Bits	Bit Name	Description
[15:8]	REFA OOL upper limit	See the <a href="#">Reference Frequency Monitor</a> section.

## Register 0x0326—Reference OOL (Continued)

Table 106.

Bits	Bit Name	Description
[23:16]	REFA OOL upper limit	See the <a href="#">Reference Frequency Monitor</a> section.

## Register 0x0327—Reference OOL (Continued)

Table 107.

Bits	Bit Name	Description
[31:24]	REFA OOL upper limit	See the <a href="#">Reference Frequency Monitor</a> section.

## I/O REGISTER DESCRIPTIONS

## Register 0x0328—Reference OOL (Continued)

Table 108.

Bits	Bit Name	Description
[7:0]	REFA OOL lower limit	See the <a href="#">Reference Frequency Monitor</a> section.

## Register 0x0329—Reference OOL (Continued)

Table 109.

Bits	Bit Name	Description
[15:8]	REFA OOL lower limit	See the <a href="#">Reference Frequency Monitor</a> section.

## Register 0x032A—Reference OOL (Continued)

Table 110.

Bits	Bit Name	Description
[23:16]	REFA OOL lower limit	See the <a href="#">Reference Frequency Monitor</a> section.

## Register 0x032B—Reference OOL (Continued)

Table 111.

Bits	Bit Name	Description
[31:24]	REFA OOL lower limit	See the <a href="#">Reference Frequency Monitor</a> section.

## Register 0x032C—Reference OOL (Continued)

Table 112.

Bits	Bit Name	Description
[7:0]	REFB OOL divider	See the <a href="#">Reference Frequency Monitor</a> section. Register 0x032C is the LSB, and Register 0x032D is the MSB.

## Register 0x032D—Reference OOL (Continued)

Table 113.

Bits	Bit Name	Description
[15:8]	REFB OOL divider	See the <a href="#">Reference Frequency Monitor</a> section. Register 0x032C is the LSB, and Register 0x032D is the MSB.

## Register 0x032E—Reference OOL (Continued)

Table 114.

Bits	Bit Name	Description
[7:0]	REFB OOL upper limit	See the <a href="#">Reference Frequency Monitor</a> section.

## Register 0x032F—Reference OOL (Continued)

Table 115.

Bits	Bit Name	Description
[15:8]	REFB OOL upper limit	See the <a href="#">Reference Frequency Monitor</a> section.

## I/O REGISTER DESCRIPTIONS

## Register 0x0330—Reference OOL (Continued)

Table 116.

Bits	Bit Name	Description
[23:16]	REFB OOL upper limit	See the <a href="#">Reference Frequency Monitor</a> section.

## Register 0x0331—Reference OOL (Continued)

Table 117.

Bits	Bit Name	Description
[31:24]	REFB OOL upper limit	See the <a href="#">Reference Frequency Monitor</a> section.

## Register 0x0332—Reference OOL (Continued)

Table 118.

Bits	Bit Name	Description
[7:0]	REFB OOL lower limit	See the <a href="#">Reference Frequency Monitor</a> section.

## Register 0x0333—Reference OOL (Continued)

Table 119.

Bits	Bit Name	Description
[15:8]	REFB OOL lower limit	See the <a href="#">Reference Frequency Monitor</a> section.

## Register 0x0334—Reference OOL (Continued)

Table 120.

Bits	Bit Name	Description
[23:16]	REFB OOL lower limit	See the <a href="#">Reference Frequency Monitor</a> section.

## Register 0x0335—Reference OOL (Continued)

Table 121.

Bits	Bit Name	Description
[31:24]	REFB OOL lower limit	See the <a href="#">Reference Frequency Monitor</a> section.

## CALIBRATION (USER-ACCESSIBLE TRIM) (REGISTER 0X0400 TO REGISTER 0X0410)

## Register 0x0400—K-Divider

Table 122.

Bits	Bit Name	Description
[7:0]	K-divider	The K-divider alters precision of frequency estimator circuit. See the <a href="#">Frequency Estimator</a> section.

## Register 0x0401—K-Divider (Continued)

Table 123.

Bits	Bit Name	Description
[15:8]	K-divider	The K-divider alters precision of frequency estimator circuit. See the <a href="#">Frequency Estimator</a> section.

## I/O REGISTER DESCRIPTIONS

## Register 0x0402—CPFD Gain

Table 124.

Bits	Bit Name	Description
[2:0]	CPFD gain scale	This register is the coarse phase frequency power-of-2 multiplier (PDS). See the <a href="#">Phase Detector</a> section. Note that the correct value for this register is calculated by filter design software provided with the evaluation board.

## Register 0x0403—CPFD Gain (Continued)

Table 125.

Bits	Bit Name	Description
[5:0]	CPFD gain	This register is the coarse phase frequency linear multiplier (PDG). See the <a href="#">Phase Detector</a> section. Note that the correct value for this register is calculated by filter design software provided with the evaluation board.

## Register 0x0404—FPFD Gain

Table 126.

Bits	Bit Name	Description
[7:0]	FPFD gain	This register is the fine phase frequency detector linear multiplier (alters charge pump current). See the <a href="#">Fine Phase Detector</a> section. Note that the correct value for this register is calculated by filter design software provided with the evaluation board.

## Register 0x0405—Reserved

## Register 0x0406—Part Version

Table 127.

Bits	Bit Name	Description
[7:6]	Part version	01b = AD9549, Revision A00b = AD9549, Revision 0
[5:0]	Reserved	N/A

## Register 0x0407 to Register 0x0408—Reserved

## Register 0x0409—PFD Offset

Table 128.

Bits	Bit Name	Description
[7:0]	DPLL phase offset	This register controls the static time offset of the PFD (phase frequency detector) in closed-loop mode. It has no effect when the DPLL is open.

## Register 0x040A—PFD Offset (Continued)

Table 129.

Bits	Bit Name	Description
[13:8]	DPLL phase offset	This register controls the static time offset of the PFD (phase frequency detector) in closed-loop mode. It has no effect when the DPLL is open.

## I/O REGISTER DESCRIPTIONS

## Register 0x040B—DAC Full-Scale Current

Table 130.

Bits	Bit Name	Description
[7:0]	DAC full-scale current	DAC full-scale current, Bits[7:0]. See the <a href="#">DAC Output</a> section.

## Register 0x040C—DAC Full-Scale Current (Continued)

Table 131.

Bits	Bit Name	Description
[9:8]	DAC full-scale current	DAC full-scale current, Bits[9:8]. See Register 0x040B.

## Register 0x040D to Register 0x040E—Reserved

## Register 0x040F—Reference Bias Level

Table 132.

Bits	Bit Name	Description
[7:2]	Reserved	Reserved.
[1:0]	DC input level	This register sets the dc bias level for the reference inputs. The value should be chosen such that $V_{IH}$ is as close as possible to, but does not exceed, 3.3 V. 00 = $V_{DD3} - 800$ mV. 01 = $V_{DD3} - 400$ mV. 10 = $V_{DD3} - 1.6$ V. 11 = $V_{DD3} - 1.2$ V.

## Register 0x0410—Reserved

## HARMONIC SPUR REDUCTION (REGISTER 0X0500 TO REGISTER 0X0509)

See the [Harmonic Spur Reduction](#) section.

## Register 0x0500—Spur A

Table 133.

Bits	Bit Name	Description
7	HSR-A enable	Harmonic Spur Reduction A enable.
6	Amplitude gain $\times 2$	
[5:4]	Reserved	Reserved.
[3:0]	Spur A harmonic	Spur A Harmonic 1 to Spur A Harmonic 15.

## Register 0x0501—Spur A (Continued)

Table 134.

Bits	Bit Name	Description
[7:0]	Spur A magnitude	Linear multiplier for Spur A magnitude.

## Register 0x0503—Spur A (Continued)

Table 135.

Bits	Bit Name	Description
[7:0]	Spur A phase	Linear offset for Spur A phase.

## I/O REGISTER DESCRIPTIONS

## Register 0x0504—Spur A (Continued)

Table 136.

Bits	Bit Name	Description
8	Spur A phase	Linear offset for Spur A phase.

## Register 0x0505—Spur B

Table 137.

Bits	Bit Name	Description
7	HSR-B enable	Harmonic Spur Reduction B enable.
6	Amplitude gain × 2	
[5:4]	Reserved	Reserved.
[3:0]	Spur B harmonic	Spur B Harmonic 1 to Spur B Harmonic 15.

## Register 0x0506—Spur B (Continued)

Table 138.

Bits	Bit Name	Description
[7:0]	Spur B magnitude	Linear multiplier for Spur B magnitude.

## Register 0x0508—Spur B (Continued)

Table 139.

Bits	Bit Name	Description
[7:0]	Spur B phase	Linear offset for Spur B phase.

## Register 0x0509—Spur B (Continued)

Table 140.

Bits	Bit Name	Description
8	Spur B phase	Linear offset for Spur B phase.



## APPLICATIONS INFORMATION

## SAMPLE APPLICATIONS CIRCUIT

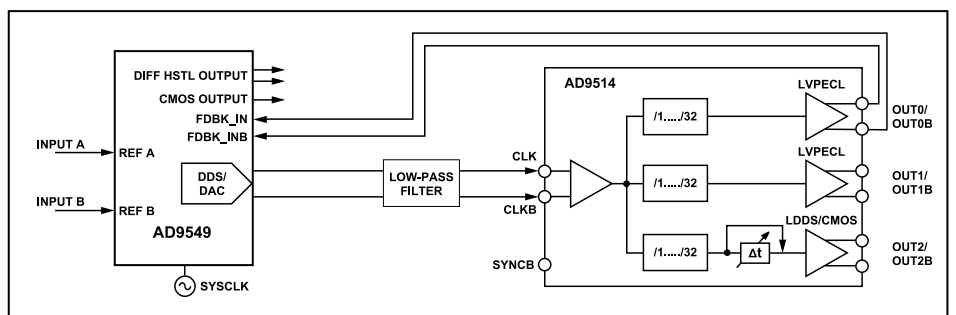


Figure 59. AD9549 and AD9514 Precision Clock Distribution Circuit

## Applications Circuit Features

Features of this applications circuit include the following:

- ▶ Input frequencies down to 8 kHz; output frequencies up to 400 MHz
- ▶ Programmable loop bandwidth down to <1 Hz
- ▶ Automatic redundant clock switchover with user-selectable rate-of-phase adjustment
- ▶ Automatic Stratum 3/3E clock holdover, depending on the configuration
- ▶ Phase noise ( $f_c = 122.3$  MHz and 100 Hz loop bandwidth); 100 Hz offset: -107 dBc/Hz; 1 kHz offset: -142 dBc/Hz; 100 kHz offset: -157 dBc/Hz; two zero-delay outputs with programmable postdivider and synchronization
- ▶ Two additional outputs (nonzero delay) on the AD9549
- ▶ Programmable skew adjustment on one AD9514 output

## OUTLINE DIMENSIONS

Package Drawing (Option)	Package Type	Package Description
CP-64-22	LFCSP	64-Lead Lead Frame Chip Scale Package

For the latest package outline information and land patterns (footprints), go to [Package Index](#).

## ORDERING GUIDE

Model <sup>1</sup>	Temperature Range	Package Description	Packing Quantity	Package Option
AD9549ABCPZ	–40°C to +85°C	64-Lead Lead Frame Chip Scale Package [LFCSP]	Tray, 260	CP-64-22
AD9549ABCPZ-REEL7	–40°C to +85°C	64-Lead Lead Frame Chip Scale Package [LFCSP]	Reel, 750	CP-64-22

<sup>1</sup> Z = RoHS Compliant Part.

## EVALUATION BOARDS

Model <sup>1</sup>	Description
AD9549A/PCBZ	Evaluation Board

<sup>1</sup> Z = RoHS Compliant Part.